Automate Stack 3.0 Demo

User Guide

FPGA-UG-02181-1.1

June 2023

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Acronyms in This Document

A list of acronyms used in this document.

Acronym	Definition
BLDC	Brushless Direct Current
FPGA	Field Programmable Gate Array
GUI	Graphical User Interface
IIOT	Industrial Internet of Things
IP	Internet Protocol
OPCUA	Open Platform Communications United Architecture
SPI	Serial Peripheral Interface
UART	Universal Asynchronous Receiver Transmitter
UDP	User Datagram Protocol

1. Introduction

The Lattice Automate Stack showcases a variety of solutions for industrial automation. The Automate demo uses an end-to-end system for motor control and ML/AI powered predictive maintenance. However, the components of the Automate Stack are flexible enough to be applicable for a wide range of industrial automation use cases.

There are two FPGA systems in the Automate Stack: the main system and the node system.

The node system controls a motor and collects the data from the motor for the predictive maintenance neural network to use. The node system can connect to external sensors through three different protocols (SPI, UART/Modbus, and I2C), and has two-way communication with the main system through EtherConnect.

The main system acts as a central hub which passes commands up to 8 different node systems. The main system also contains the AI/ML powered predictive maintenance system, which uses a neural network to analyze the collected data and predict failure ahead of time. In the Automate demo, this collected data is the current signature of the motor, but the PDM IP block can use any quantitative data for its input if the neural network is trained on the same type of data.

The main system has a RISC-V CPU running FreeRTOS, a real time operating system often used in embedded applications. All modules in the main system and the node system FPGA designs are connected to each other using an AXI4 bus interface. This interface has high throughput and can run at a frequency of up to 100 MHz. It allows parallel data transfer, meaning a read and a write between two modules on the AXI bus can happen simultaneously.

The user interacts with the main system through a GUI running on a PC. The GUI and main system are connected with an Ethernet cable and communicate with each other using OPCUA, a machine-to-machine pub-sub communication protocol frequently used in the IIOT (Industrial Internet of Things).

2. Demo System Setup

The Automate demo uses one main system (running on a CertusPro-NX Versa board) and at least one node system (running on a Certus-NX Versa board). It can support up to 16 node systems. It is recommended only to run up to 8 node systems for best performance. Each node system is connected to a motor driver board, which is connected to a brushless DC motor. The main system holds the predictive maintenance CNN co-processor.

The main system connects to the Host PC. The Host PC communicates via OPCUA with a PC running a GUI (Lattice Automate 3.0), through which the user interacts with the motors and receives PDM data.

2.1. System Level Block Diagram

Figure 2.1 shows the system-level block diagram. The Host PC running the Automate 3.0 GUI is connected to the main system over a standard 1G Ethernet cable. The main system running on CertusPro-NX is connected to the node system over EtherConnect.

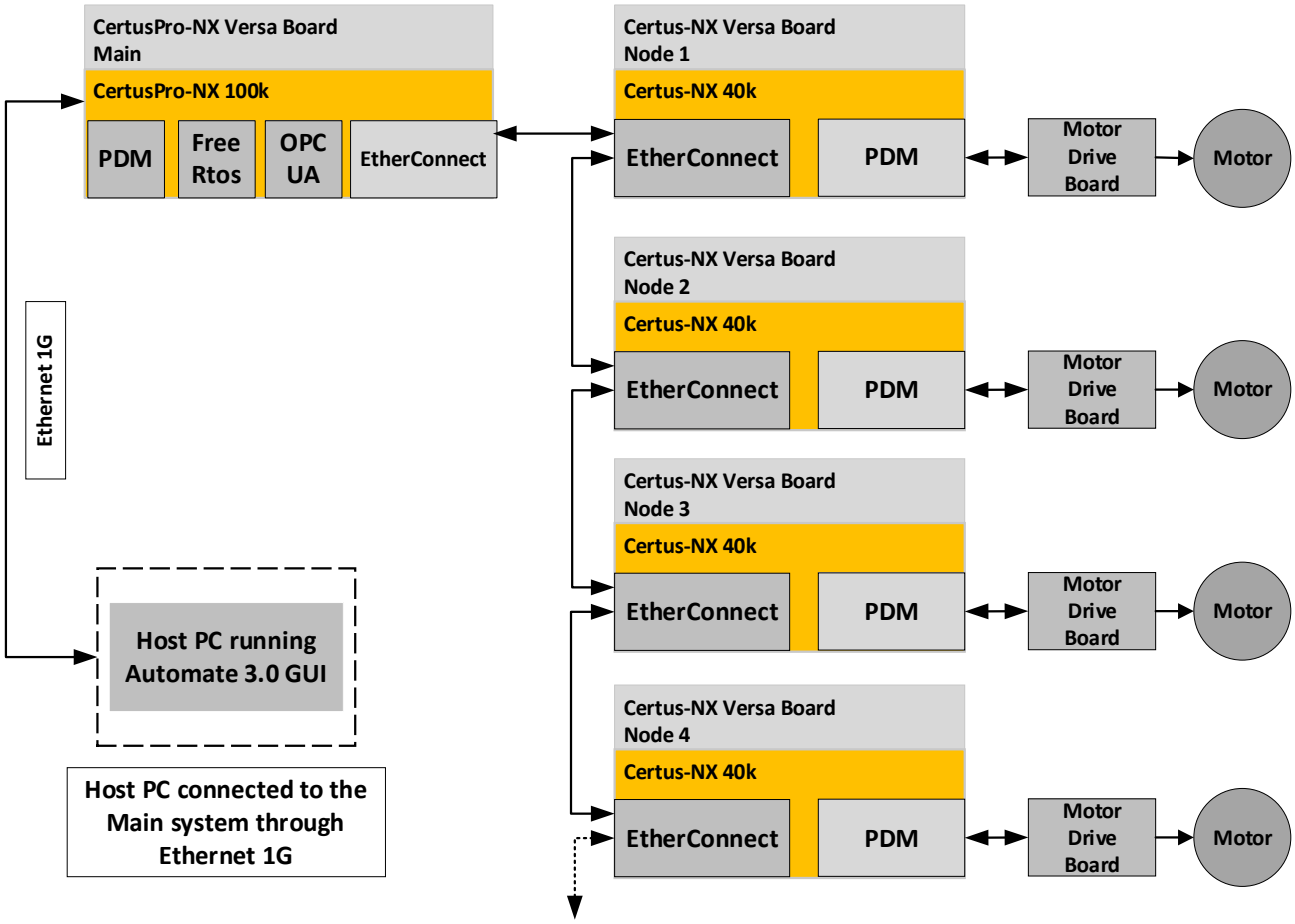

Figure 2.1. System Block Diagram

3. Communication Protocols (OPCUA)

Automate 3.0 uses OPCUA as a data exchange standard for communication between the host PC and the main system FPGA board. This protocol is frequently used in IIOT settings.

3.1. Main System to Host PC Communication - OPCUA

OPCUA is a cross-platform open-source data exchange standard developed by the OPC Foundation. It is frequently used in industrial applications for machine-to-machine communication. The OPCUA standard can be implemented on various platforms and is independent of the communication protocol. It was originally developed for data collection and control for industrial equipment, but it has now scaled to be appropriate for many more use cases, including building automation and cloud applications.

OPCUA has two variations, client/server and publish/subscribe. Automate 3.0 uses the publish/subscribe version of OPCUA.

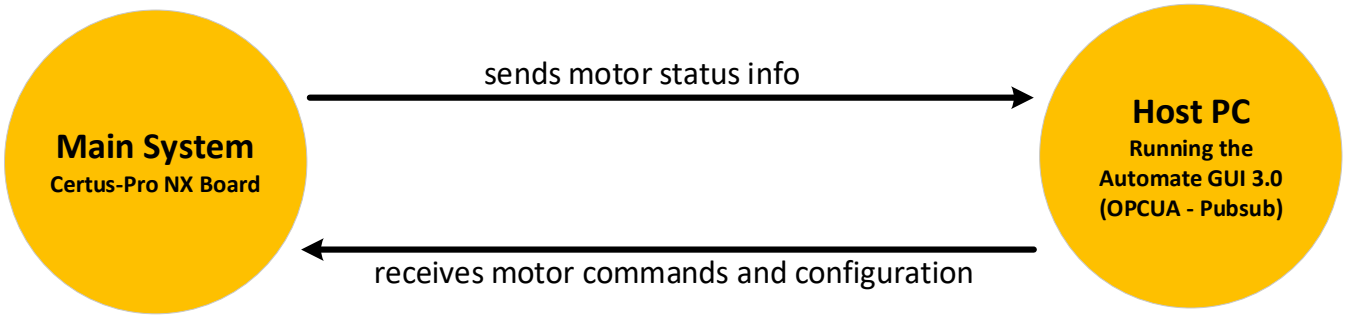

Figure 3.1. OPCUA High-Level Block Diagram

3.2. UDP Communication

User Datagram Protocol (UDP/IP) is a communications protocol used for establishing connections between applications on the Internet. The UDP Protocol is a transport layer that operates atop the Internet Protocol (IP) Layer and is used for connections where high sustained throughput is a requirement and some data loss is anticipated, such as video and audio streaming. This UDP IP core for FPGAs offers minimal latency and bandwidth overhead since it transmits data packets without verifying reception and it can support up to 1Gbps for any low-cost FPGA operating at 125 MHz.

A simple AXI streaming interface is all that is required to start sending and receiving UDP datagrams, and only the user data payload is exchanged between the application and the UDP core. The source UDP port, destination UDP port, destination IP address, and MAC address can be configured through the APB interface. These components can be easily enabled or disabled as needed by the user's application.

The core is delivered in a format that allows direct connection to the Lattice 1G TSE Ethernet MAC IP Core.

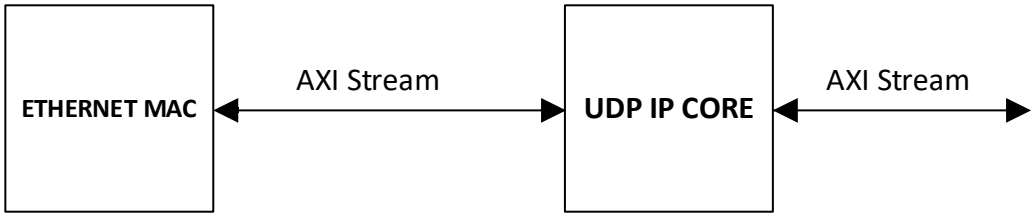

Figure 3.2. UDP IP Core Overview

4. Hardware

To demonstrate the Lattice Automate Solution stack, the below hardware is required. In the current demo a brushless DC (BLDC) motor is used from Anaheim Automation, but user can use any other BLDC motor which has a similar configuration. For the demo to run successfully, the users need to connect at least one node system to the main system.

4.1. Hardware Requirements

This demonstration requires the following hardware components:

- Main system:
  - Lattice CertusPro-NX Versa Evaluation Board
  - USB Type-A (UART) cable for programming the bitstream and binary files
  - Note: One cable can be reused to program the main system and each node system, one at a time.
  - Electrical 1G SFP(s) Model FS SFP-GB-GE-T to make an Ethernet connection on the main system board (Insert at J15 ports of CertusPro-NX Versa Board).
  - 12 V power adapter for board power
- Node system(s):
  NOTE: Demo supports up to 16 node systems. Requirements for 1 node system are listed:
  - Lattice Certus-NX Versa Evaluation Board(s)
  - 12 V power adapter(s) for board power
  - Ethernet cable(s) to connect the node system to the main system, and daisy chain node system boards.
  - Aardvark I2C/SPI Host Adapter to test Node peripheral interfaces (optional)
- Motor(s):
  - Anaheim Automation Brushless DC Motor(s) Model GB-42 BLS 24 V, 5000 RPM
  - Trenz TEP0002 motor control board(s)
  - 24 V-10 Amp DC Power Supply for motor(s)
- User interface (client system):
  - PC running Windows 10 Operating System of 1920 x 1080 resolution, 100% dpi

4.2. Hardware Setup

Details of hardware connections are illustrated in Figure 4.1.

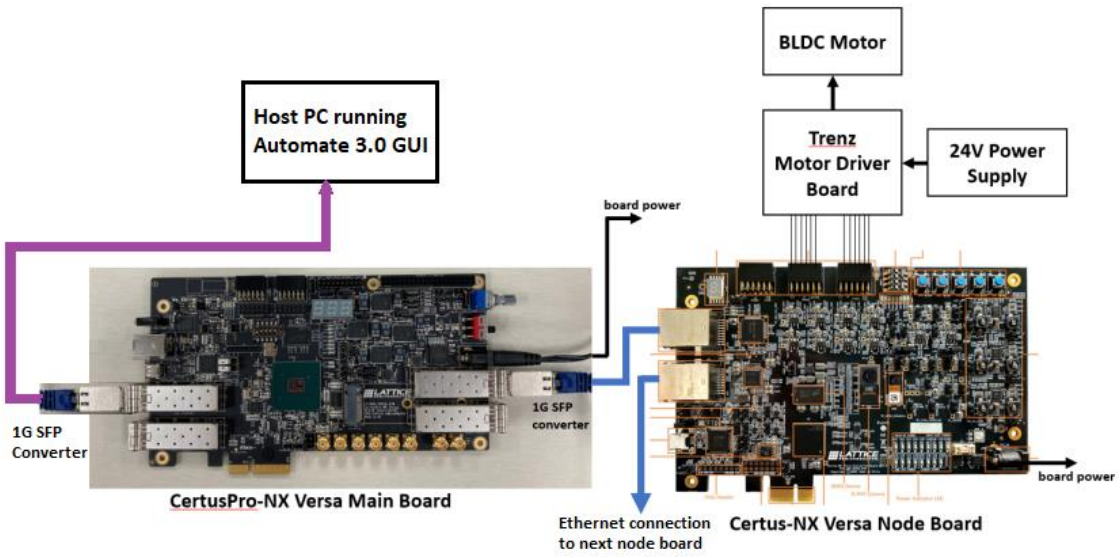

Figure 4.1. System Setup with Host PC (Example with One Node)

4.3. Hardware System Readiness

1. Hardware should be connected properly as shown in Figure 4.1.
2. All boards should be programmed with. bit and .bin files.
   a. If the user using a brand new CertusPro-NX Versa board, follow the Programming the Automate Stack on Respective FLASH section for programming.
   b. Otherwise, for main and node systems, refer to the Programming a Fresh Main System Board section for board programming.
3. Power cycle every board after programming.
4. After the power cycle, reset the main system (press the SW3 button on the main system).
5. Power up sequence.
   a. Power on the Host PC.
   b. Power on the node system, motor driver, and motors.
   c. Power on the main system.
6. Check the main and node system ready LEDs to check connections:
   a. Main System:

      D67: Main System Power On

      D64: Main system ready

      D63: Ethernet connection established
   b. Node System:

      D32 and D34: Link up LEDs

      D30: Illuminates if the next node in the chain is connected. (Not needed for the last node in the chain.)

      D18 - D25: Node system ready

      7-segment LED: Node system ready

Note: Wait 60 seconds after power on for these LEDs to illuminate. If the above LEDs are not all illuminated, power cycle all boards and/or refer to the Appendix E. Troubleshooting section.

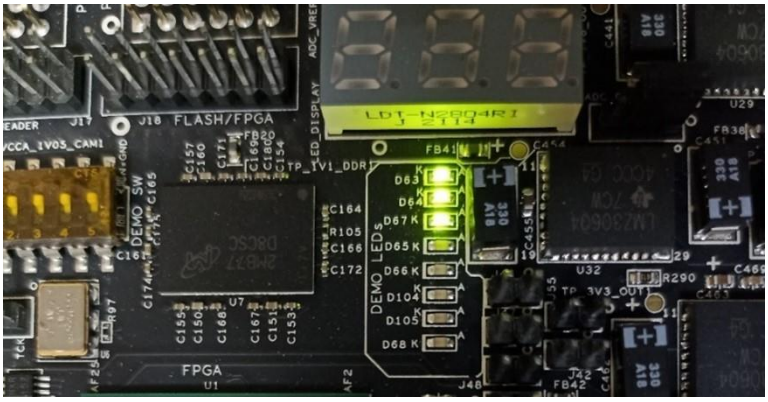

Figure 4.2. Main System Ready LEDs

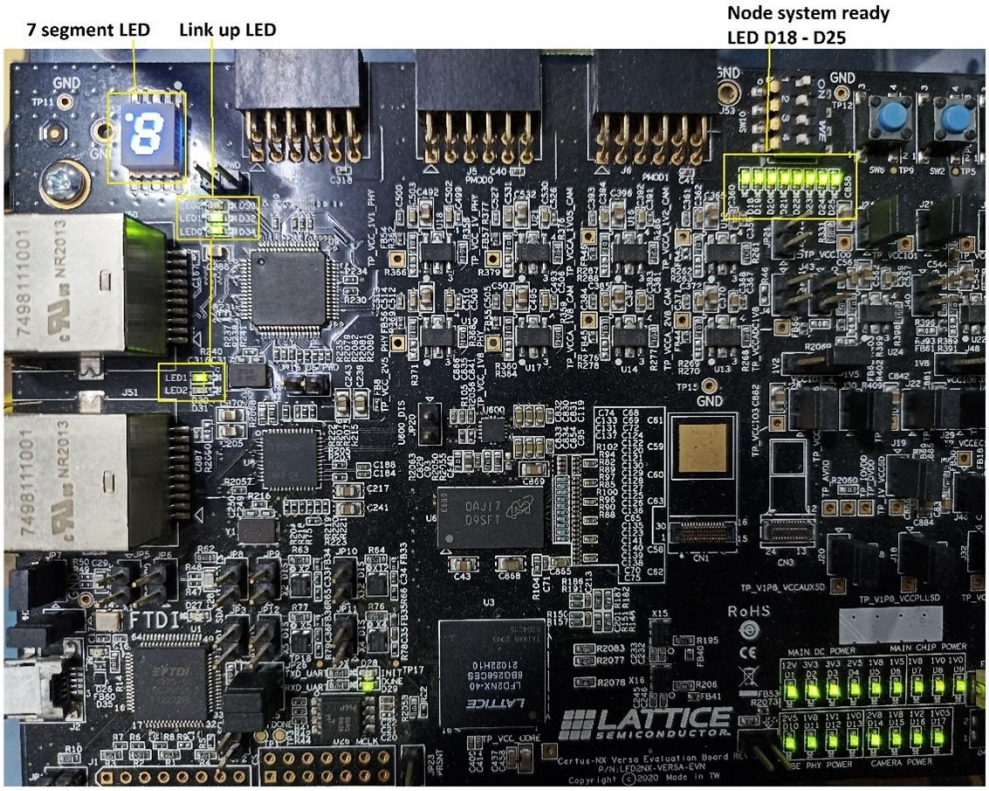

Figure 4.3. Node System Ready LEDs

5. Software Requirements

- Lattice Radiant 2022.1 or later
- Lattice Radiant Programmer 2022.1 or later (part of Radiant install)
  The following required software programs are available here:
  www.latticesemi.com/en/Products/DesignSoftwareAndIP.
  Lattice Automate program is available here:
  https://www.latticesemi.com/en/Solutions/Solutions/SolutionsDetails02/Automate
- Lattice Automate 3.0 Test Application Software
  NOTE: Lattice Automate 3.0 is available in OPCUA to publish/subscribe version.
  The software programs are available for download only if the user log in at www.latticesemi.com.

5.1. Optional Software

- Total Phase Control Center 4.1 or later for testing node peripherals (Purchase may be needed)
- Wireshark 4.0.3 or later (open source)
- Packet Sender 8.1.1 or later (open source)
- Docklight v2.4 or later (open source)

5.2. Software System Readiness

1. Establish the Ethernet connection before connecting to the GUI.
   a. Follow steps a through c in Ethernet Connection section to establish the Ethernet connection.
2. GUI installation and running
   a. Refer to GUI Application Installation (PC) section to install the GUI application on the PC (one time).
   b. Refer to the Running the Motor through Automate GUI Application (PC) section to run the GUI application on the PC (every time the user run the demo).

6. Automate Stack File Directory Structure

All files can be downloaded from www.latticesemi.com/Solutions/Solutions/SolutionsDetails02/Automate.

6.1. Executables

These files are programmed onto the main and node FPGA boards.

6.1.1. Main System

1. c_main_system_3_0.bin
2. soc_main_system_impl1.bit

6.1.2. Node System

1. c_node_system_2_0.bin
2. soc_node_impl1.bit

6.2. GUI

These files are programmed onto the Host PC.

6.2.1. GUI

Automtae3p0GUI.exe

6.3. Documentation

Automate Stack 3.0 Demo User Guide (this document)

7. Running the Motor through Automate GUI Application (PC)

The Lattice Automate 3.0 GUI is developed for users to easily control the motor behavior from the host PC. This GUI allows the user to update motor parameters, and control the speed and directions of all the motors. The motor running procedure is defined in this section through a Graphical User Interface/Test Application.

Note: For Lattice Automate Stack 3.0 Application Installation on the PC, refer to GUI Application Installation (PC) section.

Note: For programming the main system and node system boards, refer to Programming the Automate Stack on Respective FLASH section.

7.1. Start the Application on Host PC

1. Open the Lattice Automate application.

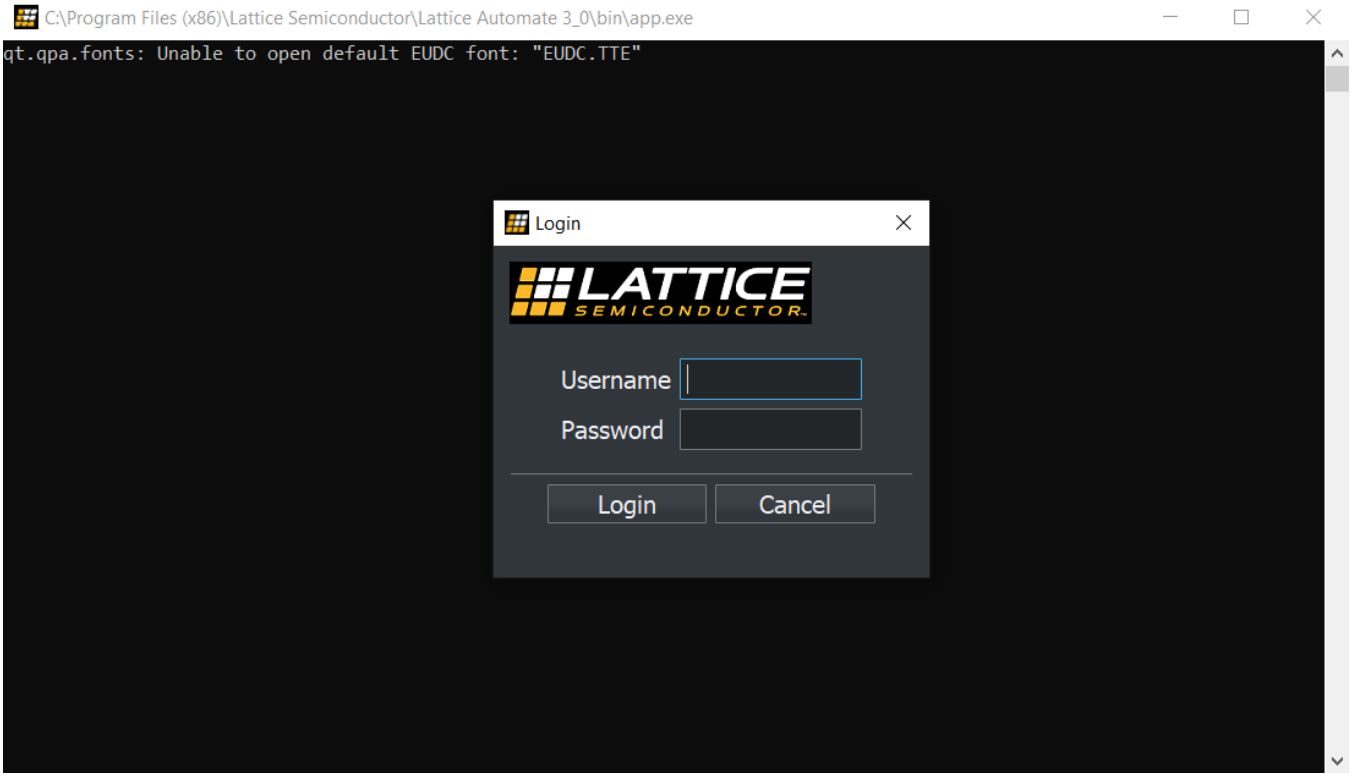

Figure 7.1. GUI Application Login Screen

2. Enter the credentials and click **Login**:

   Username: lattice

   Password: lattice

After successful login, the **Dashboard** tab opens.

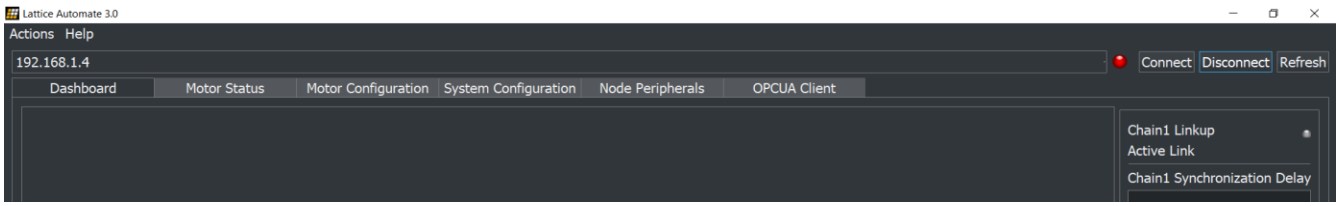

Figure 7.2. GUI Application Dashboard Tab

7.2. Connect to the Main System

1. Click on the **System Configuration** tab.

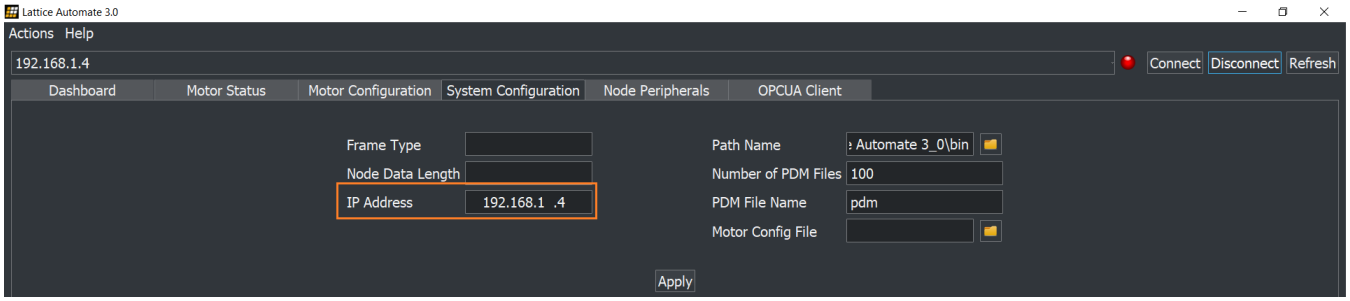

Figure 7.3. GUI Application System Configuration: IP Address

2. Type the IP Address in the **IP Address** field.

Note: Do not type leading zeros in the IP address, as shown in Figure 7.3.

3. Click **Apply**. The **Updated Successfully** pop-up displays. The updated IP address is visible on top of the IP Address bar.

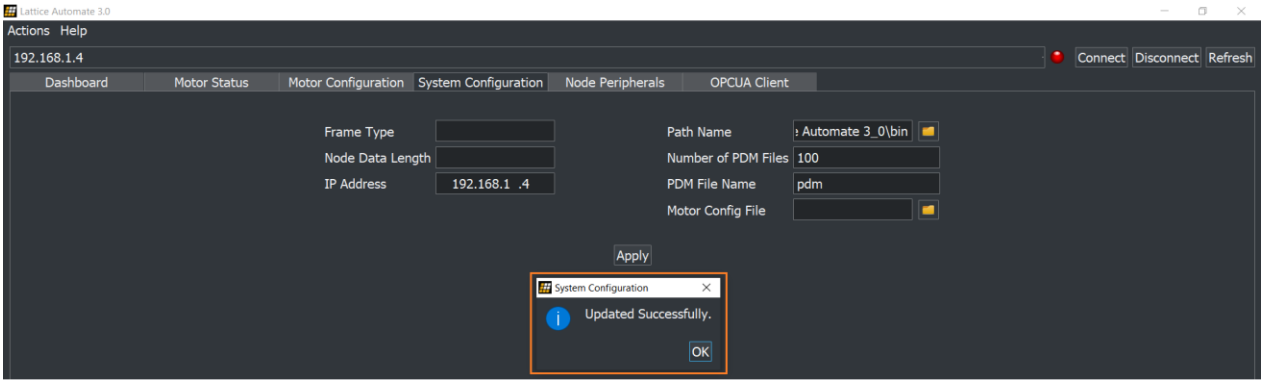

Figure 7.4. GUI Application System Configuration: Updated Successfully Pop-up

4. Click **Connect**.
5. Once the IP Address is configured, the connection status is green and the IP Address bar disabled.

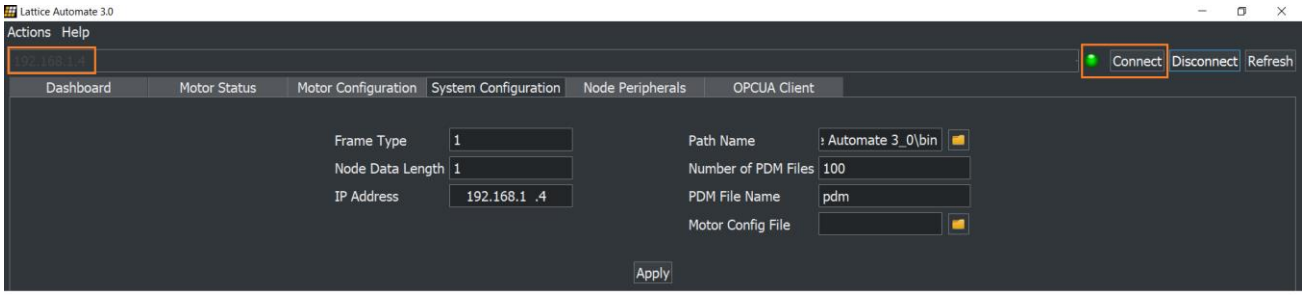

Figure 7.5. GUI Application System Configuration: IP Address Configured Status

7.3. Dashboard Tab

Click the **Dashboard** tab as shown in Figure 7.6. This displays the following details:

- Chain 1 Linkup status
- Active link status
- Check the Chain1 – nodes synchronization delay

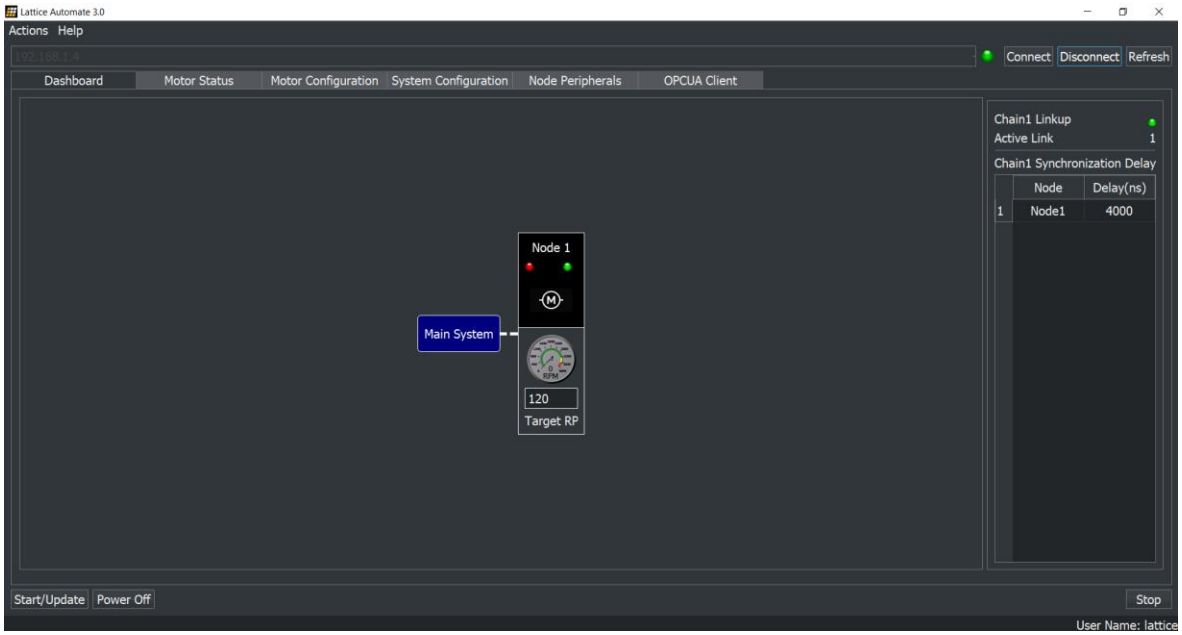

Figure 7.6. GUI Application Dashboard: List Status

7.3.1. Refresh Button

Figure 7.7 shows the Connected nodes. The Refresh button can be used to update nodes, if the user is already connected and needs to add or remove a node. To test and demonstrate its functionality, follow these steps.

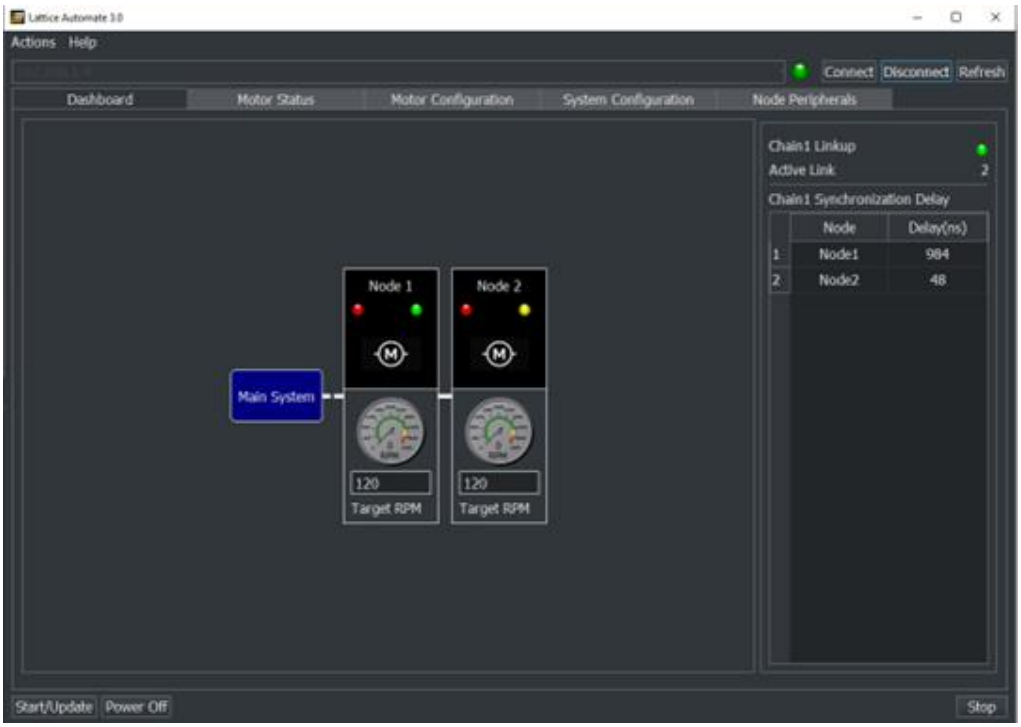

Figure 7.7. GUI Application Dashboard: 2 Nodes Connected

1. **Disconnect** the last node of the chain.
2. Wait for 10 seconds, then click **Refresh** button.
3. After Refresh completes, the dashboard reflects the actual connected node(s).

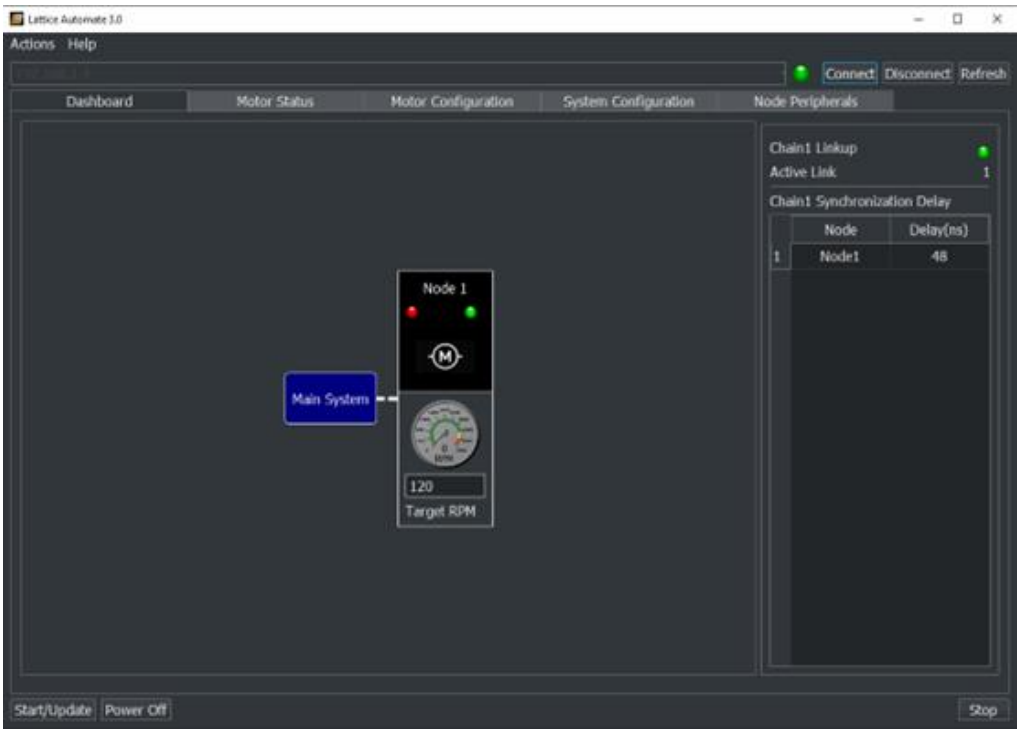

Figure 7.8. GUI Application Dashboard: 1 Node Connected after Refresh

7.4. Motor Configurations

1. Click the **System Configuration** tab.
2. Click on the folder ( ) icon and select or create a location to save the motor config file. Save location can be anywhere in the system except C: drive.

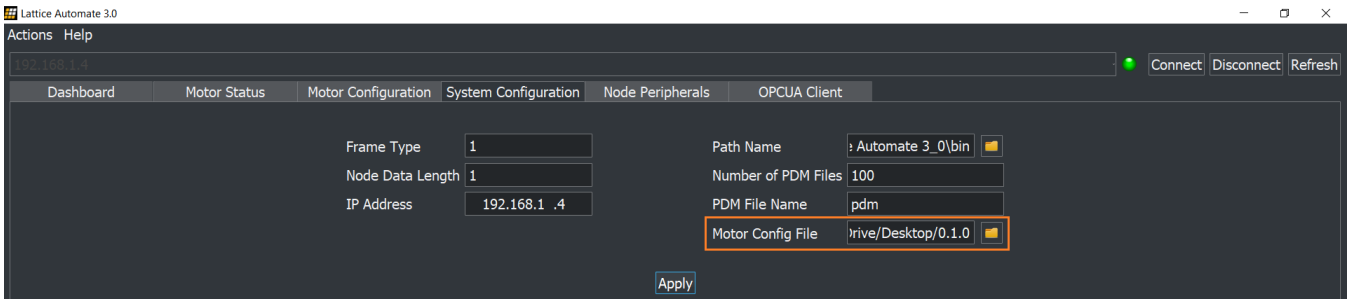

Figure 7.9. GUI Application System Configuration: Motor Config File

3. Click **Apply**.
4. Click **OK** on the **Updated Successfully** pop-up.

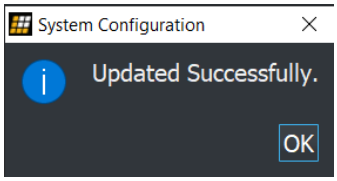

Figure 7.10. GUI Application System Configuration: Updated Successfully Pop-up

5. Click on the **Motor Configuration** tab.
6. Select the number of nodes.

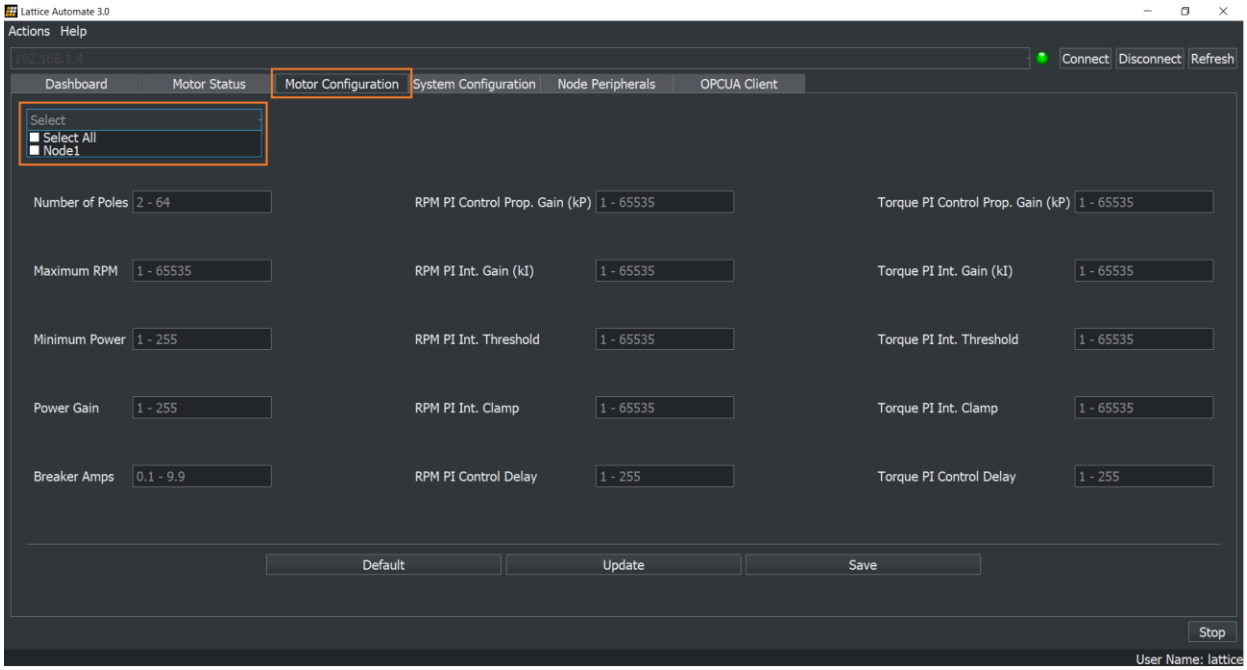

Figure 7.11. GUI Application Motor Configuration: Node Selection

7. Either Select **All** to configure all the nodes at once, or select one node at a time to configure it individually.

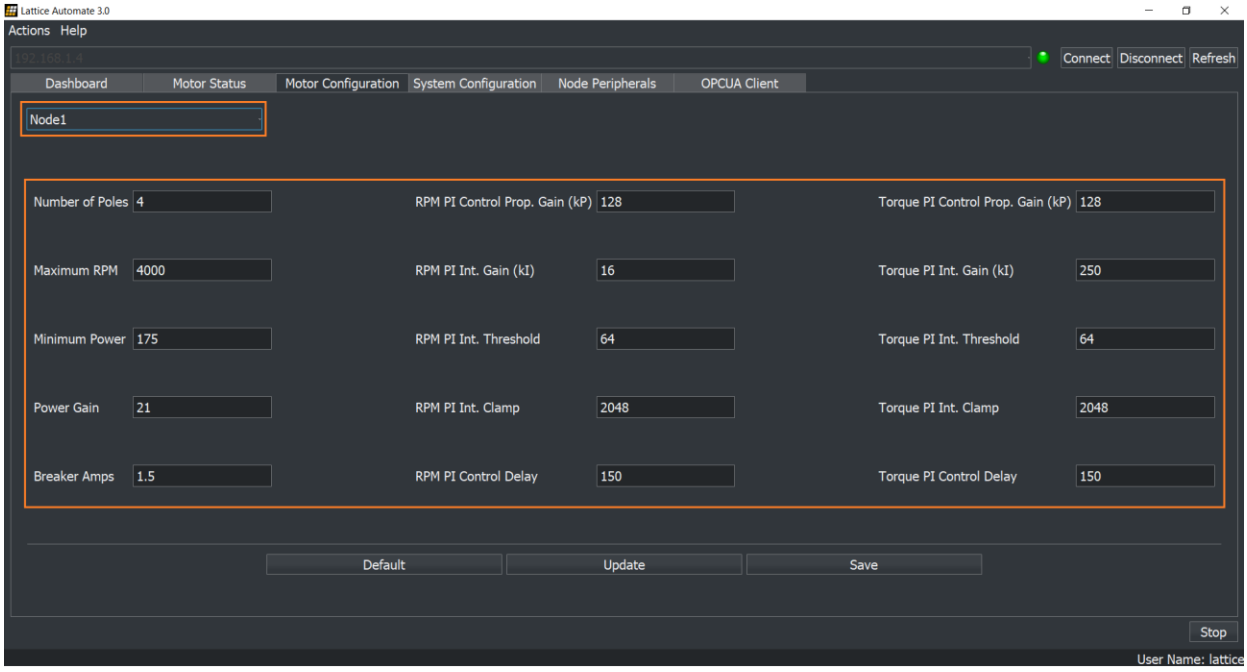

Figure 7.12. GUI Application Motor Configuration: Node Selected

8. Change the Motor Configuration to the following values:

- RPI PI Control Prop. Gain(kP): **90**
- RPI PI Int. Gain(kI): **10**
- RPI PI Control delay: **200**
- Minimum Power: **190 - 200**
- Power gain: **22 – 24**
- Breaker Amps: **1.8 - 2.0**

Note: These configuration values are for the GB-42 BLS 24 V, 5000 RPM Motors only. Modify them as needed for a different motor.

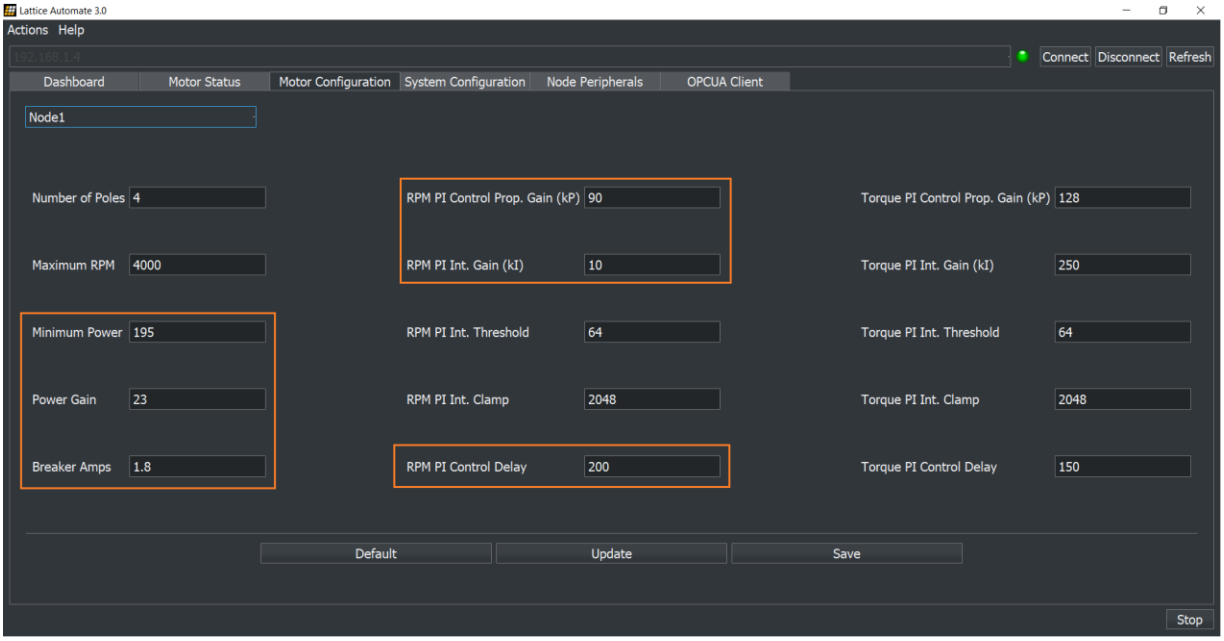

Figure 7.13. GUI Application Motor Configuration: Configuration Value Changes

9. Click **Save**.
10. Click **Default**.
11. Click **Update**. A pop message appears.
12. Confirm the update action by clicking **Yes**. This displays a Authentication pop-up.

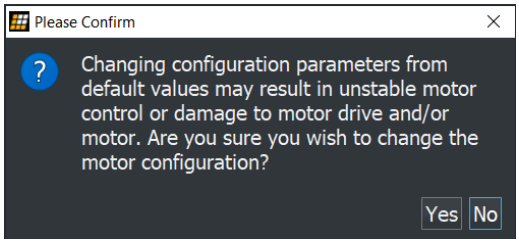

Figure 7.14. GUI Application Motor Configuration: Warning Message

13. Enter the credentials and click Login:

    Username**: lattice**

    Password**: lattice**

Figure 7.15. GUI Application Motor Configuration: Authentication Pop-up

14. Click **OK** in the **Successfully updated the configuration of the selected node** pop-up.

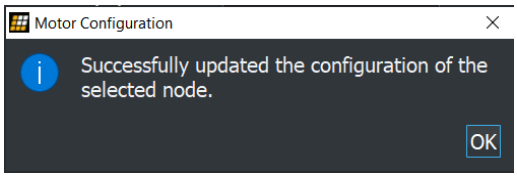

Figure 7.16. GUI Application Motor Configuration: Update Configuration

15. Locate the motor_config.txt file. It is saved in the location that user selected in step 2.

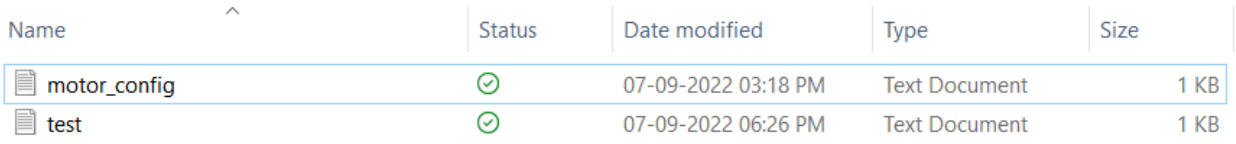

Figure 7.17. Motor Config File Saved in Host PC

16. Open the motor_config.txt file and verify that the saved motor configurations match the values that user entered in step 7.

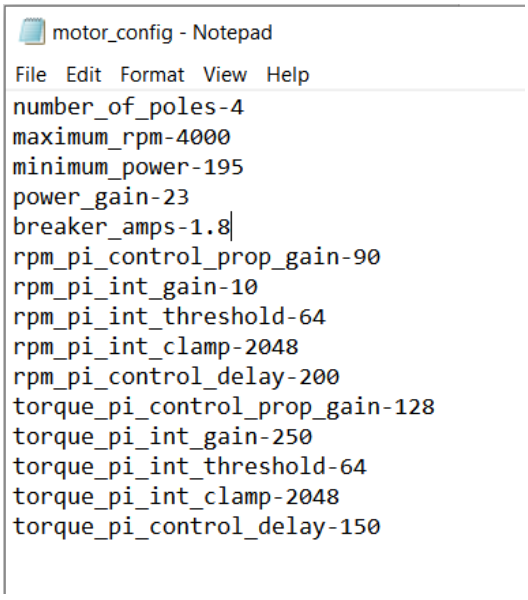

Figure 7.18. Motor Config.txt file in Host PC

7.5. Target RPM, Voltage, and Drive Status Using the Dashboard Tab

1. Click the **Dashboard** tab.
2. Enter the **Target RPM** Value as 120.

Note: The user can gradually increase the RPM up to 2000 RPM

The following RPM increments are recommended: 120, 400, 800, 1400, 1600, 1800, and 2000.
Note: The target RPM value should not exceed the Maximum RPM value entered in the **Motor Configuration** tab.

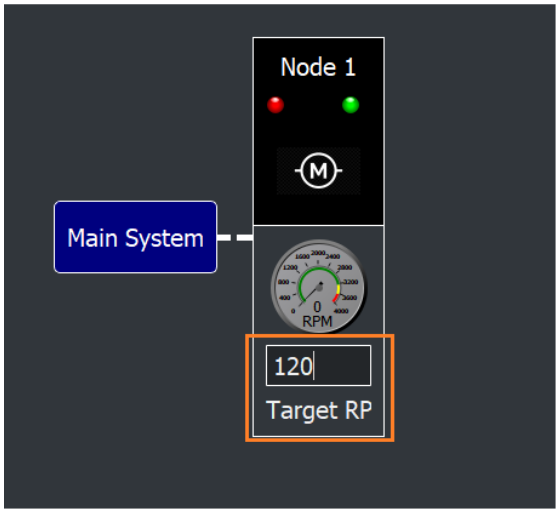

Figure 7.19. GUI Application Dashboard: Set Target RPM

3. Click **Start/Update**.

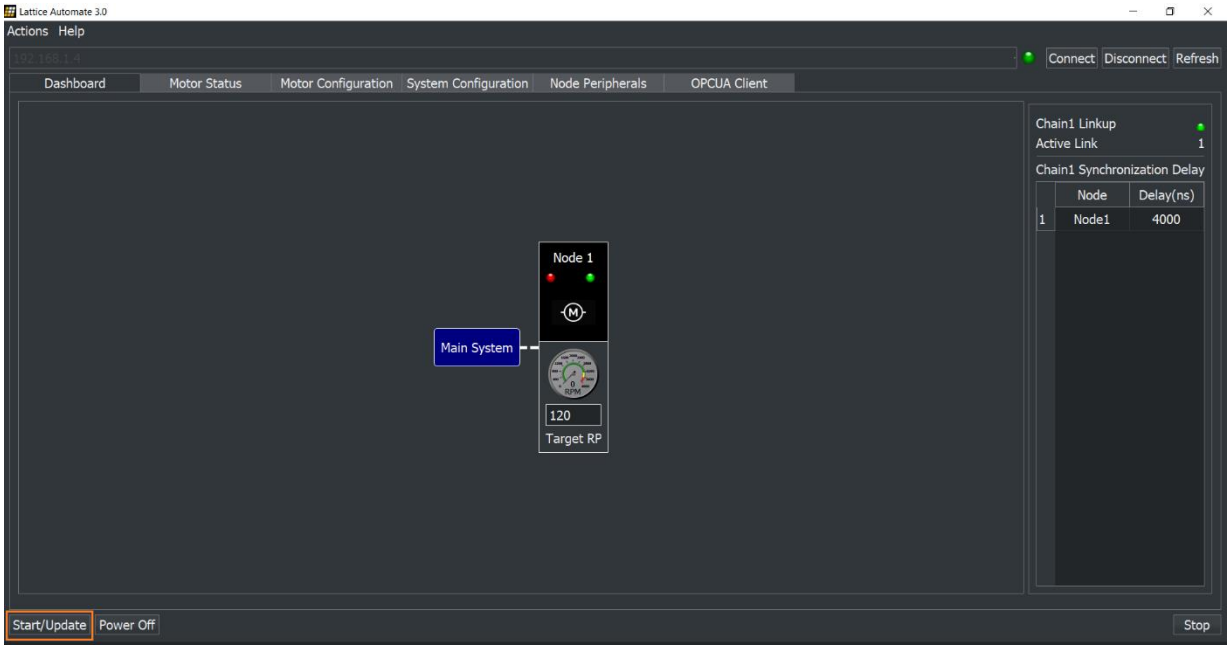

Figure 7.20. GUI Application Dashboard: Start/Update

4. After the RPM Lock is achieved, the Node LED is green.

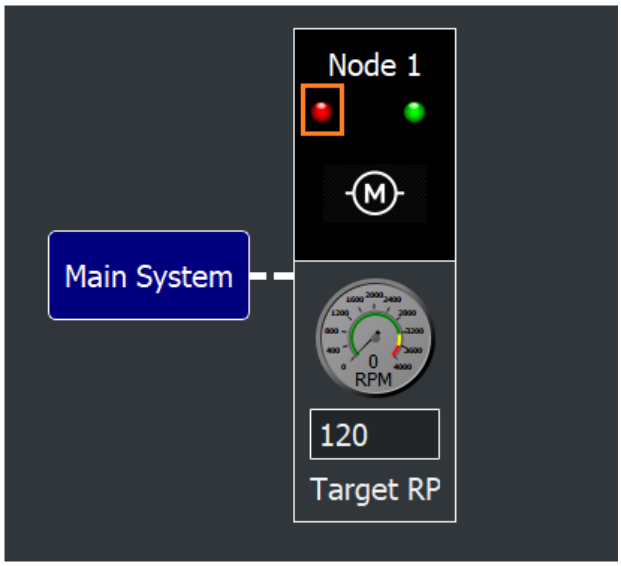

Figure 7.21. GUI Application Dashboard: RPM Lock Achieved Status

5. Click the **Motor Status** tab to check the RPM, Voltage, and Current values.
6. Select the node that user wants to check.

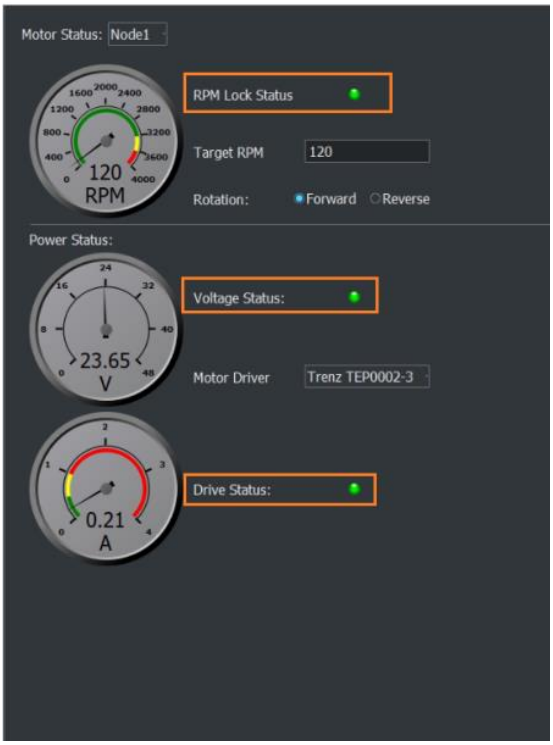

Figure 7.22. GUI Application Motor Status: RPM Lock, Voltage, and Drive Status

7. To stop the motor, click **Stop** on either the **Motor Status** tab or the **Dashboard** tab.
8. Click **Power Off**.

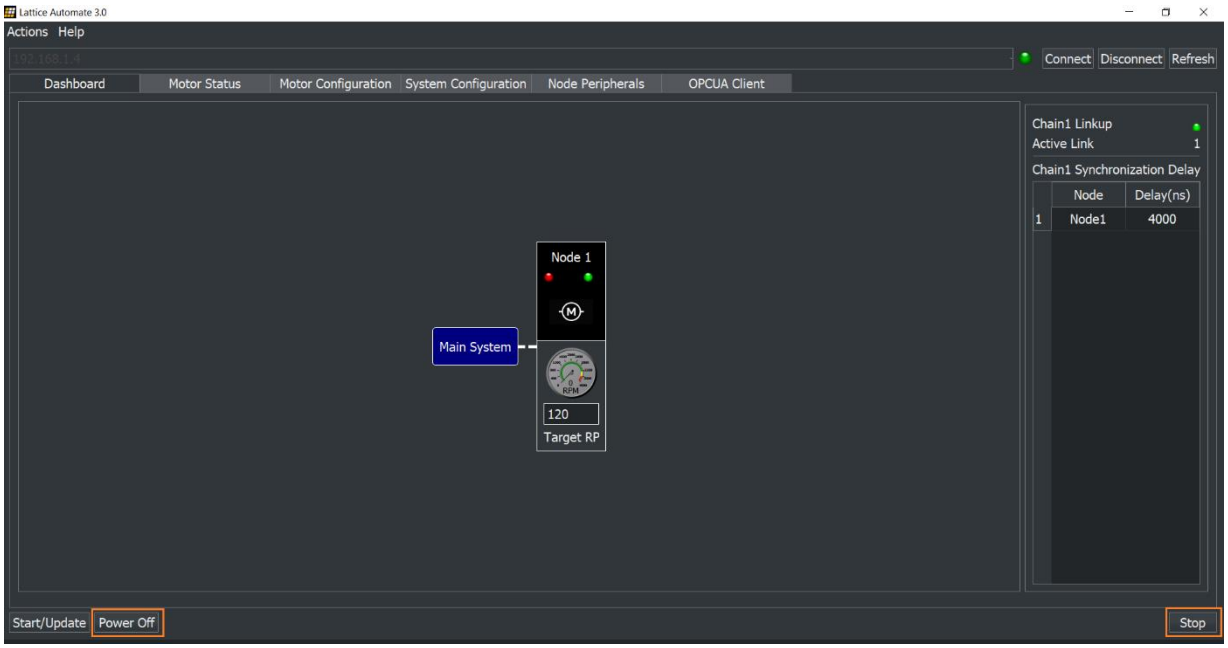

Figure 7.23. GUI Application Dashboard: Stop and Power Off Buttons

Note: The **Power Off** button disengages the motor power supply completely. This helps to prevent the motor from continuously drawing current from the power supply.

7.6. Motor Status Test

1. Click the **Motor Status** tab.
2. Set the Target RPM to 120

Notes:

- Users can gradually increase the RPM up to 2000 RPM
- The following RPM increments are recommended: 120, 400, 800, 1400, 1600, 1800, and 2000.
- Target RPM should not exceed the Maximum RPM value entered in the Motor Configuration tab.

3. Click **Start/Update**.

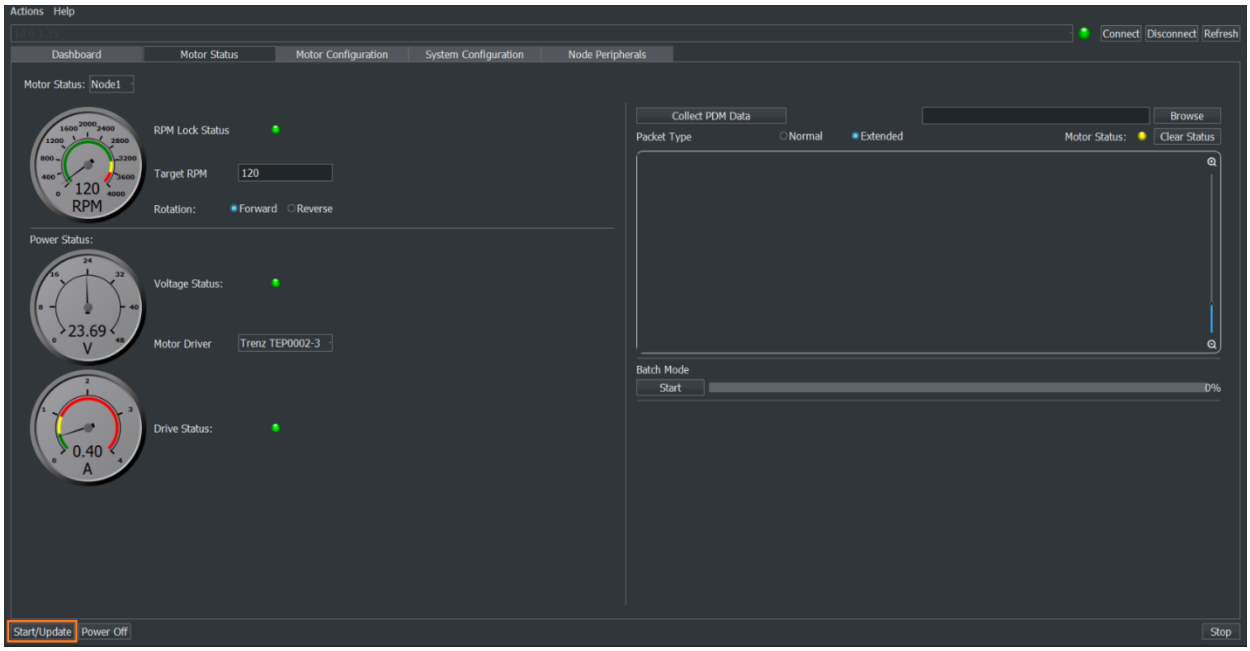

Figure 7.24. GUI Application Motor Status: Start/Update

4. Once the actual RPM reaches the target RPM, the meter gauge displays 120 and the RPM Lock button becomes green.
5. To update the RPM speed, set the **Target RPM** to 500 RPM.
6. Once the actual RPM reaches the target RPM, the meter gauge displays 500 and the RPM Lock button becomes green.

Figure 7.25. GUI Application Motor Status: RPM Lock Status When Target RPM is Achieved

7. To stop the motor, click **Stop**.
8. Click **Power Off** to stop the current withdraw.

7.7. Forward/Reverse Rotation Test

1. Click the **Motor Status** tab.
2. Select the **Forward** option for the rotation.
3. Enter the **Target RPM** anywhere between 120 RPM to 2000 RPM.
4. Click **Start/Update**. The Motor starts rotating in a clockwise direction

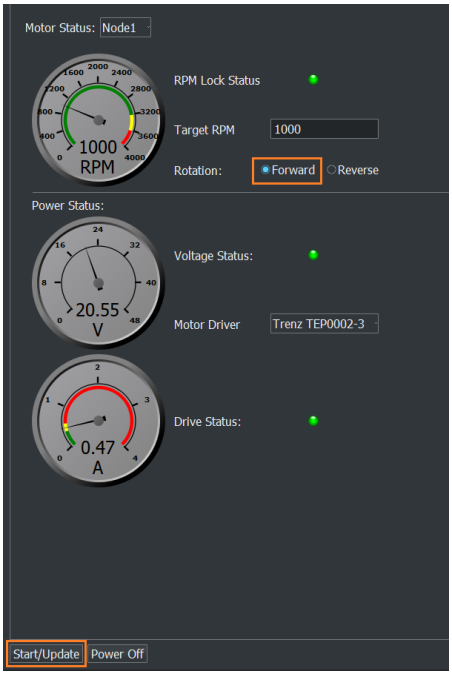

Figure 7.26. GUI Application Motor Status: Forward Rotation Status

5. Wait until the RPM Lock status becomes green.
6. Select the **Reverse** option to rotate the motor in the opposite direction.

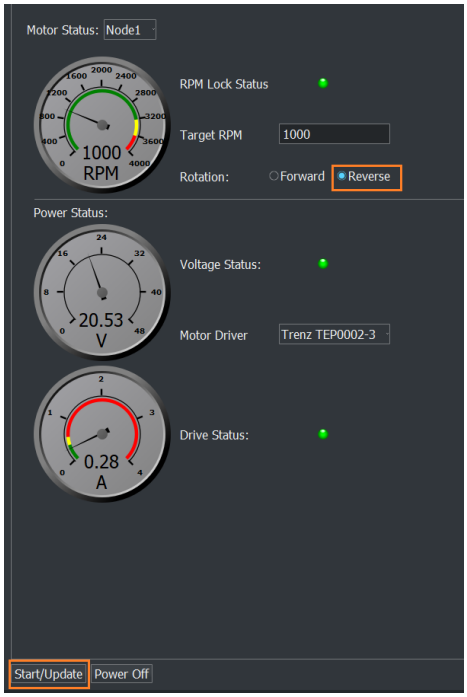

Figure 7.27. GUI Application Motor Status: Reverse Rotation Status

7. Click **Start/Update**. The Motor changes the direction to rotate in a counterclockwise direction.
8. Wait until the RPM Lock status becomes green.

9. To stop the motor, click **Stop**, and then **Power Off**.

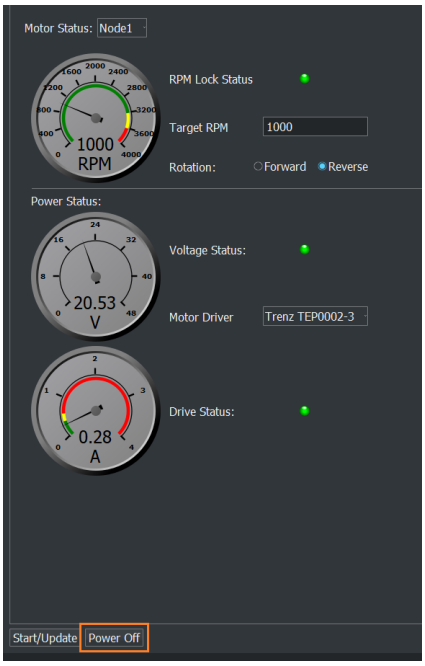

Figure 7.28. GUI Application Motor Status: Motor Power Off

7.8. PDM Data Collection

7.8.1. Collect PDM Data

1. Click the **System Configuration** tab.
2. Click on the folder ( ) icon and select or create a location to save the PDM images. Save location can be anywhere in the system except C: drive.

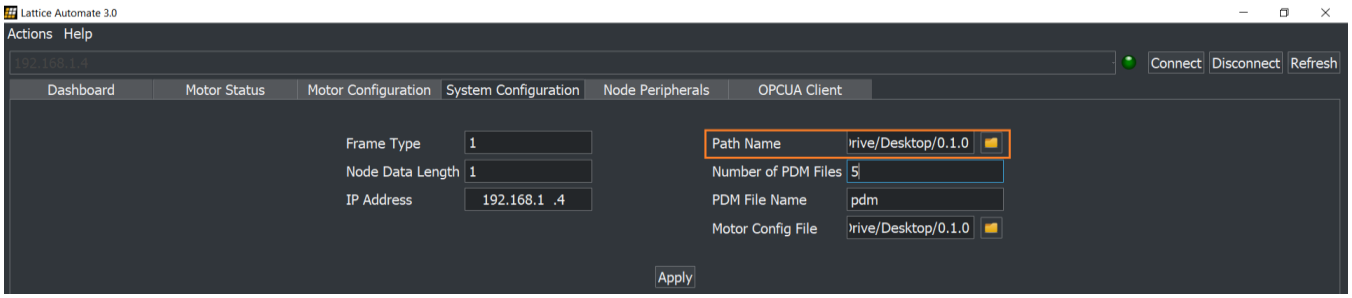

Figure 7.29. GUI Application PDM Data: Path Name

3. Click **Apply**. Click **OK** on the **Updated Successfully** pop-up.

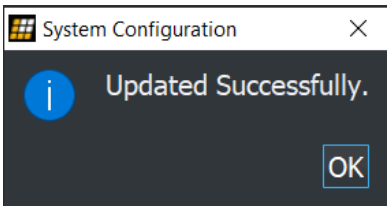

Figure 7.30. GUI Application PDM Data: Updated Successfully Pop-up

4. Click the **Motor Status** tab.
5. Set the **Target RPM** initially to 120, then gradually increase the RPM as described in Motor Status Test section.
6. Click **Start/Update**. Wait for the RPM lock.
7. Click **Collect PDM Data**. Wait for the PDM data process to complete. It may take a few minutes.

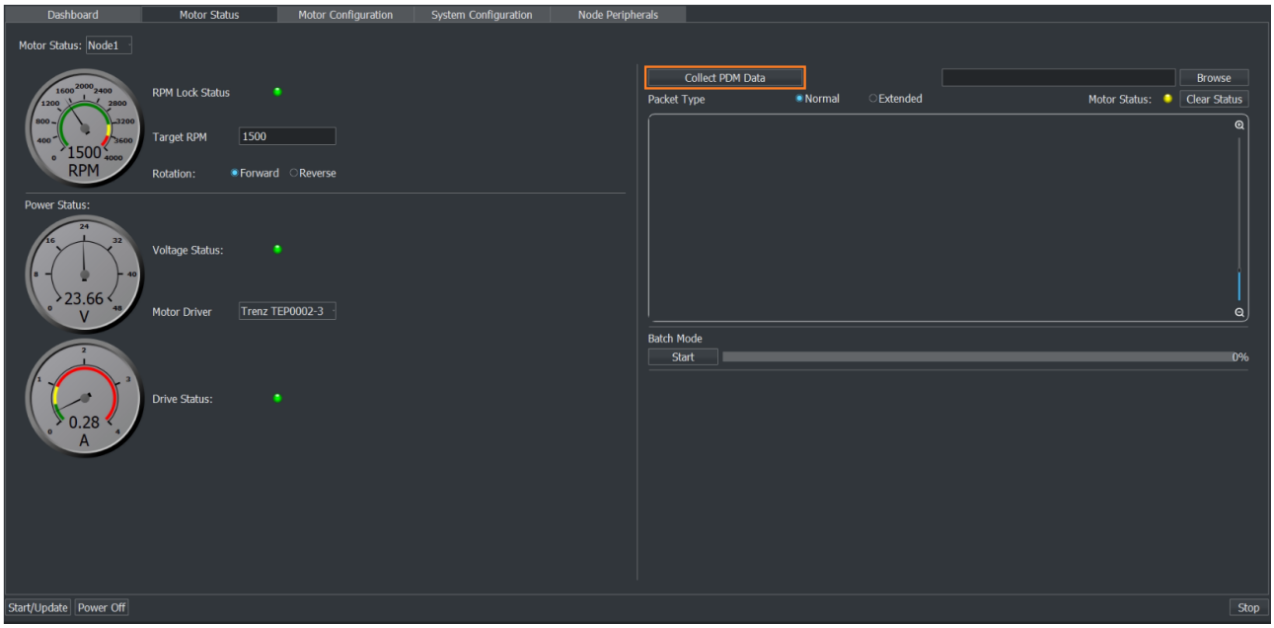

Figure 7.31. GUI Application PDM Data: Collect PDM Data

8. Choose Normal or Extended for the Packet type. Both Normal mode and Extended mode appear the same from a user's perspective, but Extended mode is more efficient if there are many nodes in the chain.

   NOTE: See Details about PDM Data Collection Process section for a description of Normal mode and Extended mode.
9. **Collecting PDM Data from Node** and **Analyzing PDM Data from Node** messages are displayed while the image is captured.

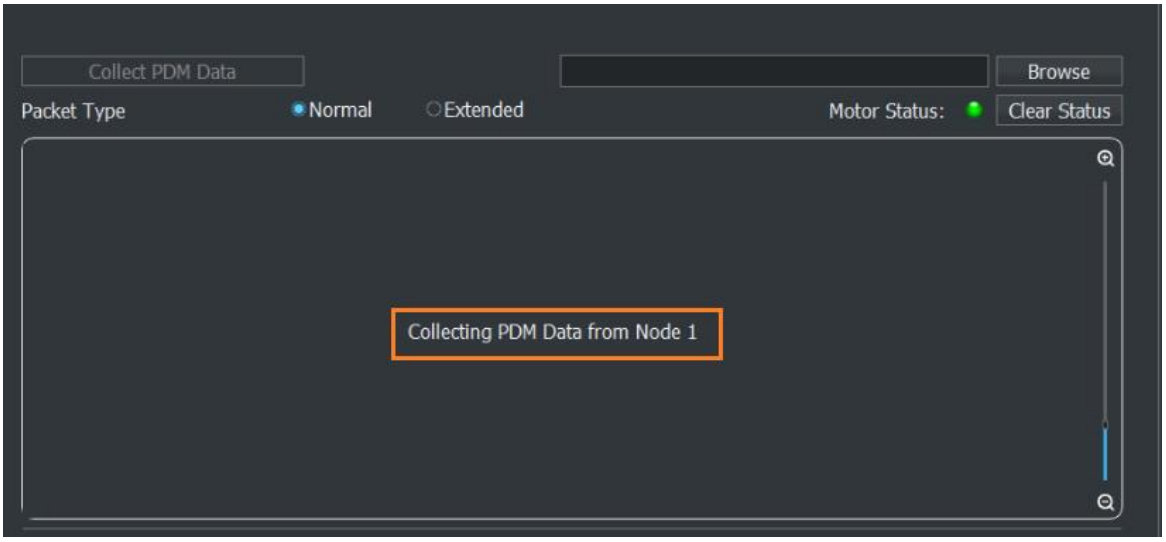

Figure 7.32. GUI Application PDM Data: Collecting PDM Data from Node

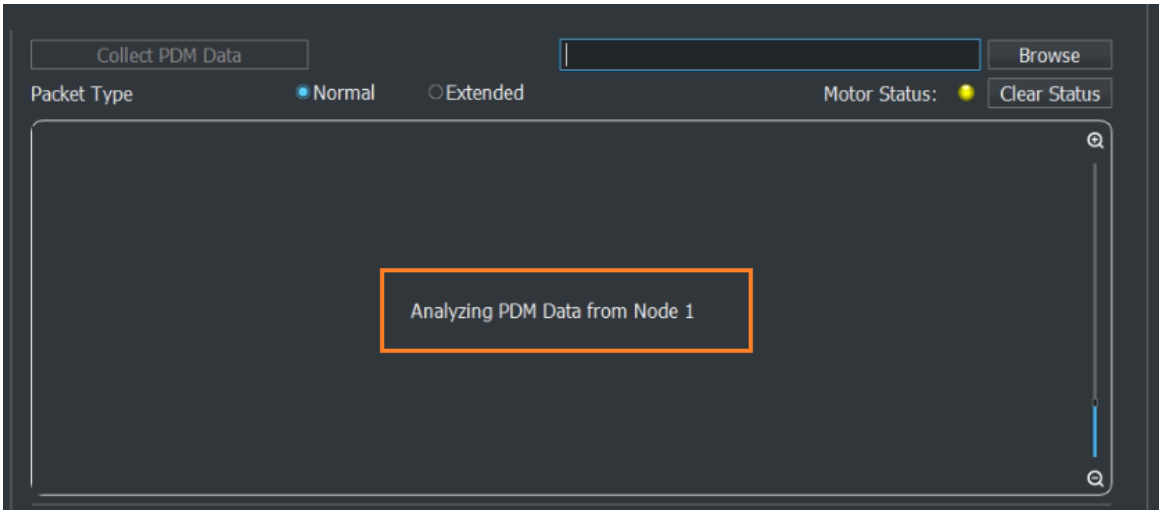

Figure 7.33. GUI Application PDM Data: Analyzing PDM Data from Node

10. Once the Collect PDM Data process is complete, the PDM image appears on the screen.

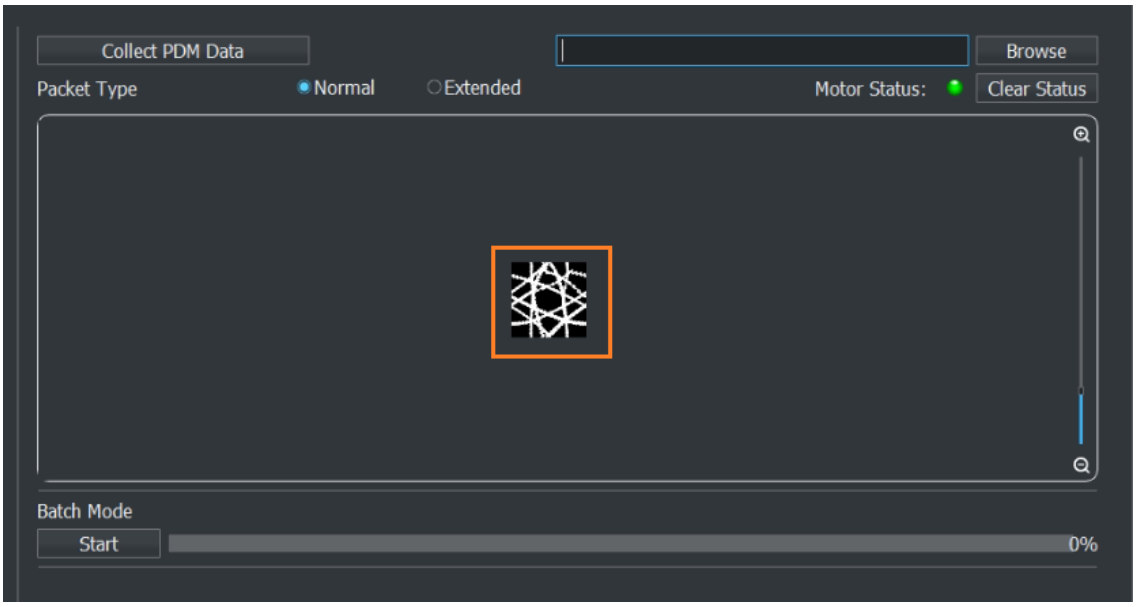

Figure 7.34. GUI Application PDM Data: PDM Image

11. To remove the image and clear motor status, click **Clear Status**. Motor Status becomes yellow.

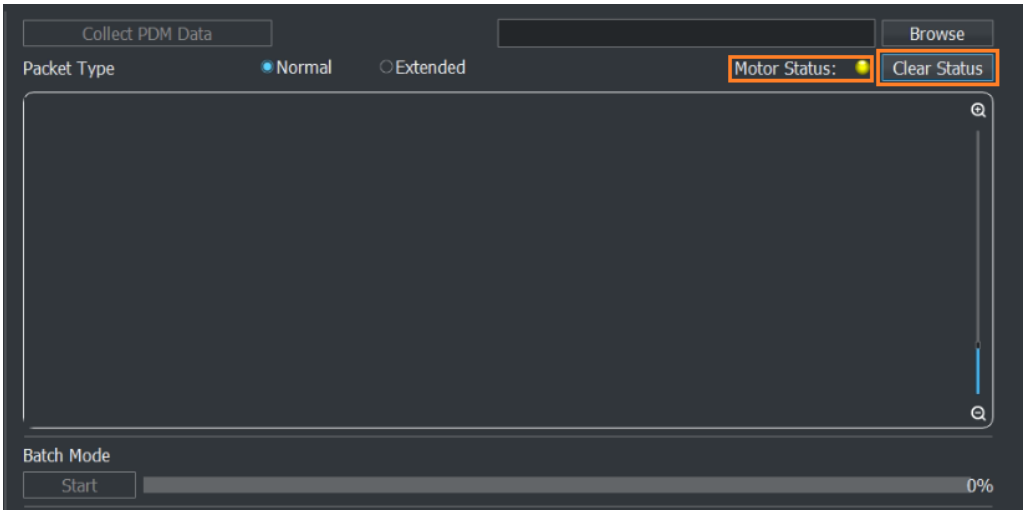

Figure 7.35. GUI Application PDM Data: Clear Status and Motor Status

12. To fetch the previous images, click **Browse**.
13. To zoom in or zoom out the PDM image, move the cursor up or down on the zoom slider.

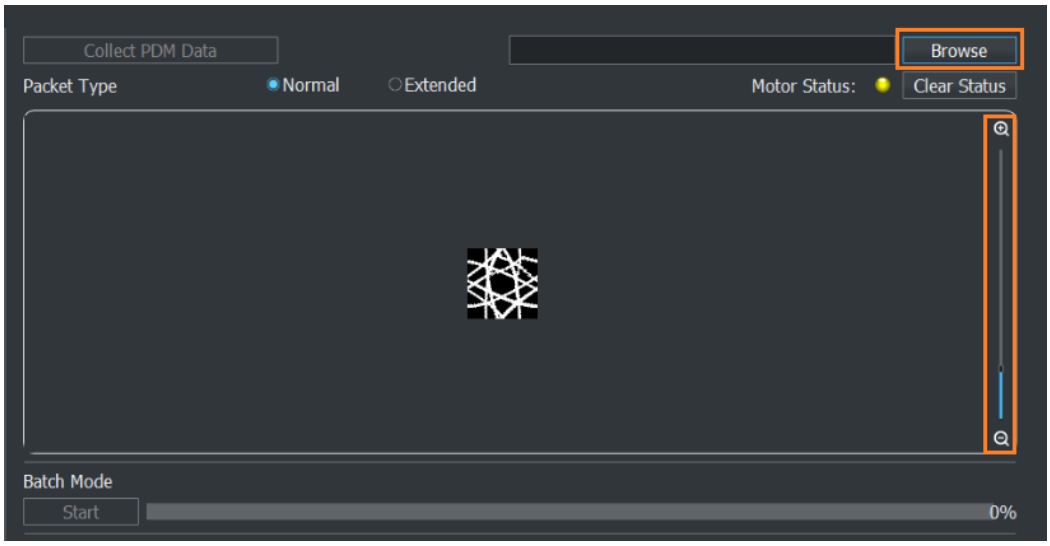

Figure 7.36. GUI Application PDM Data: Browse Button and Zoom Slider

7.8.2. Batch Mode

Batch mode allows the user to collect multiple PDM images, one after another. First, the user must choose how many PDM files they wish to collect. After that, the steps are similar to the standard Collect PDM Data process.

1. Click the **System configuration** tab and enter the number of PDM files that user wants to collect. The system supports a range of 1-20 PDM files.
2. If the users have not yet selected a location to save the images, click the folder image next to Path Name and browse for a location, as described in the Collect PDM Data section, Step 2.

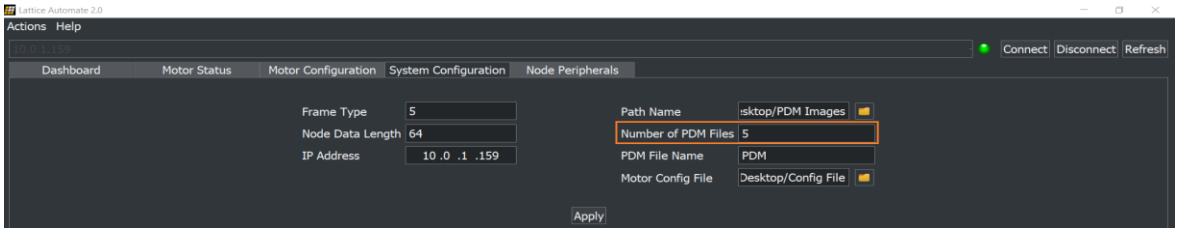

Figure 7.37. GUI Application PDM Batch Mode: Number of PDM files

3. Click **Apply**.
4. Click **OK** on the **Updated Successfully** pop-up.

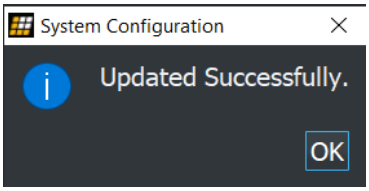

Figure 7.38. GUI Application PDM Batch Mode: Updated Successfully Pop-up

5. Click the **Motor Status** tab.
6. Click on the **Start** button under the words Batch Mode.

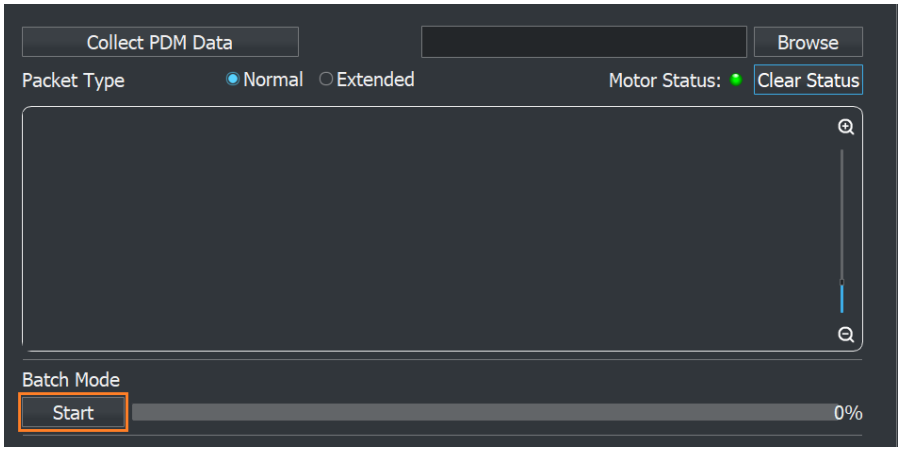

Figure 7.39. GUI Application PDM Batch Mode: Start

7. Wait for some time to collect multiple images until the status bar reaches 100%. This takes a few minutes. The more images that user collecting, the longer it takes.

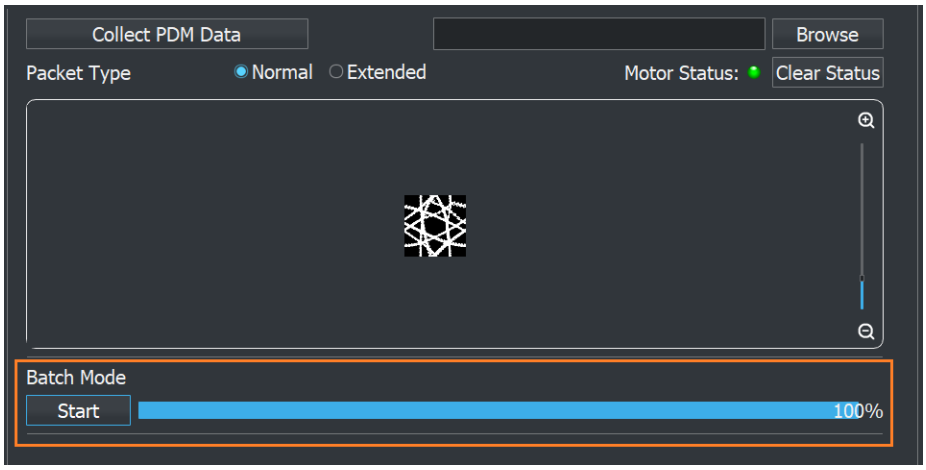

Figure 7.40. GUI Application PDM Batch Mode: Batch Mode 100% Status

8. If the user does not want to capture all the images, click **Stop** to stop the image collecting.

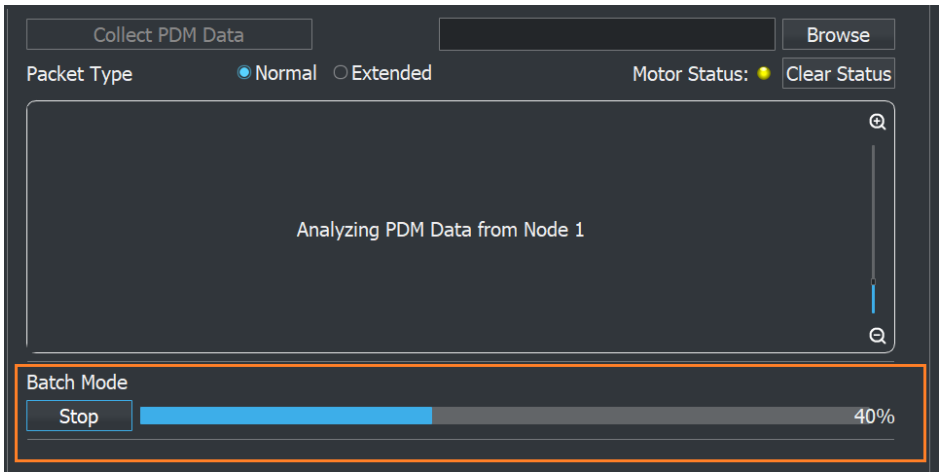

Figure 7.41. GUI Application PDM Batch Mode: Collecting Multiple Images

9. Click **Stop** to stop the motor.
10. Click **Power Off**.

7.8.3. Details about PDM Data Collection Process

When the user does a PDM data request in the GUI, the request is sent over OPCUA, and a PDM Data command is sent through EtherConnect to the main system's RISC-V CPU. The main system first confirms that the motor is running, RPM is locked, and calibration is done.

The main system creates a frame and sends a packet through the control/PHY to the node system.

When the node system receives the frame, the node system's RISC-V CPU uses the PDM Data Collector to fill the FIFO DMA with data collected from the motor. When the FIFO DMA is full, EtherControl packet is returned to the main system, using an interrupt to alert the main system that data is ready.

The Ethernet packet continues making round trips. If the packet ID matches the request ID, then it contains valid data and is processed. Otherwise, the packet is discarded.

In both normal and extended mode, PDM data is collected for one node at a time. The node to collect data on must be selected in the GUI. In Extended mode, the number of transactions depends on the active nodes connected in the chain. As the number of active nodes increases, the number of transactions decreases, hence the time to collect PDM data also decreases.

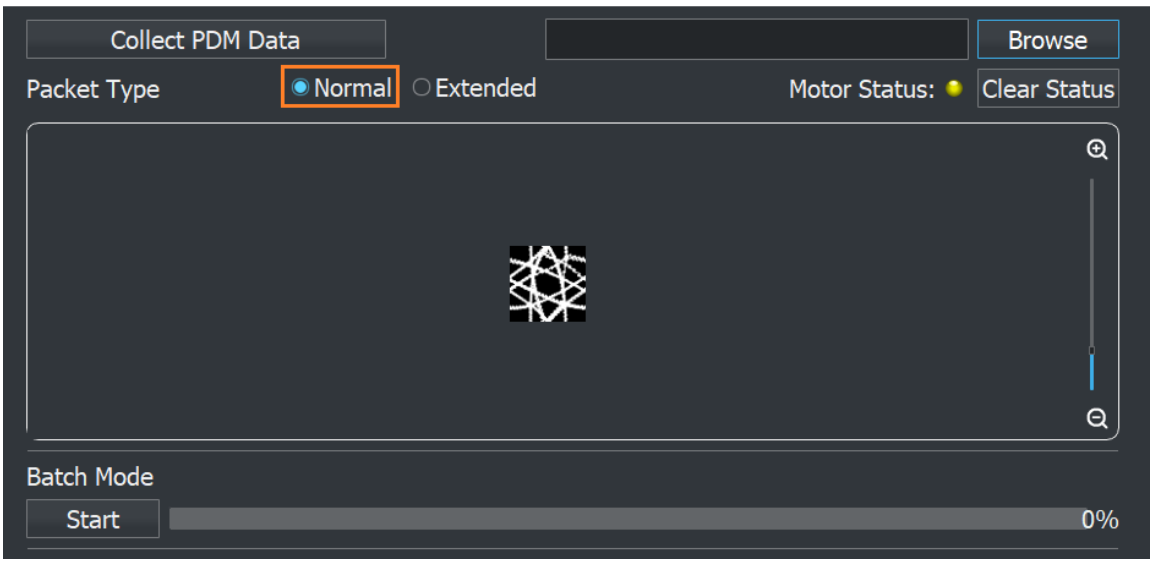

Figure 7.42. GUI Application PDM Data: Normal Mode

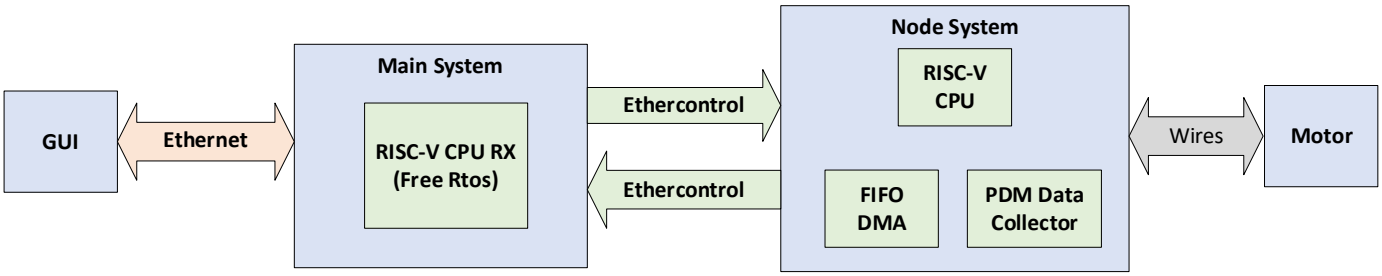

Figure 7.43. GUI Application PDM Data: Components Involved in PDM Data Collection Process

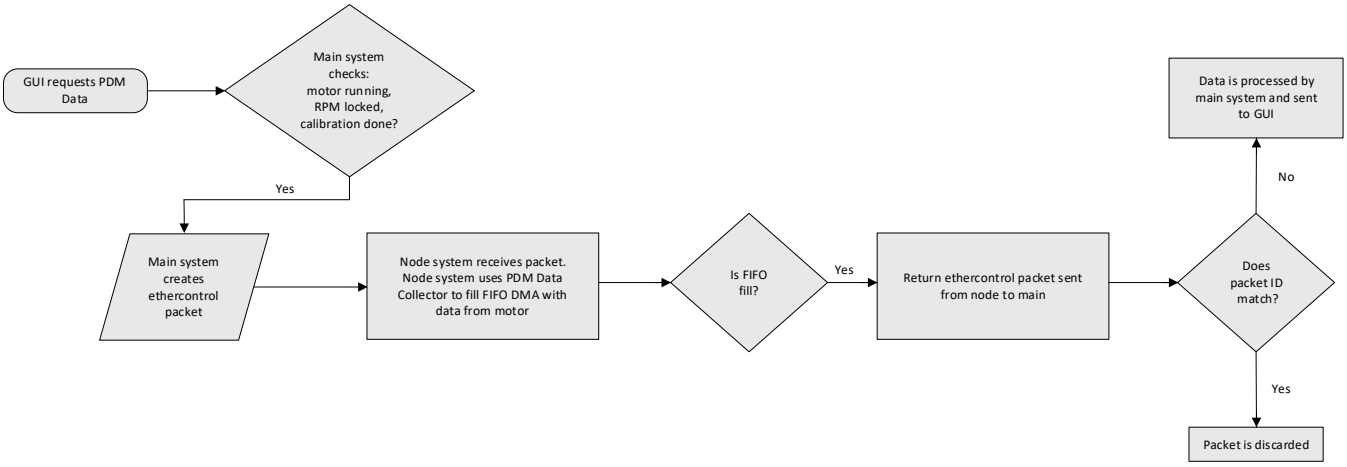

Figure 7.44. GUI Application PDM Data: Process Flow for PDM Data Collection

7.8.4. Collecting PDM Data from a Simulated Faulty Motor Using the Switches

7.8.4.1. Introduction and Purpose of the Switches

Normally, all the motors in the Automate demo should be working well and not failing. To show the benefits of the PDM data collection, the Automate demo setup includes three switches that control the power resistors connected to the motor. By toggling these switches, the user can disable the resistors and simulate what the motor would look like if it were failing or faulty.

Each switch is for one phase of the motor. When the switches are tilted towards the power resistors of the motor, this means the power resistors are included in the circuit and the motor should behave normally. If any single switch is tilted away from the power resistors of the motor, the resistor is disconnected, and the motor exhibits faulty behavior. This faulty behavior may not be observable to a human, which is where the power of PDM data collection comes in.

PDM data collection collects the current signature of the motor. Inside the PDM module, there is a convolutional neural network that has been trained on the current signatures of good and faulty motors. This setup can be extended to collect data at regular intervals and send an alert if one of the motors starts to show signs of failing. It is easy to see how early detection of a problem can save time and expense in an industrial automation scenario.

Safety Note: Only one resistor should be disabled at a time. In other words, only tilt one switch away from the motor at a time. If two or three switches are tilted away at the same time, the motor does not rotate, and the motor can be damaged.

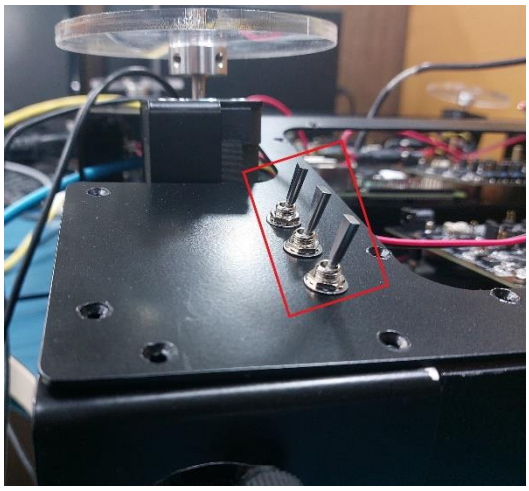

Figure 7.45. Three Resistor Switches Tilted Towards the Resistors (Meaning All Three Resistors are Enabled and the Motor is “good”)

7.8.4.2. Example Workflow to Collect Faulty PDM Data with the Switches

1. Set the target initially to 120 RPM and start the motor.
2. Gradually increase the RPM as described in Motor Status Test section.
3. Continue increasing the RPM up to 1500.
4. Disable any one switch by tilting it away from the power resistors of the motor.
5. Follow the instructions in the Collect PDM Data section to collect PDM data in either Normal or Extended mode.
6. When the PDM image appears, the lines in the image should look different than the image collected when all the power resistors are enabled and the Motor Status icon should be red.

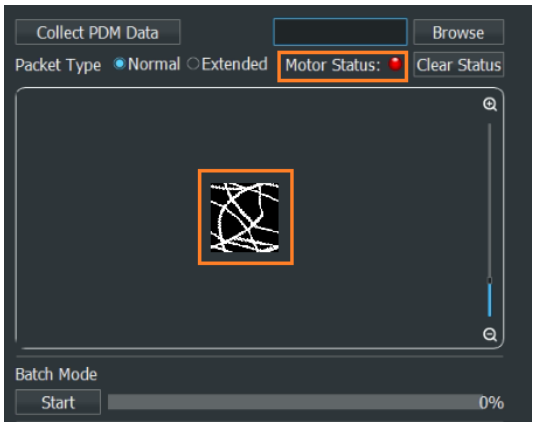

Figure 7.46. PDM Data collection: Example PDM Image of a Faulty Motor

7. Stop the motor and power it off.
8. Tilt the switch back towards the motor to re-enable the power resistor.

7.9. Testing Node Peripherals

1. Connect the I2C/SPI Host Adapter between the Lattice Certus NX board and Host PC-1.
2. For I2C Connection, connect the SDA to pin 1 of JP3 and SCK pin to pin 2 of JP2 on the Lattice Certus NX board.
   a. The arrow printed on the board indicates pin 1, so the other pin in the jumper pair is pin 2.

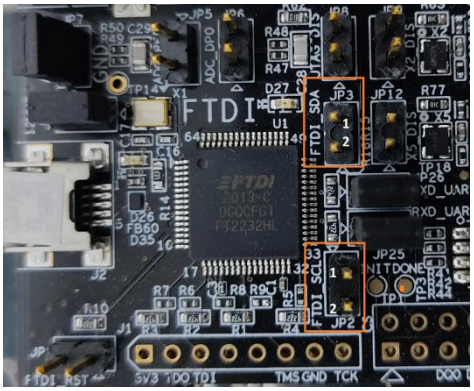

Figure 7.47. Certus NX Board - I2C Connection

3. For SPI Connection, connect the MISO, MOSI, SCK, and CS into J8 PMOD2 pins in the upper slot of the Certus NX board. Starts from the arrow:
   a. Pin 1. MISO (PMOD 1)
   b. Pin 2. MOSI (PMOD2)
   c. Pin 3. SCLK (PMOD 3)
   d. Pin 4. CS/SS (PMOD 4)
   e. Connect the GND pin to the GND port of the Certus NX Board as shown in Figure 7.48.

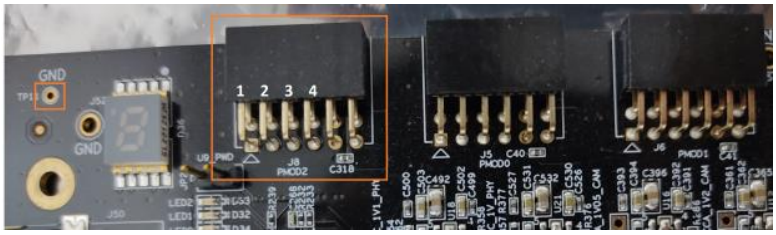

Figure 7.48. Certus NX Board - SPI Connection

7.9.1. Make the Connection in Total Phase Control Center

1. Open **Total Phase Control Center**.
2. Click on the **Adapter** tab., and then Click **Connect**.

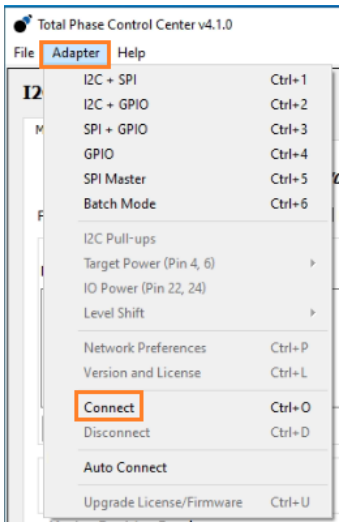

Figure 7.49. Total Phase - Adapter Setting (I2C)

3. Configure the adapter page opens. Select a Mode: **I2C-SPI**.
4. Click **OK**.

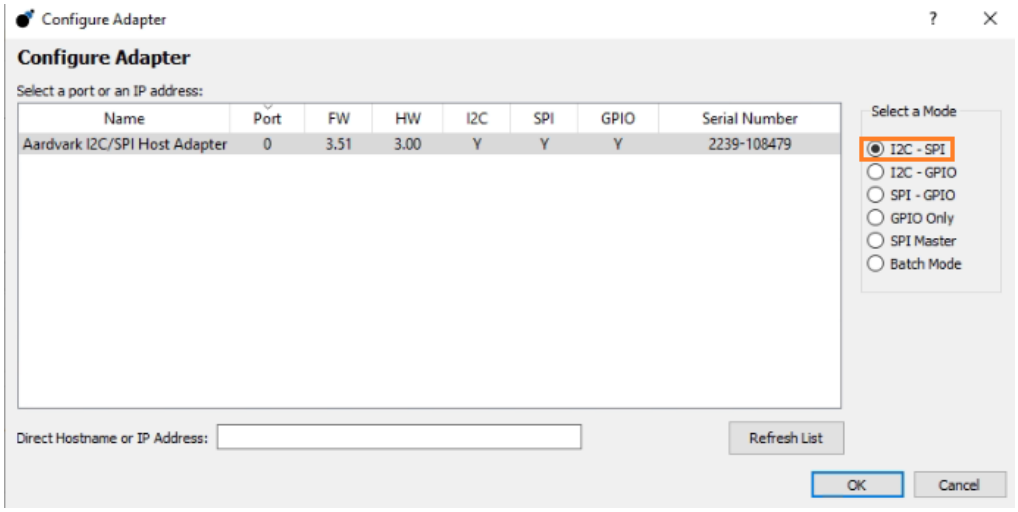

Figure 7.50. Total Phase - I2C-SPI Selection

5. Select the **Slave** tab on the **I2C Control** page.
6. Click **Enable**.

Note: Make sure that the physical connection between the Aardvark and PMOD of the node board is correct.

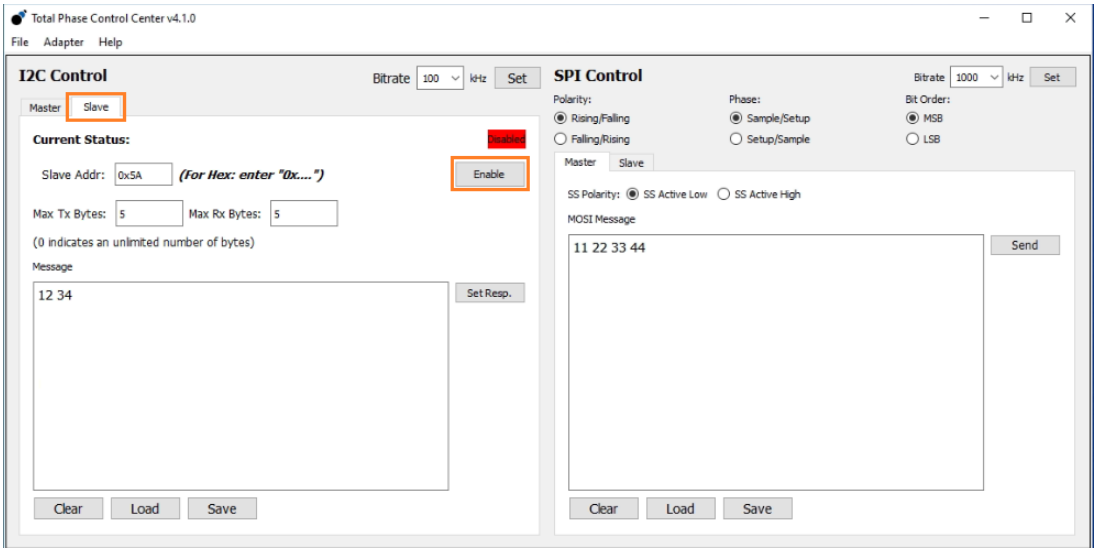

Figure 7.51. Total Phase - I2C Control (I2C)

7. Select the **Slave** tab on **SPI Control** page.
8. Click **Enable**.

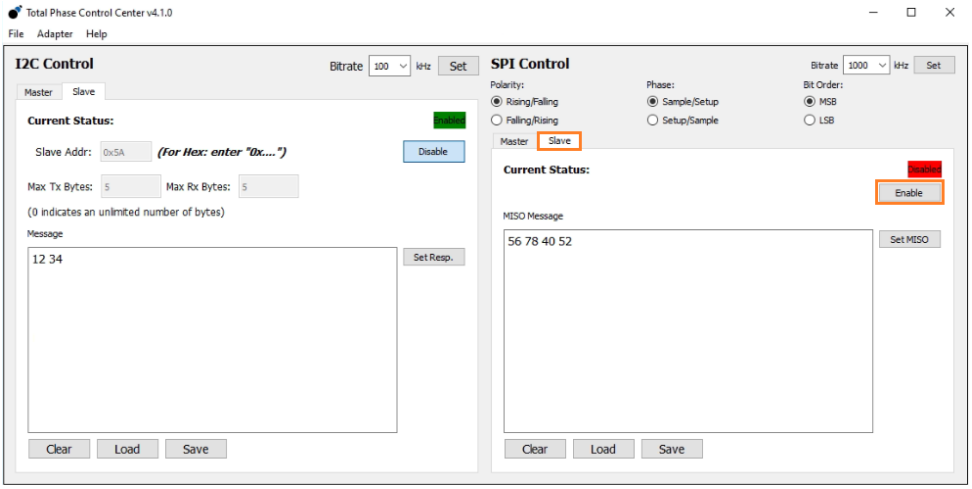

Figure 7.52. Total Phase - SPI Control: SPI Enable

9. Once Enabled both I2C and SPI control, the display looks like Figure 7.53 and the connection status shows in the transaction log.

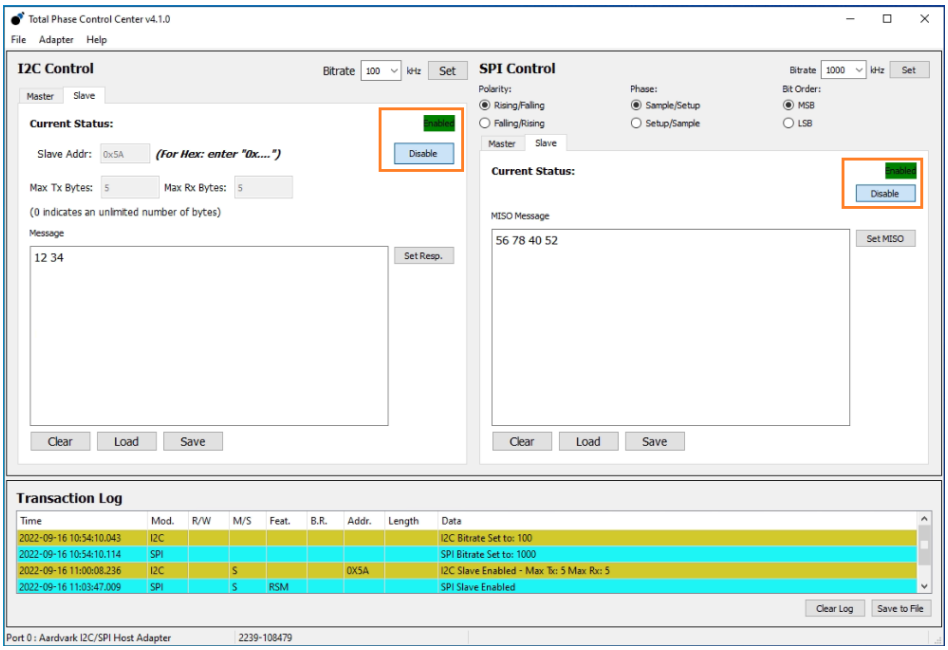

Figure 7.53. Total Phase - I2C and SPI Control Enabled

7.9.2. I2C

Write Operation:

1. In the Automate 3.0 GUI, click the **Node Peripherals** tab.
2. Select the **Node** which is connected to the Aardvark I2C/SPI Host Adapter.
3. Select the protocol: **I²C**
4. Select the operation: **Write**
5. Enter the Slave Address 2 bit: **5A**
6. Enter the Data 2 bit: 25 (User can write any data from 0x00 to 0xFF.)
7. Click **Write**.

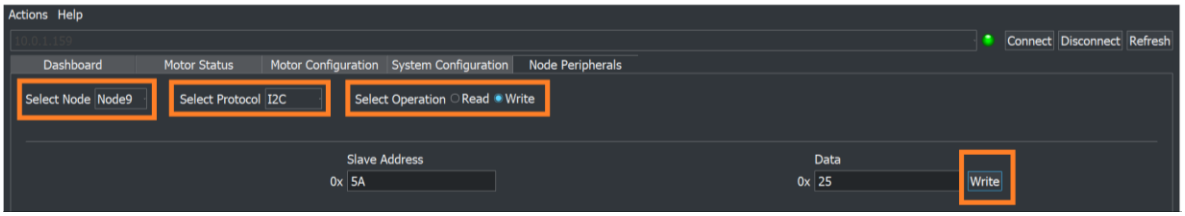

Figure 7.54. Application Software - Node Peripherals: I2C-Write

8. In the Total Phase tool, check the transaction log.

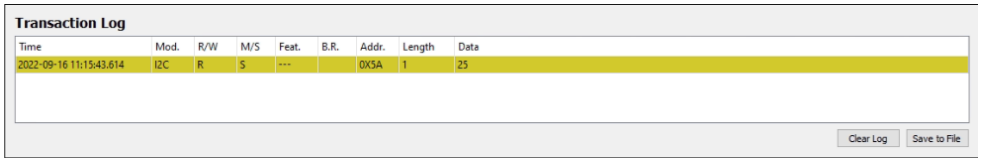

Figure 7.55. Total Phase - Transaction Log-I2C

Read Operation:

1. Using the Aardvark GUI, write the value 12 in the message box and click **Set Resp**.

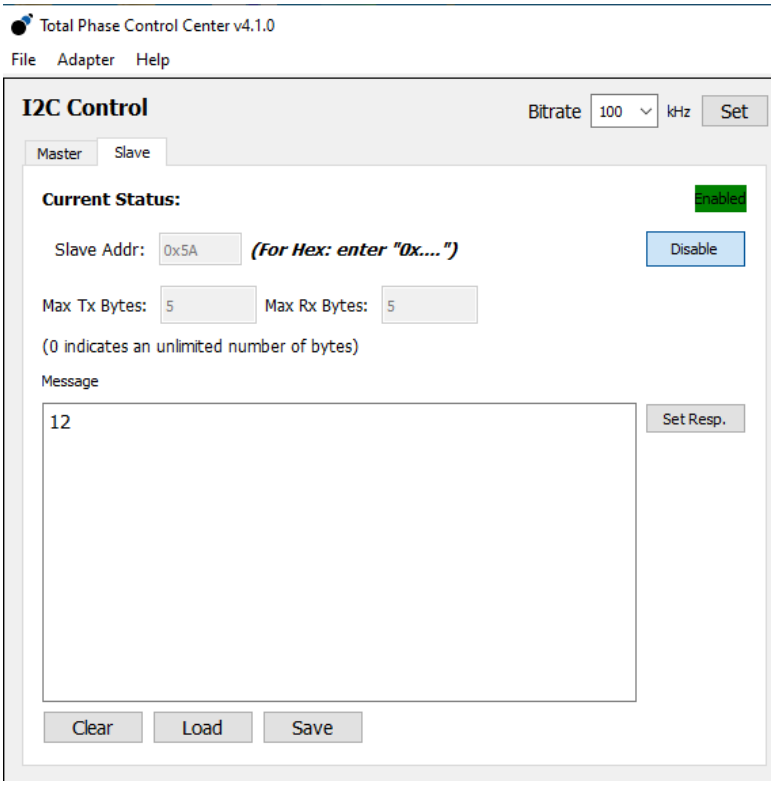

Figure 7.56. Total Phase Aardvark I2C Control GUI

2. Check the transaction log.

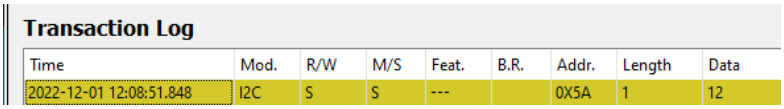

Figure 7.57. Total Phase - Transaction Log - I2C

3. In the Node Peripherals tab of the Automate 3.0 GUI, select the Operation: **Read**
4. Click **Read**. The data value read should be 12.

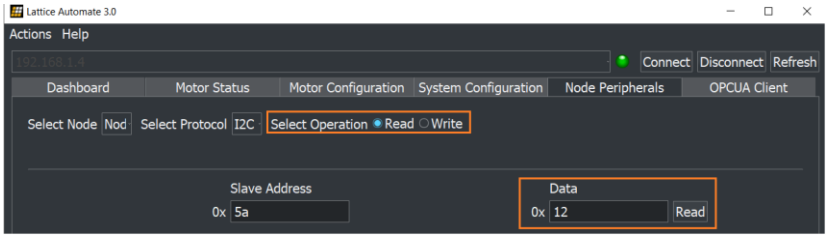

Figure 7.58. Application Software - Node Peripherals: I2C-Read

7.9.3. SPI

1. In the Automate 3.0 GUI, click the Node Peripherals tab.
2. Select the **Node** which is connected to the Aardvark I2C/SPI Host Adapter
3. Select the protocol: **SPI**
4. Select the operation: **Write**
5. Slave Address 2 bit: **Disabled**
6. Enter the Data 2 bit: 25 (User can write any data from 0x00 to 0xFF.)
7. Click **Write**.

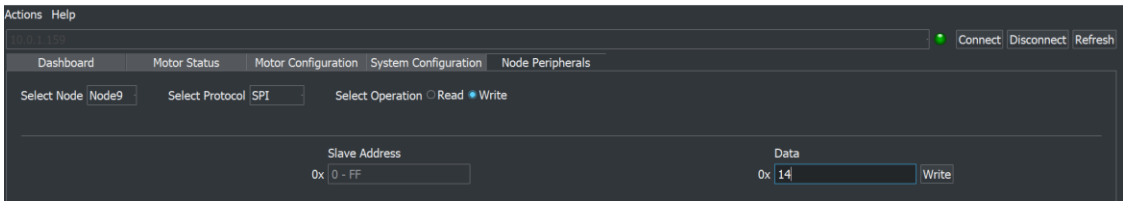

Figure 7.59. Application Software - Node Peripherals: SPI-Write

8. In the Total Phase tool, check the transaction log.

   Note: Make sure that the physical connection between the Aardvark and PMOD of the node board is correct.

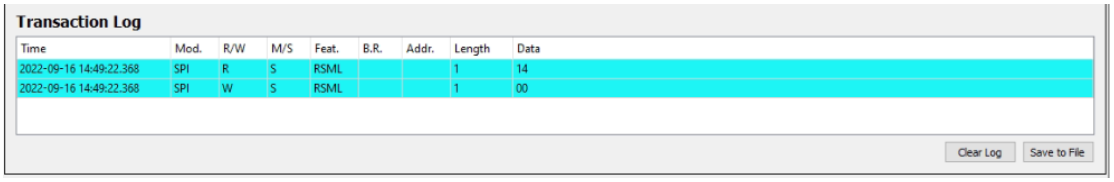

Figure 7.60. Total Phase - Adapter Setting: Transaction Log -SPI

9. Write the value 22 in the MISO message box and click **Set MISO**.

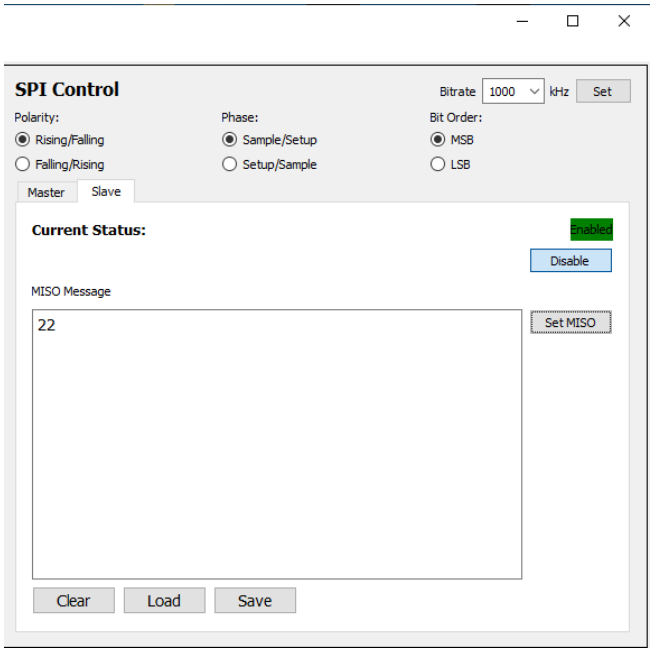

Figure 7.61. Total Phase - Adapter Setting: SPI Control

10. Check the transaction log.

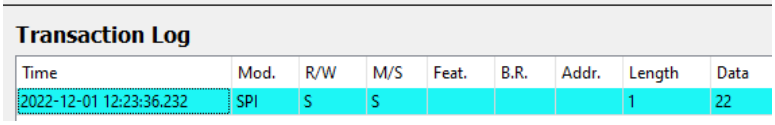

Figure 7.62. Total Phase - Adapter Setting: Transaction Log-SPI

11. In the **Node Peripherals** tab of the Automate 3.0 GUI, select the Operation: **Read**
12. Click **Read**. The value in the field Data should match the value that was entered in step 9.

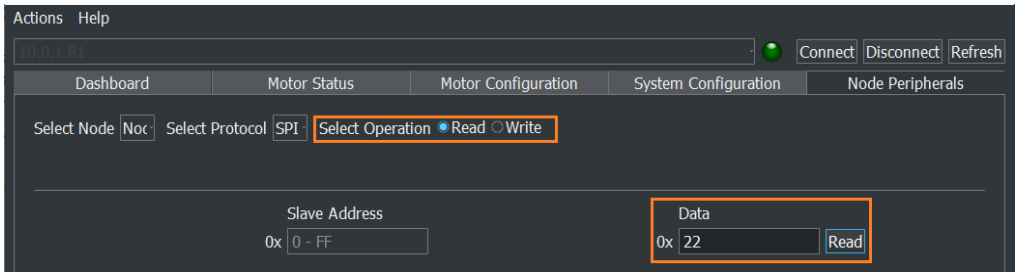

Figure 7.63. Application Software - Node Peripherals: SPI-Read

7.9.4. Modbus

Note: Connect the UART cable from the UART port of the Node system to the PC/Laptop.

Note: Required tool: Docklight v2.4 or later

1. In the Automate 3.0 GUI, click the **Node Peripherals** tab.
2. Enter the Slave Address: 06 (User can enter 1-10)
3. Enter the Register Number: 07 (User can enter 0-9)

4. Enter the Data: 1285 (User can enter 0-FFFF)

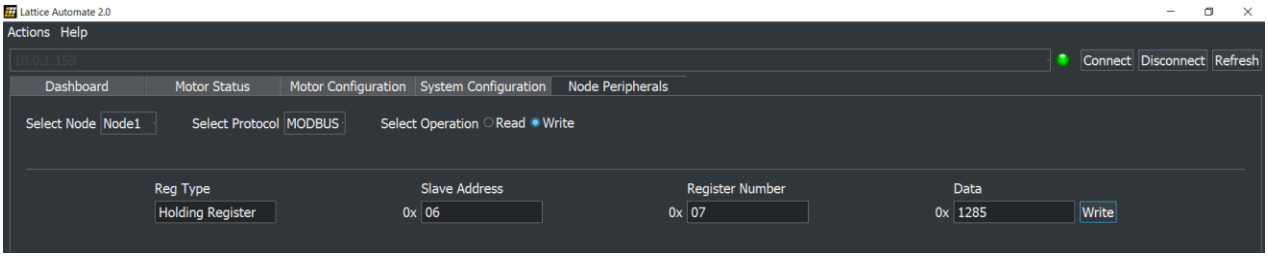

Figure 7.64. Application Software - Node Peripherals: Modbus-Write

5. Open Docklight.
6. Double-click **COM**.

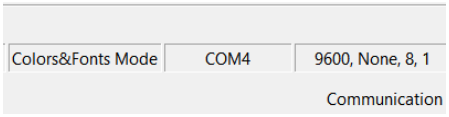

Figure 7.65. Docklight COM Selection

7. Select the last USB serial port in the list, as shown in Figure 7.66.

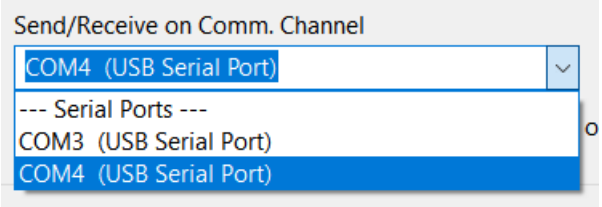

Figure 7.66. USB Serial Port Selection

8. Select the **Baud Rate**: 9600

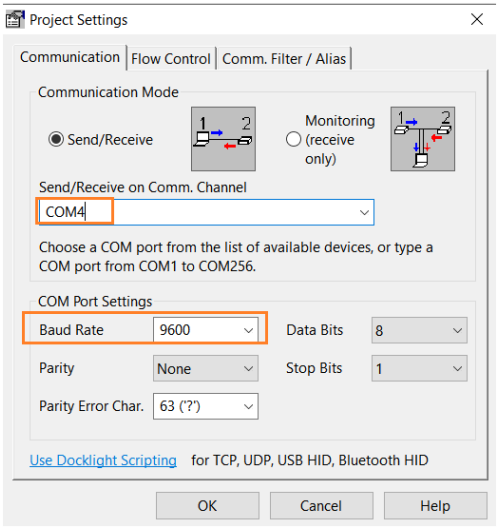

Figure 7.67. Docklight - Project Settings

9. Click **Run**.

Figure 7.68. Docklight - Run

10. In the Automate 3.0 GUI, click **Write**.

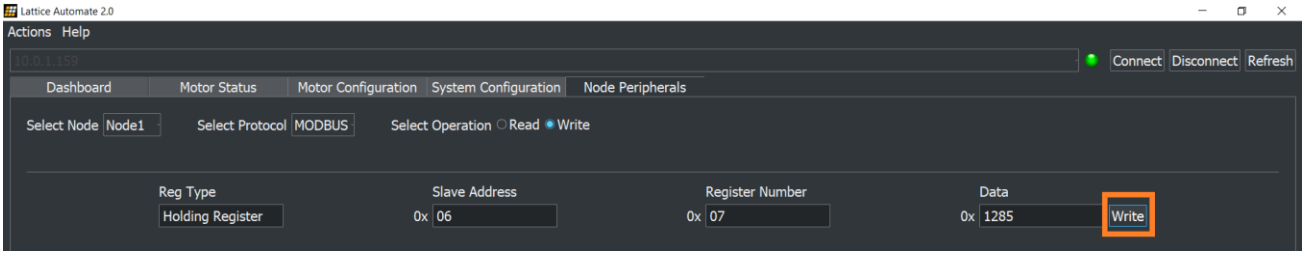

Figure 7.69. Application Software- Node Peripheral: Modbus-Write

11. In Docklight, click the **HEX** tab. The user can see the transmitted message printed in red.

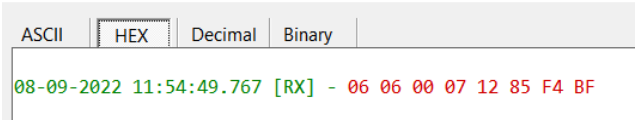

Figure 7.70. Docklight Prints

Appendix A. GUI Application Installation (PC)

Note: This installation process is done on the PC to run the GUI, such as a laptop or desktop PC.

1. Download or locate the Lattice Automate 3.0 Installer.
2. Double-click on the installer to install the application.

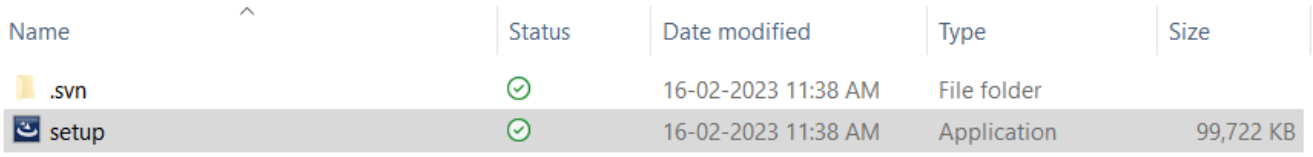

Figure A.1. Installer Directory

3. Wait for the installation to complete.

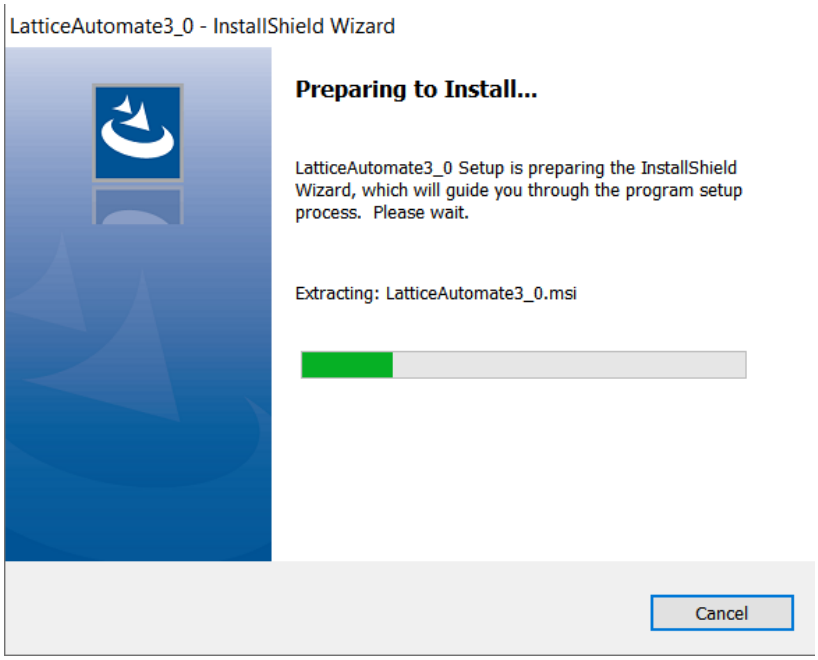

Figure A.2. Automate 3.0 Initial Install Setup

4. Click **Next**.

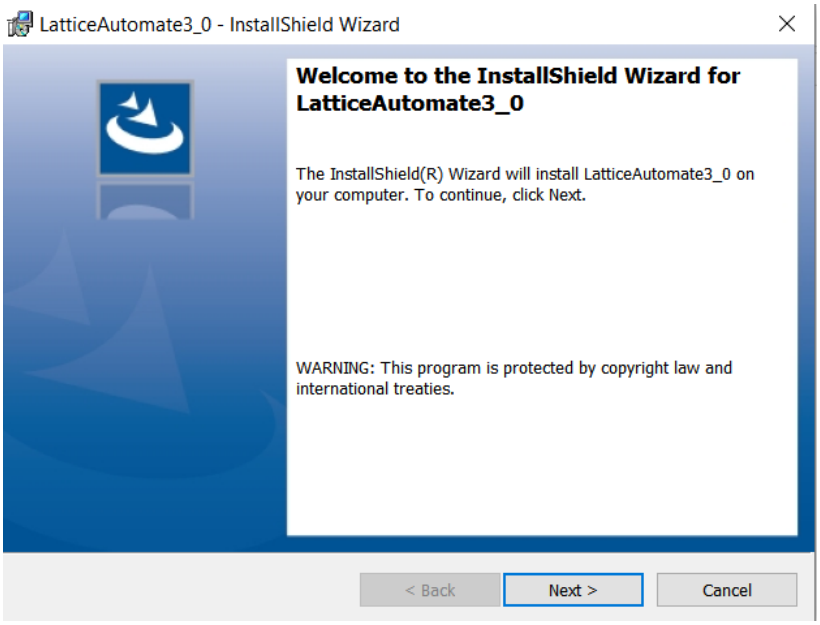

Figure A.3 Automate 3.0 Next Step

5. Click **Next**.

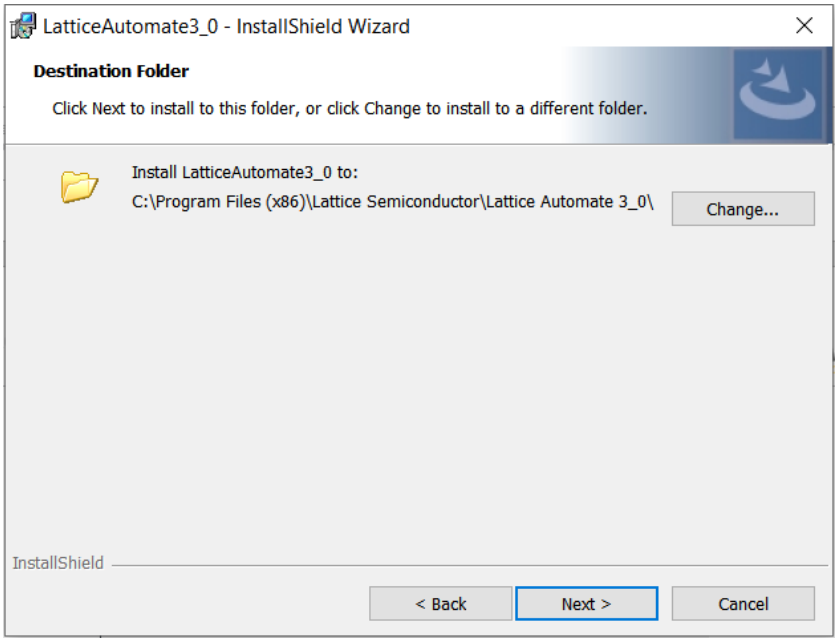

Figure A.4. Automate 3.0 Next Step

6. Click **Install**.

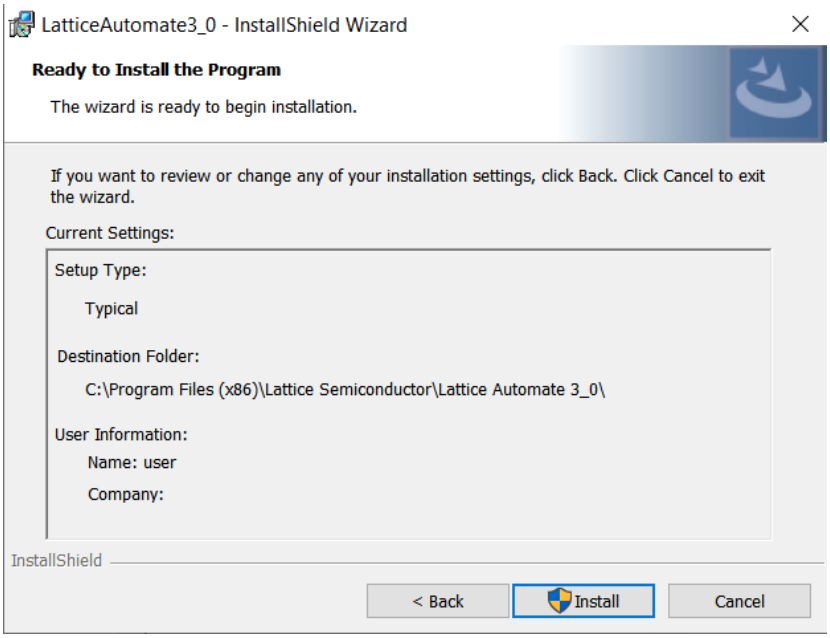

Figure A.5. Automate 3.0 Click Install

7. Wait for the installation to complete.

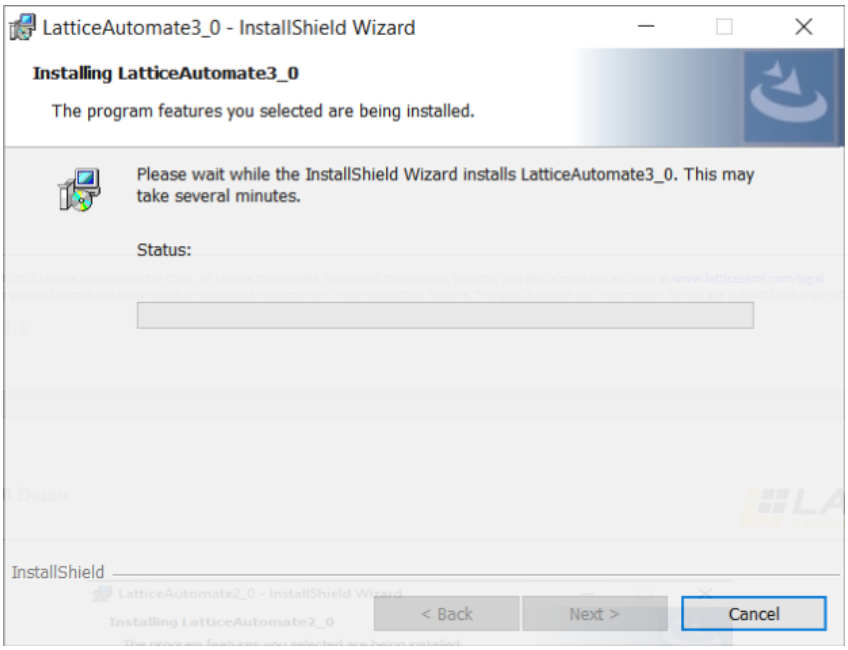

Figure A.6. Automate 3.0 Installation in Progress

8. Click **Finish**.

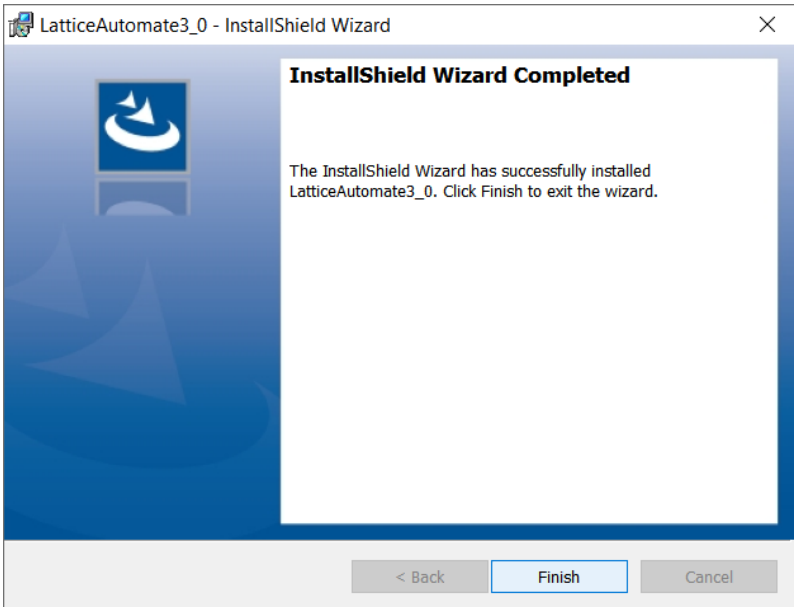

Figure A.7. Automate 3.0 Installation Finish

Appendix B. Programming the Automate Stack on Respective FLASH

B.1. Main System

This section provides the procedure for programming the SPI Flash on the CertusPro-NX Versa board for the main system.

Two different files should be programmed into the SPI Flash. These files are programmed to the same SPI Flash, but at different addresses:

- Bitstream (FPGA SOC Design)
- Binary (RISC V Firmware)

Board Jumper Connections

Make sure that the following jumpers are connected on board:

- Pin 1 and 2 of J32 and J33 should be shorted to select UART.
- Pin 1 and 2 of J58 should be shorted to select the 3.3 V as Flash IO.

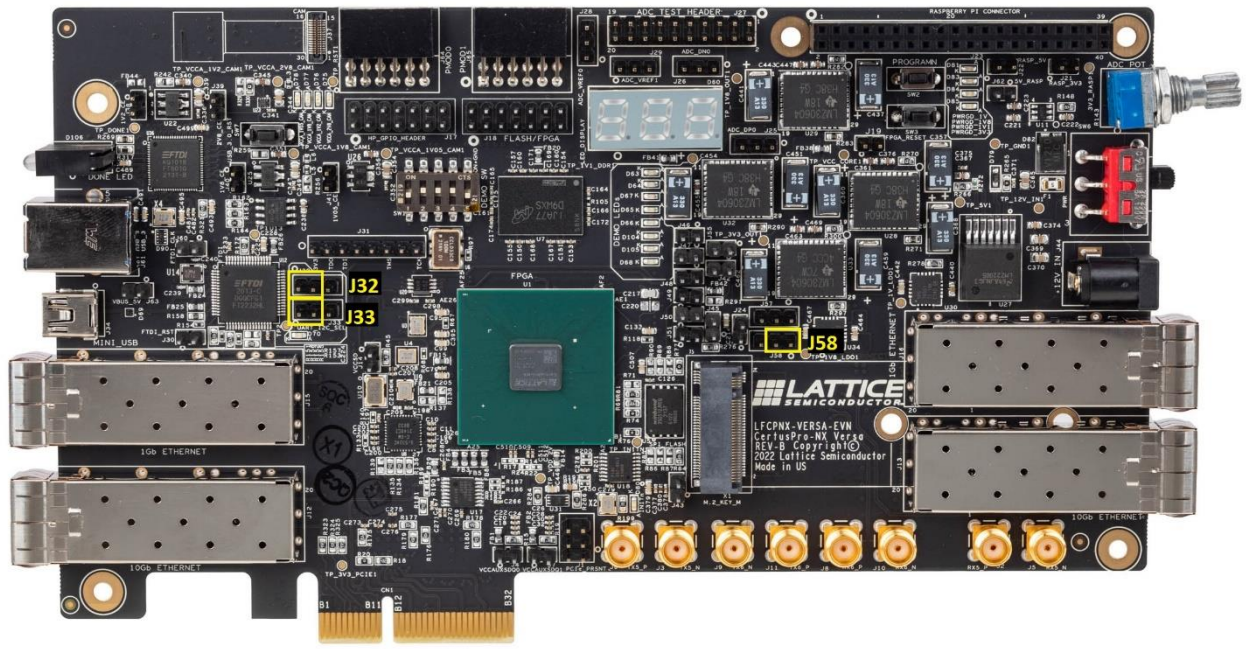

Figure B.1. Main System Jumper Connection

If the user programming the main system board for the first time, please refer to the Appendix C. Programming a Fresh Main System Board section and then come back to this section to follow further steps.

To program the SPI Flash in Radiant Programmer:

1. Connect the CertusPro-NX Versa board to the PC using a USB cable.
2. Start Radiant Programmer. In the Getting Started dialog box, select **Create a new blank project**.

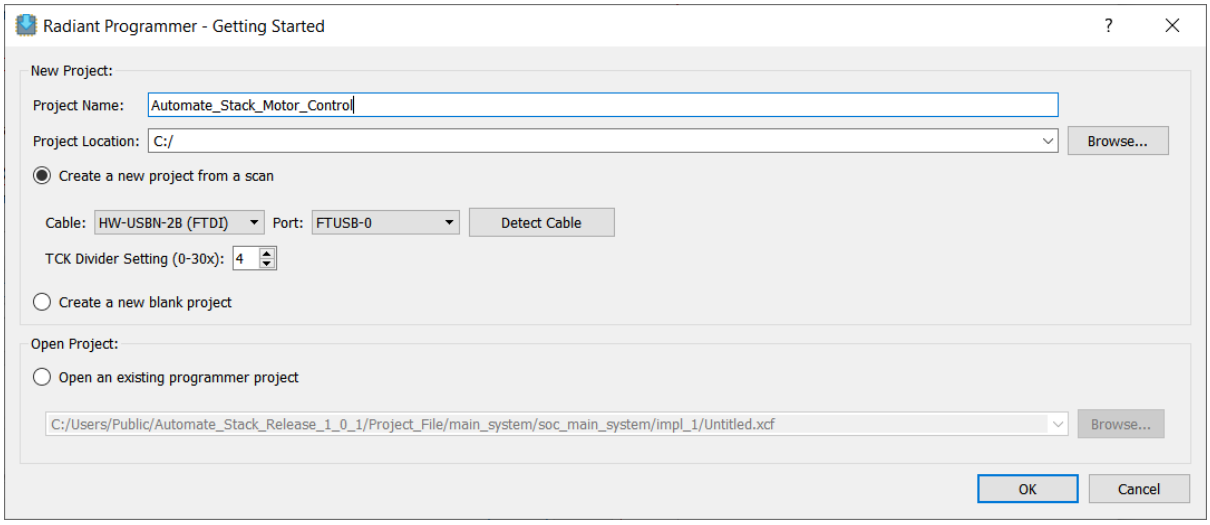

Figure B.2. Radiant Programmer - Default Screen (Main System)

3. Click **OK**.

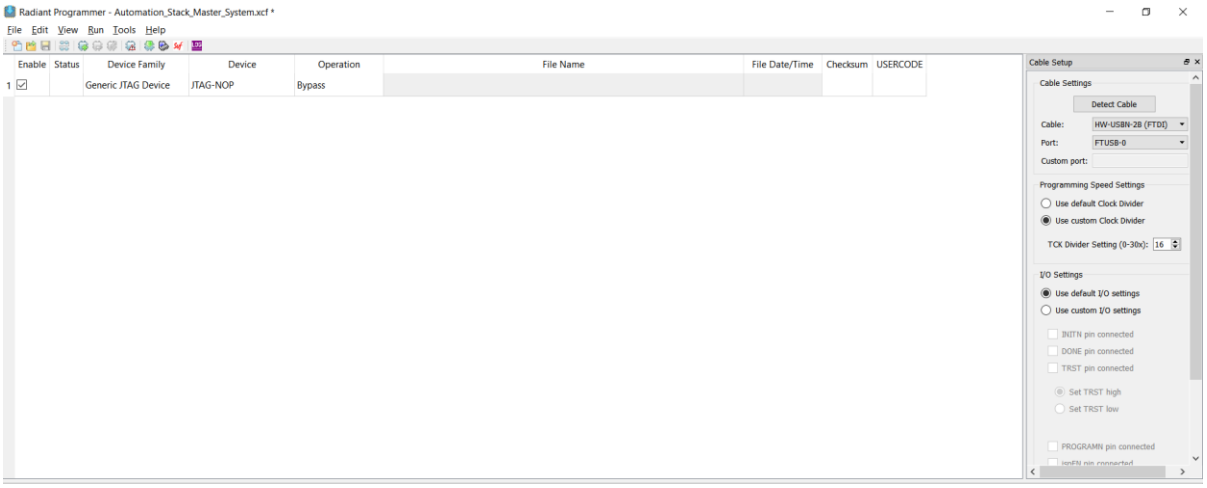

Figure B.3. Radiant Programmer - Initial Project Window (Main System)

4. In the Radiant Programmer main interface, select LFCPNX for Device Family and LFCPNX-100 for Device or detect automatically as shown in Figure B.4.

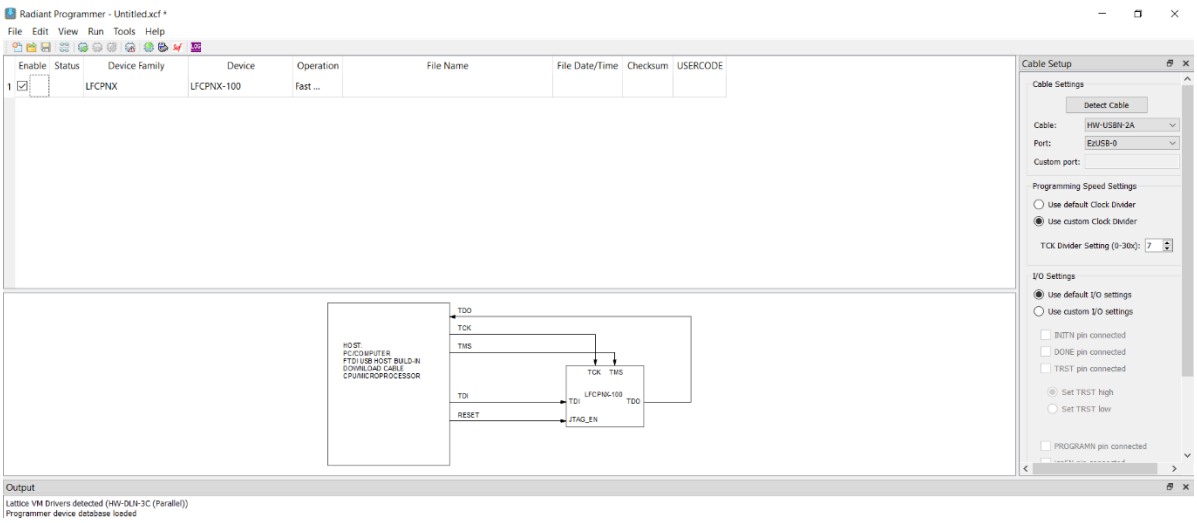

Figure B.4. Radiant Programmer - Device Selection (Main System)

5. Right-click and select **Device Properties**.

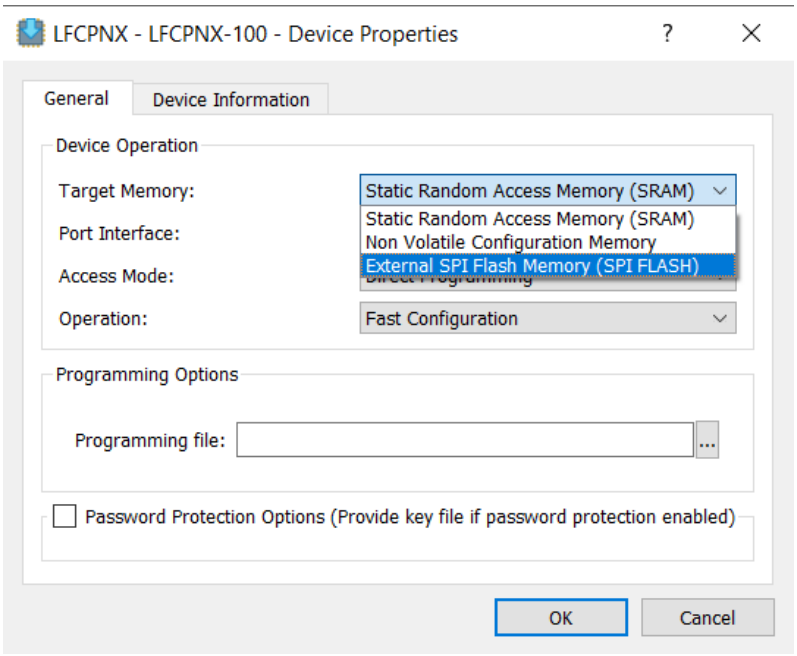

Figure B.5. Radiant Programmer - Device Operation (Main System)

6. Before programming, it is necessary to erase the flash memory. For this, apply the settings below:
   a. Under Device Operation, select the options below:
   - Target Memory: **External SPI Flash Memory (SPI FLASH)**
   - Port Interface: **JTAG2SPI**
   - Access Mode: **Direct Programming**
   - Operation: **Erase all**

   b. Under SPI Flash Options, select the options below:
   - Family: **SPI Serial Flash**
   - Vendor: **Macronix**

- Device: **MX25L51245G**
- Package: **8-land WSON**

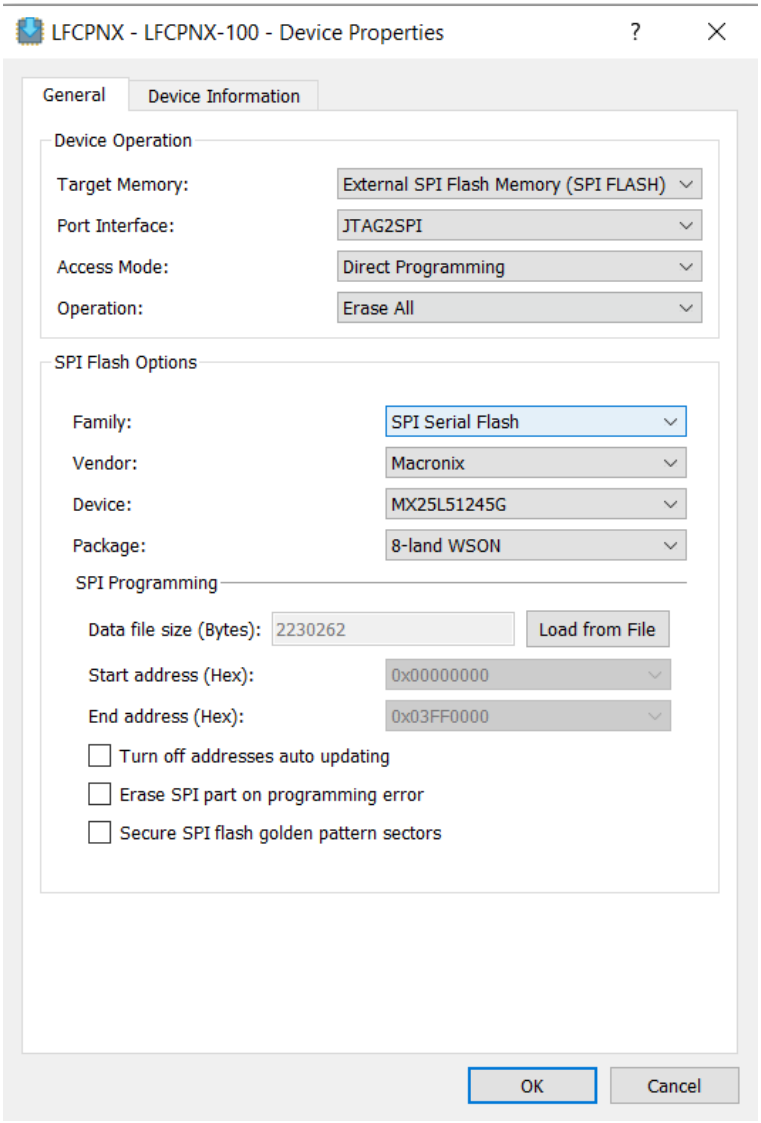

Figure B.6. Radiant Programmer - Erase All (Main System)

7. Click OK and then click the Program Device icon  or the menu item **Run ->Program Device**. This erases the flash memory if any other data is already present in it.
8. After erasing the flash, power cycle the board and apply the settings below:
   a. Under Device Operation, select the options below:
   - Target Memory: **External SPI Flash Memory (SPI FLASH)**
   - Port Interface: **JTAG2SPI**
   - Access Mode: **Direct Programming**
   - Operation: **Erase, Program, Verify**

   b. Under SPI Flash Options, select the options below:
   - Family: **SPI Serial Flash**
   - Vendor: **Macronix**

- Device: **MX25L51245G**
- Package: **8-land WSON**

9. To program the **bitstream file**, select the options as shown in Figure B.7.

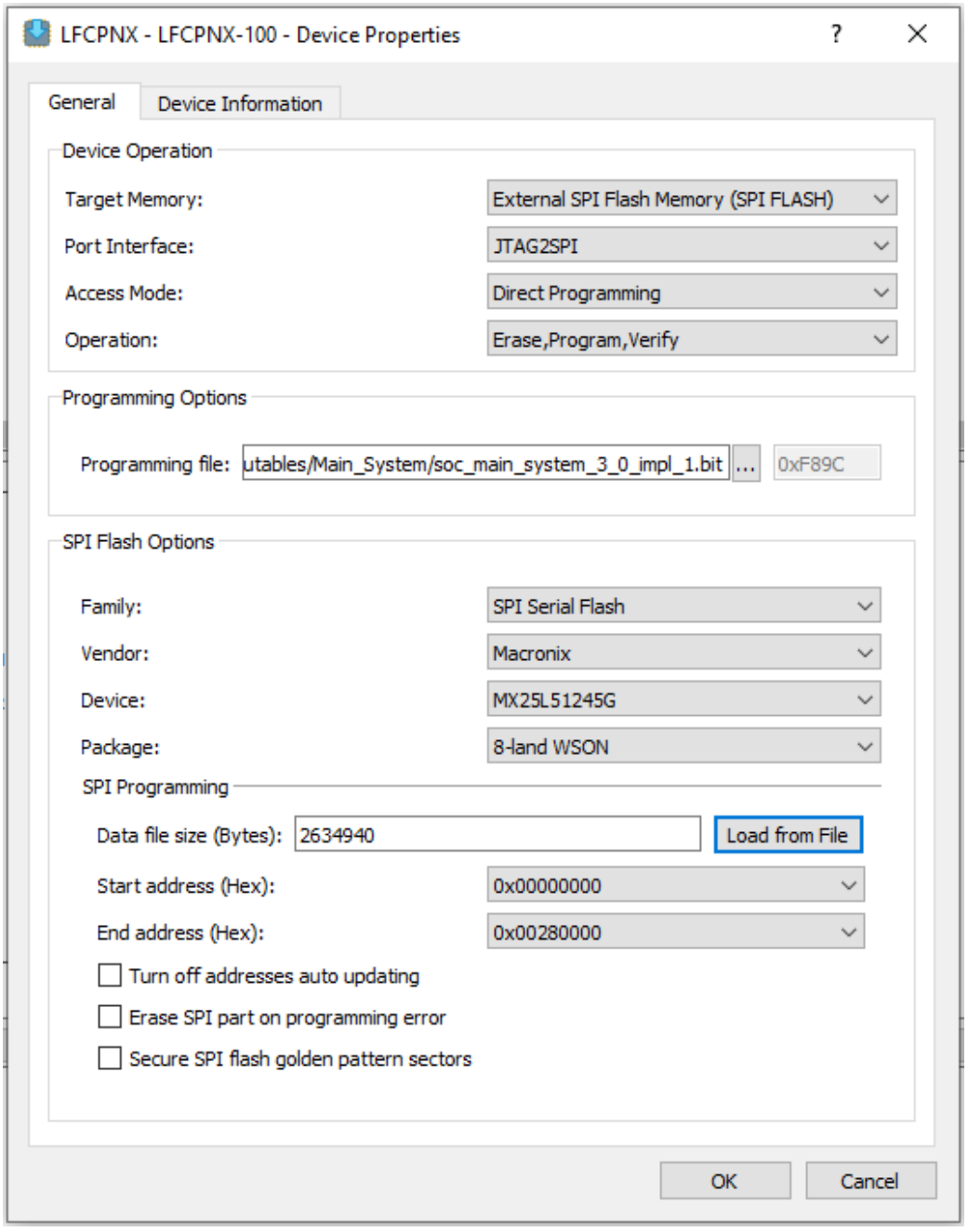

Figure B.7. Radiant Programmer - Bitstream Flashing Settings (Main System)

a. Under **Programming** Options, select the **soc_main_system_impl_1.bit bitstream** file in the Programming file.

b. Click **Load** from File to update the Data file size (Bytes) value.

c. Make sure that the following addresses are correct:

- Start Address (Hex): **0x00000000**
- End Address (Hex): **0x00280000**

10. Then click the Program Device icon or the menu item **Run ->Program Device**.
11. Now Power cycle the CertusPro NX Versa Board.
12. To program the firmware, select the options as shown in Figure B.8.
    a. Under Programming Options, select the c_main_system_3_0.bin binary file.
    b. Make sure that the following addresses are correct:
    - Start Address (Hex): **0x00300000**
    - End Address (Hex): **0x00380000**

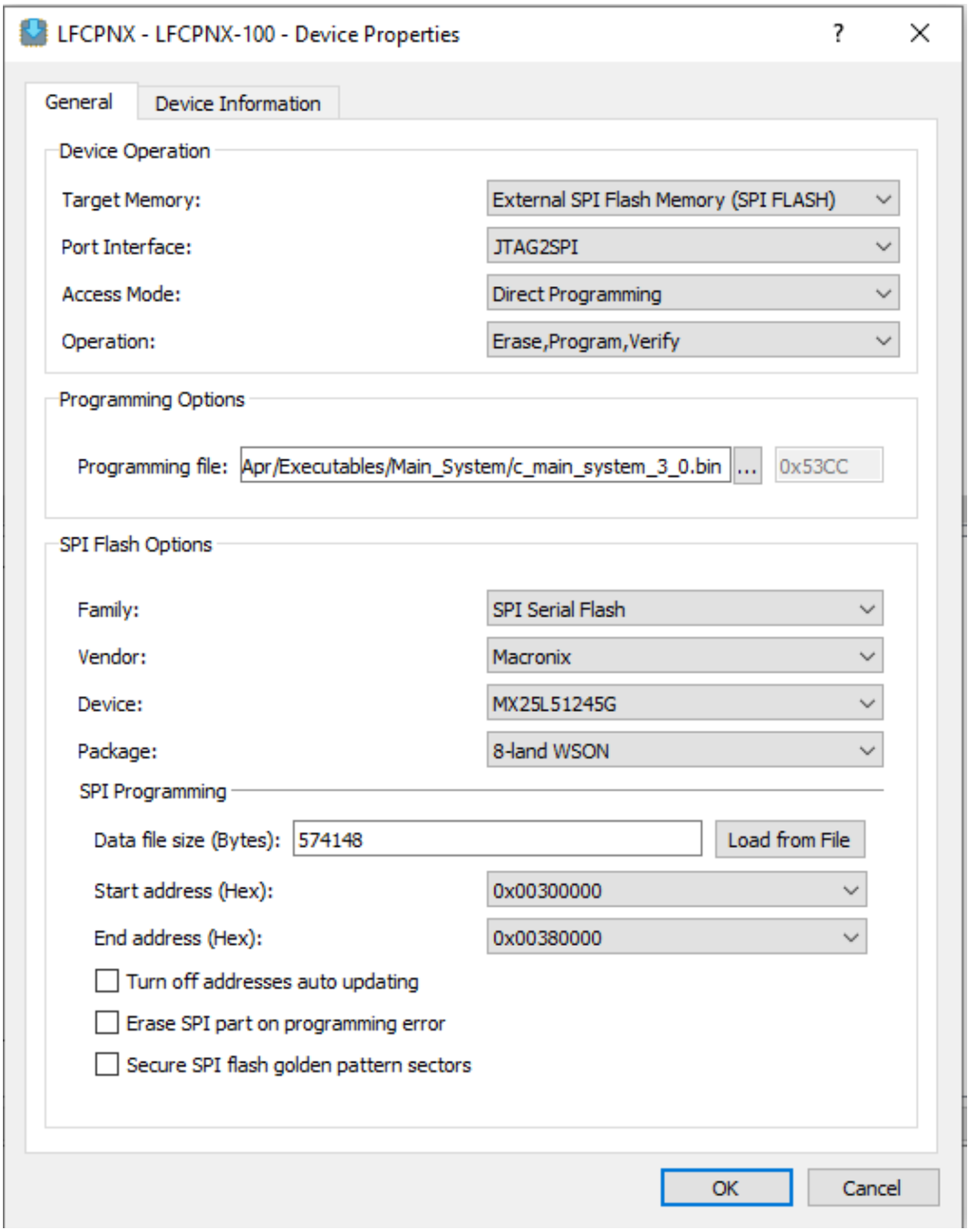

Figure B.8. Radiant Programmer - Binary Flashing Settings (Main System)

13. Click on the Program Device icon or the menu item **Run ->Program Device**.

B.2. Node System

This section provides the procedure for programming the SPI Flash on the Certus-NX Versa board for node. Two different files should be programmed into the SPI Flash. These files are programmed to the same SPI Flash, but at different addresses:

- Bitstream
- Binary

Board Jumper Connections

Make sure that the following jumpers are connected on board:

- Pin 1 and 2 of JP25 and JP26 should be shorted to select UART.
- Pin 1 and 2 of J47 should be shorted to select the 1.8 V as Flash IO.

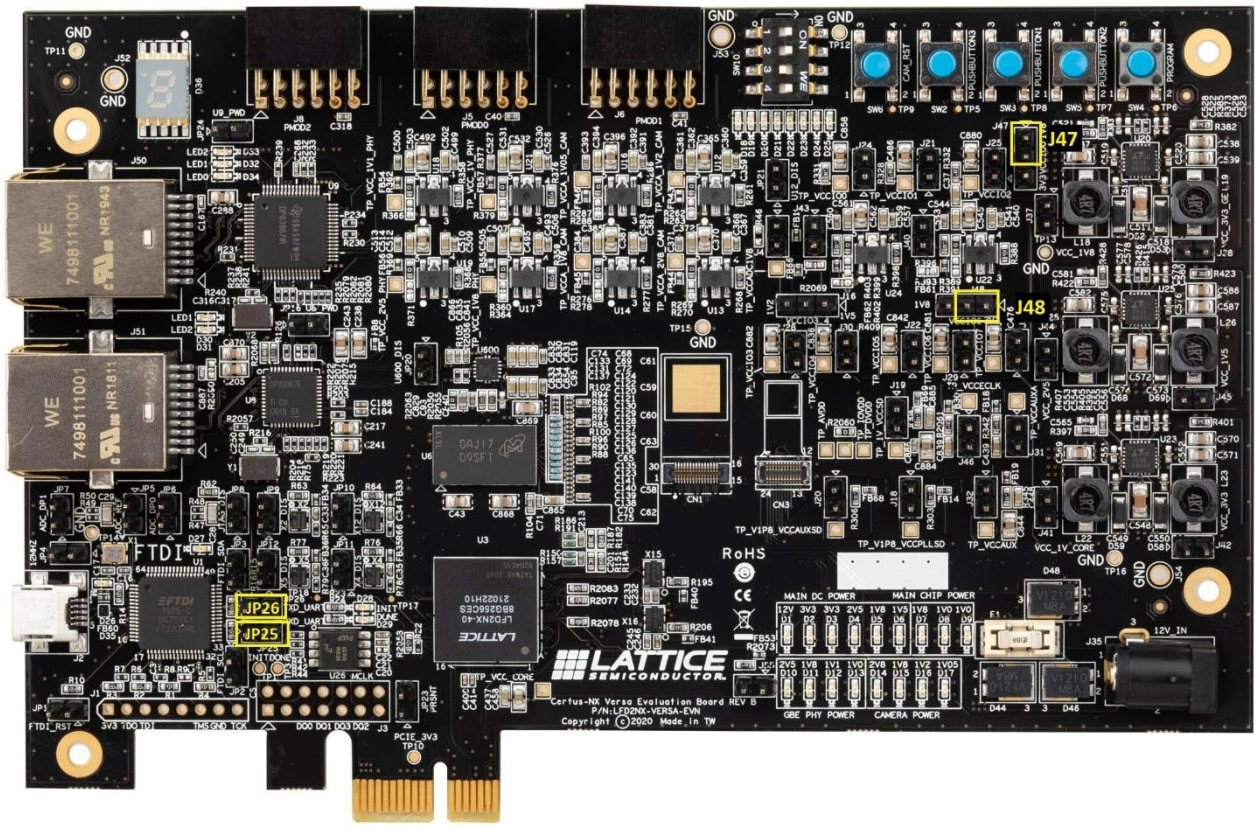

Figure B.9. Node System Jumper Connection

To program the SPI Flash in Radiant Programmer:

1. Connect the Certus-NX Versa board to the PC using a USB cable.
2. Start Radiant Programmer. In the **Getting Started** dialog box, select **Create a new blank project**.

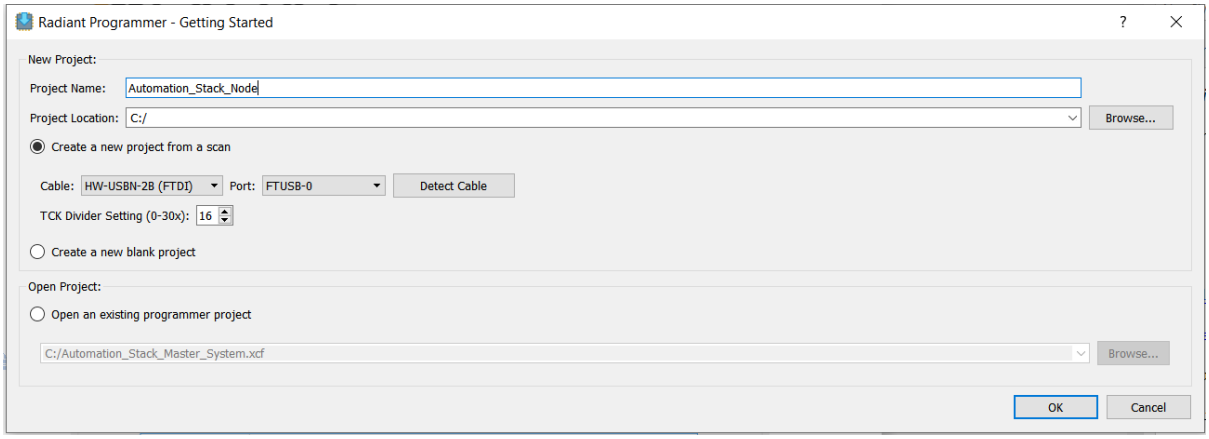

Figure B.10. Radiant Programmer - Default Screen (Node System)

3. Click **OK**.

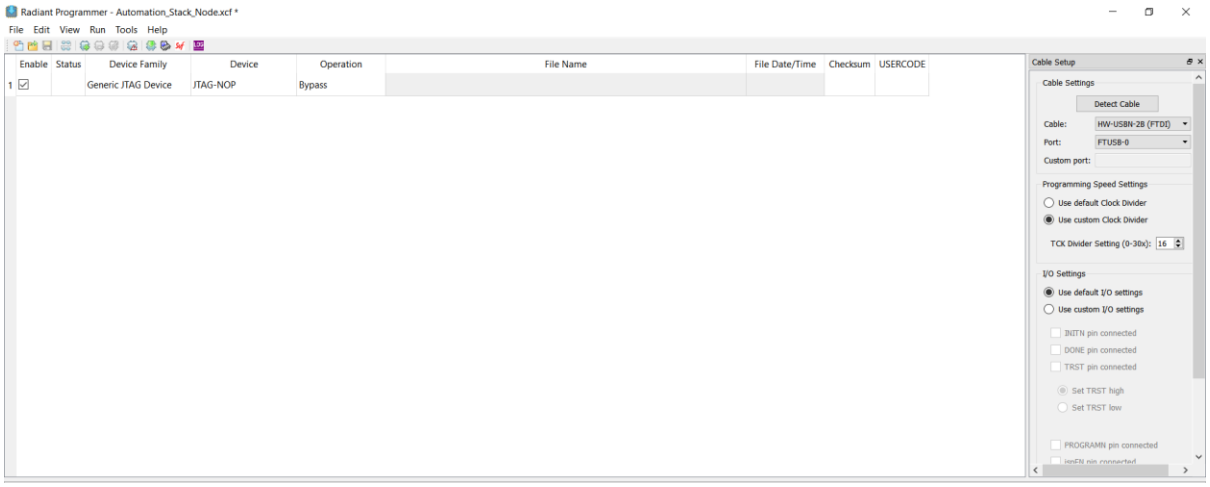

Figure B.11. Radiant Programmer - Initial Project Window (Node System)

4. In the Radiant Programmer main interface, select **LFD2NX** for **Device Family** and **LFD2NX-40** for **Device** as shown in Figure B.12.

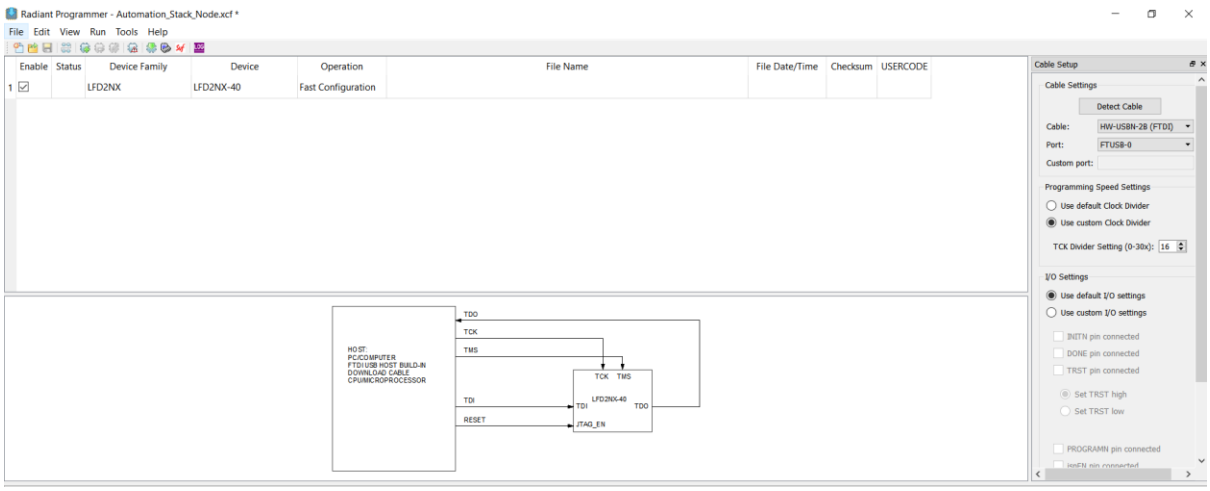

Figure B.12. Radiant Programmer - Device Properties (Node System)

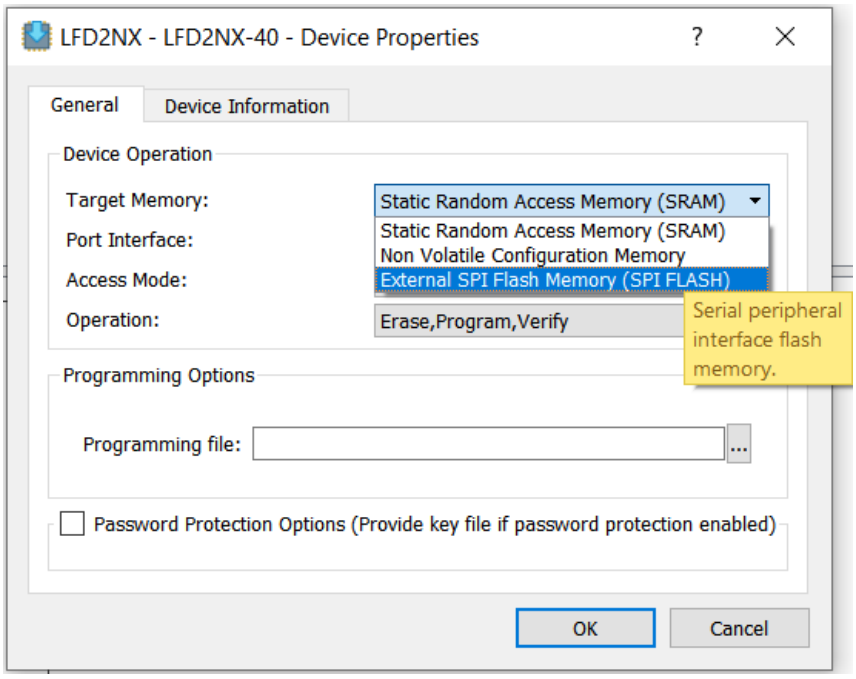

Figure B.13. Radiant Programmer - Device Operation (Node System)

5. Before programming, it is necessary to erase the flash memory. For this, Apply the settings below:
   a. Under Device Operation, select the options below:
   - Target Memory: **External SPI Flash Memory (SPI FLASH)**
   - Port Interface: **JTAG2SPI**
   - Access Mode: **Direct Programming**
   - Operation: **Erase all**

   b. Under SPI Flash Options, select the options below:
   - Family: **SPI Serial Flash**
   - Vendor: **Micron**
   - Device: **MT25QU128**
   - Package: **8-pin SOP2**

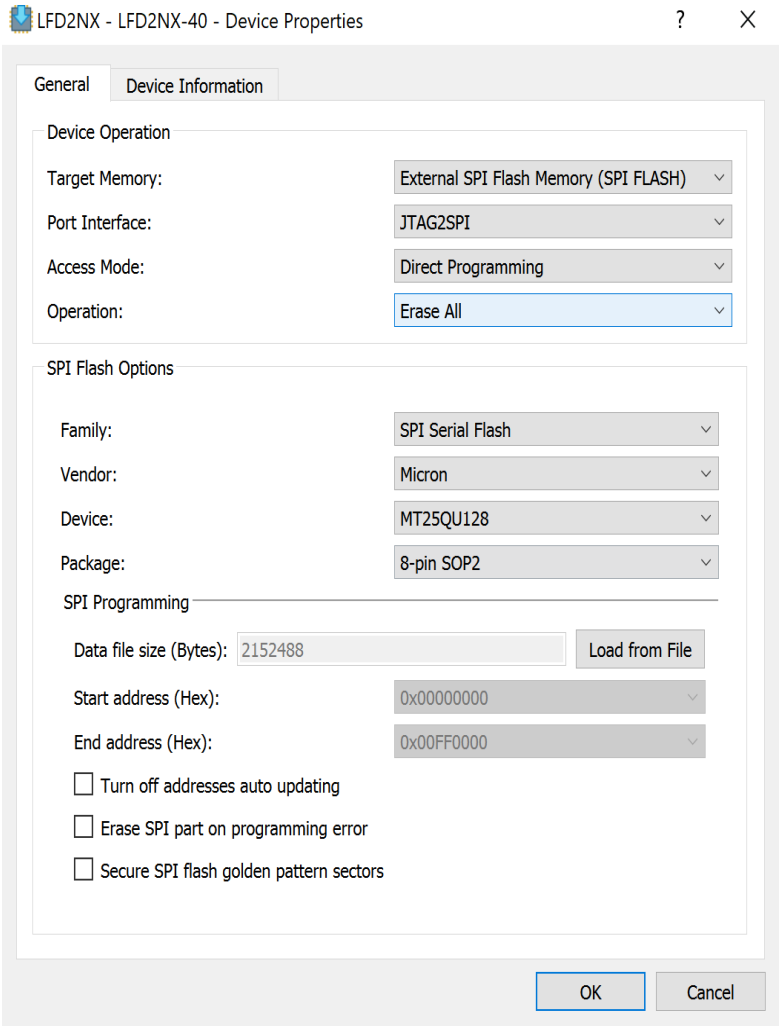

Figure B.14. Radiant Programmer - Erase All (Node System)

6. Click **OK** and then click the Program Device icon or the menu item **Run ->Program Device**. This erases the flash memory if any other data is already present in it.
7. After erasing the flash, power cycle the board and apply the settings below:
   a. Under Device Operation, select the options below:
   - Target Memory: **External SPI Flash Memory**
   - Port Interface: **SPI**
   - Access Mode: **Direct Programming**
   - Operation: **Erase, Program, Verify**

   b. Under SPI Flash Options, select the options below:
   - Family: **SPI Serial Flash**
   - Vendor: **Micron**
   - Device: **MT25QU128**
   - Package: **8-pin SOP2**

8. To program the bitstream file, select the options as shown in Figure B.15.

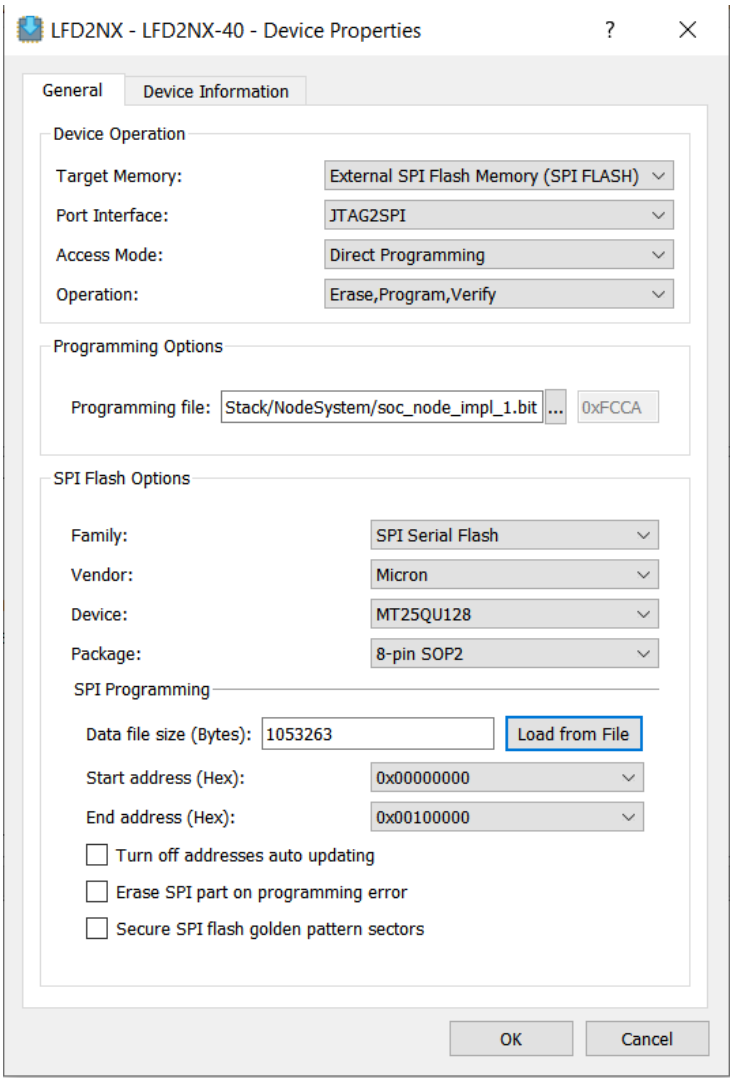

Figure B.15. Radiant Programmer - Bit Stream Flashing Settings (Node System)

a. Under Programming Options, select the soc_node_impl_1.bit bitstream file in the programming file.
b. Click Load from File to update the Data file size (Bytes) value.
c. Make sure that the following addresses are correct:

- Start Address (Hex): **0x00000000**
- End Address (Hex): **0x00100000**

9. Then click the Program Device icon or the menu item **Run ->Program Device**.
10. To program the firmware, select the options as shown in Figure B.16.
    a. Under Programming Options, select the c_node_system_2_0.bin binary file.
    b. Make sure that the following addresses are correct:
    - Start Address (Hex): **0x00140000**
    - End Address (Hex): **0x00220000**
11. Then click the Program Device icon or the menu item **Run ->Program Device**.

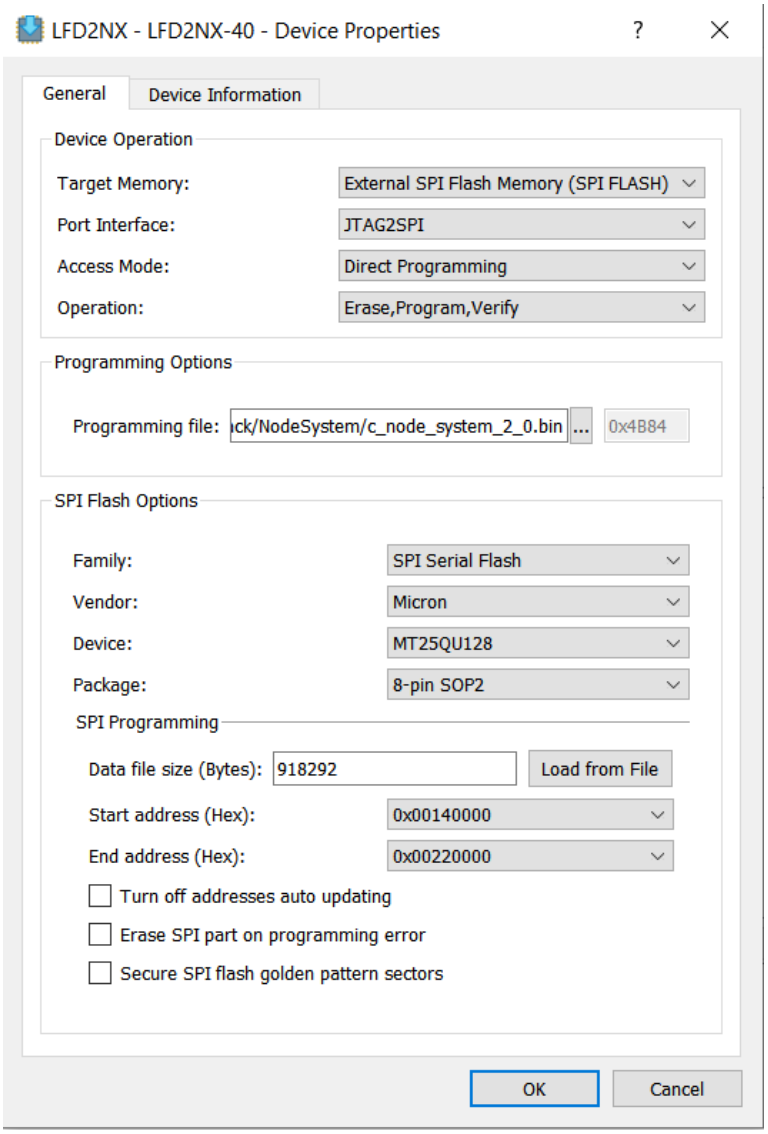

Figure B.16. Radiant Programmer - Binary Flashing Settings (Node System)

Note: After programming the Boards, power cycle the CertusPro NX Versa board as shown in Figure B.17 and each Certus NX Versa board as shown in Figure B.18, and then press the system Reset button SW 3.

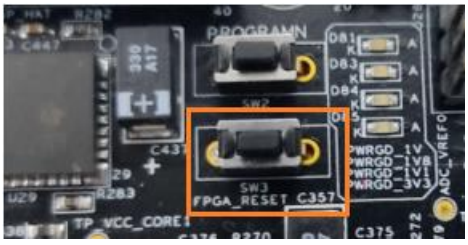

Figure B.17. Reset Button SW3 of CertusPro NX Versa Board

Figure B.18. Button SW3 of Certus NX Versa Board

Appendix C. Programming a Fresh Main System Board

If the user programming the Main System board for the first time, use the following one-time procedure to avoid the firmware booting issue. It is because, when the boards are delivered from the foundry, they are programmed in quad mode. But the SPI flash Controller starts with serial mode (default) for commands and then it selects the quad mode for the read operation.

To program the SPI Flash in Quad mode:

1. Connect the CertusPro-NX Versa board to the PC using a USB cable.
2. Start Radiant Programmer. In the **Getting Started** dialog box, select **Create a new blank project**.

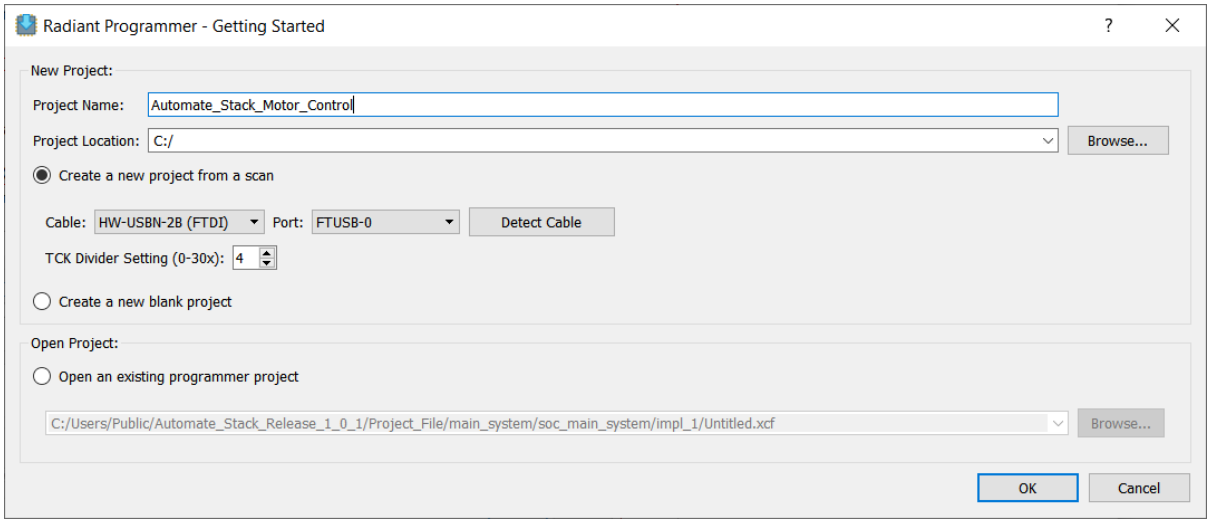

Figure C.1. Radiant Programmer - Default Screen

3. Click **OK**.

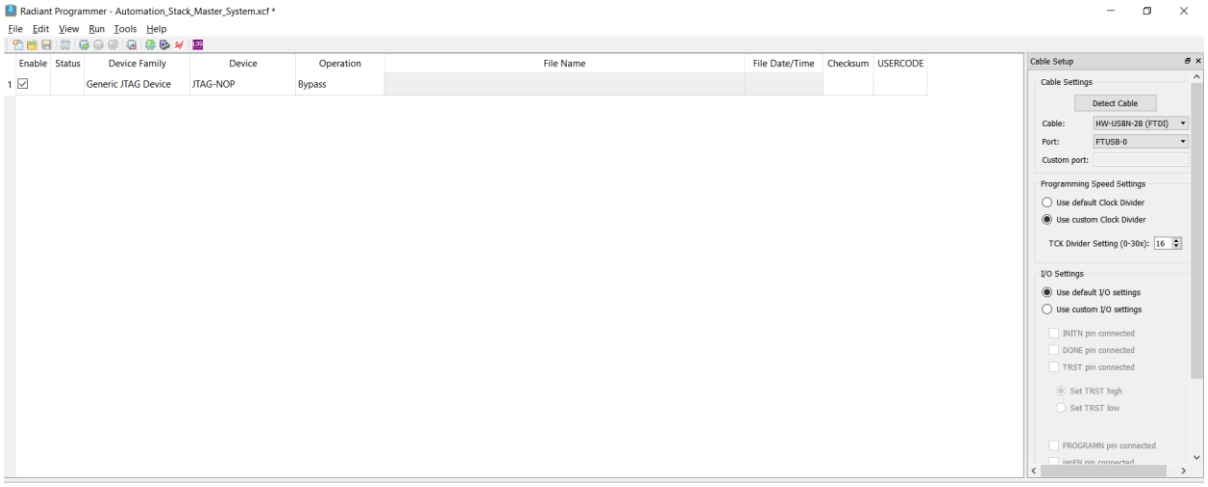

Figure C.2. Radiant Programmer - Initial Project Window

4. In the Radiant Programmer, select **LFCPNX** for **Device Family** and **LFCPNX-100** for **Device** or detect automatically as shown in Figure C.3.

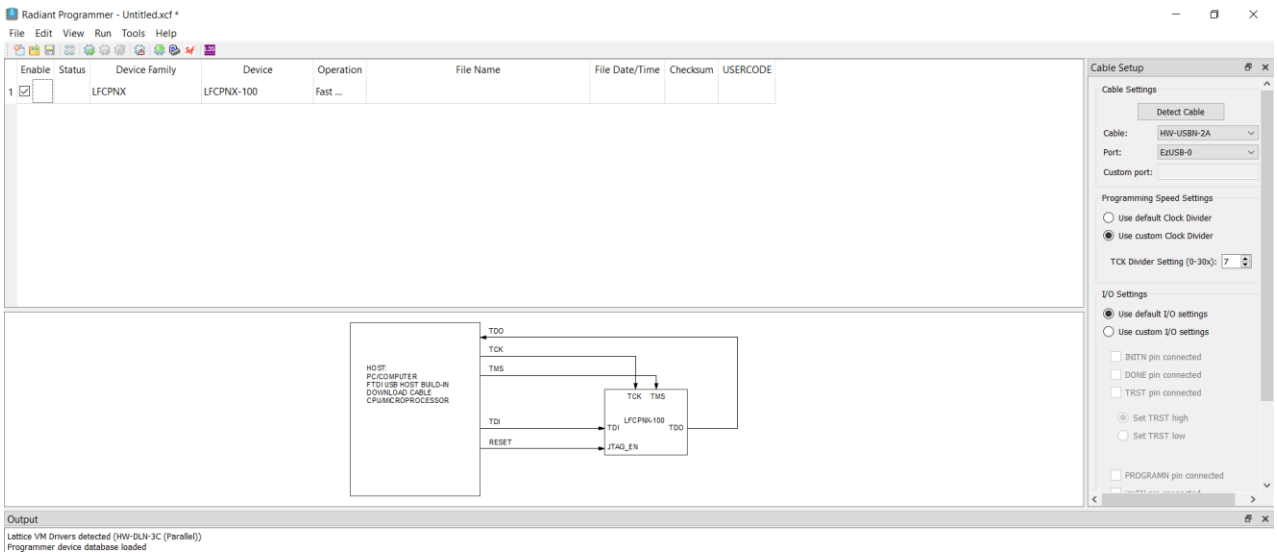

Figure C.3. Radiant Programmer - Device Selection

5. Right-click and select **Device Properties**.

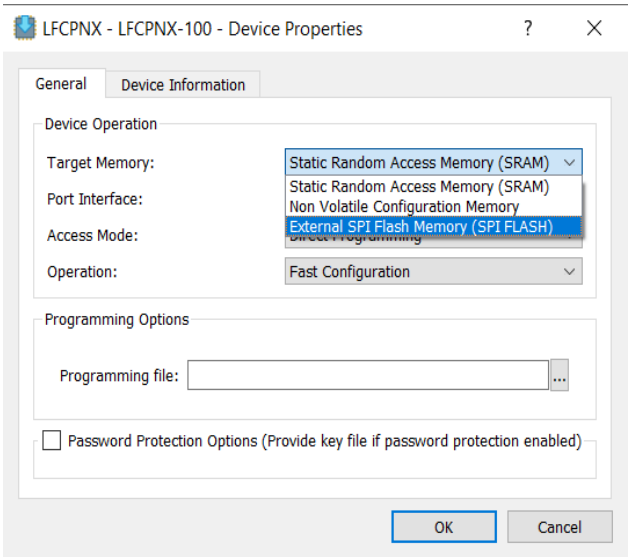

Figure C.4. Radiant Programmer - Device Operation

6. To program the binary file, apply the settings below:
   a. Under Device Operation, select the options below:
   - Target Memory: **External SPI Flash Memory (SPI FLASH)**
   - Port Interface: **JTAG2SPI**
   - Access Mode: **Direct Programming**
   - Operation: **Erase, Program, Verify Quad 1**

   b. Under SPI Flash Options, select the options below:
   - Family: **SPI Serial Flash**
   - Vendor: **Macronix**
   - Device: **MX25L51245G**
   - Package: **8-land WSON**

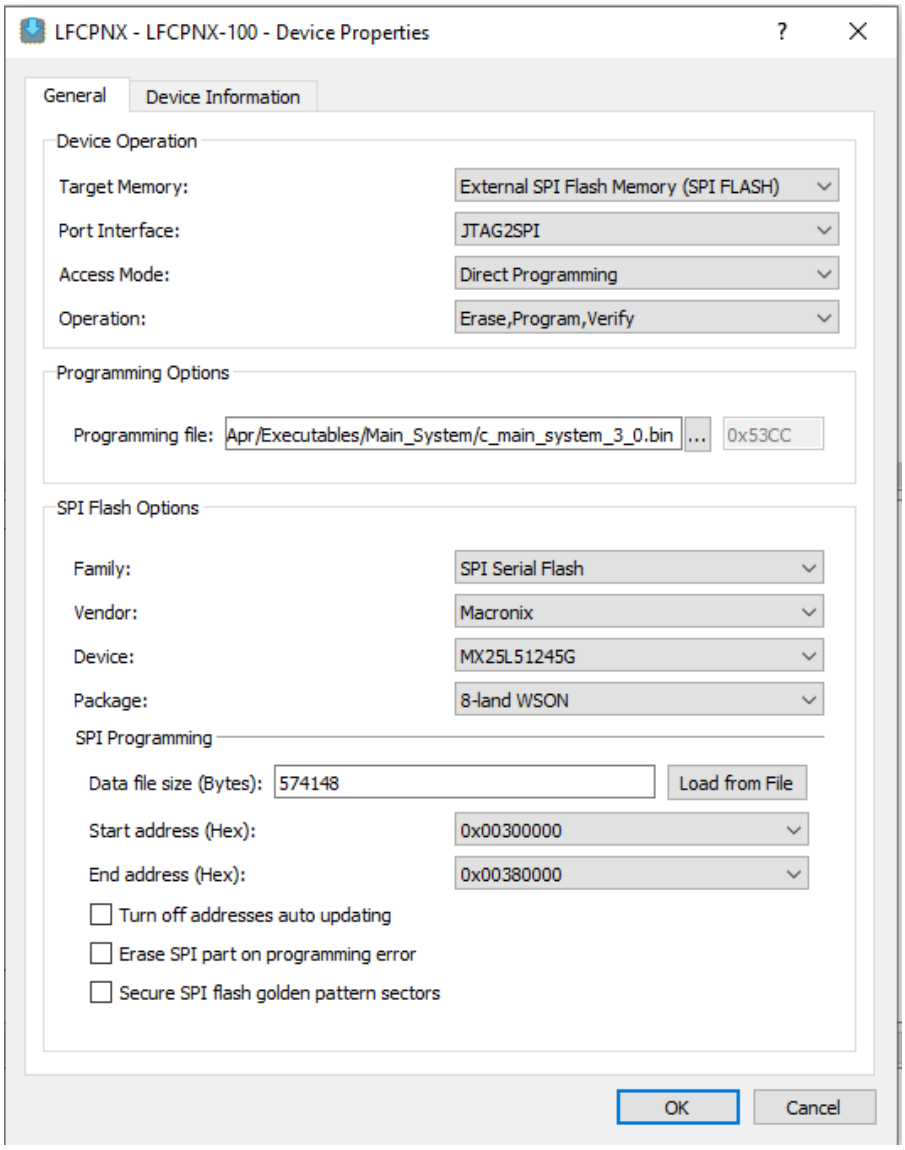

Figure C.5. Radiant Programmer - Quad Mode Programming

7. Under Programming Options, select the c_main_system_3_0.bin binary file.
   a. Make sure that the following addresses are correct:
   - Start Address (Hex): **0x00300000**
   - End Address (Hex): **0x00380000**
8. Click **OK** and then click the Program Device icon or the menu item **Run ->Program Device**. After that power cycle the board.
9. To program the bitstream file, select the options as shown in Figure C.5.
10. Under Programming Options, select the soc_main_system_impl_1.bit bitstream file in the Programming file.

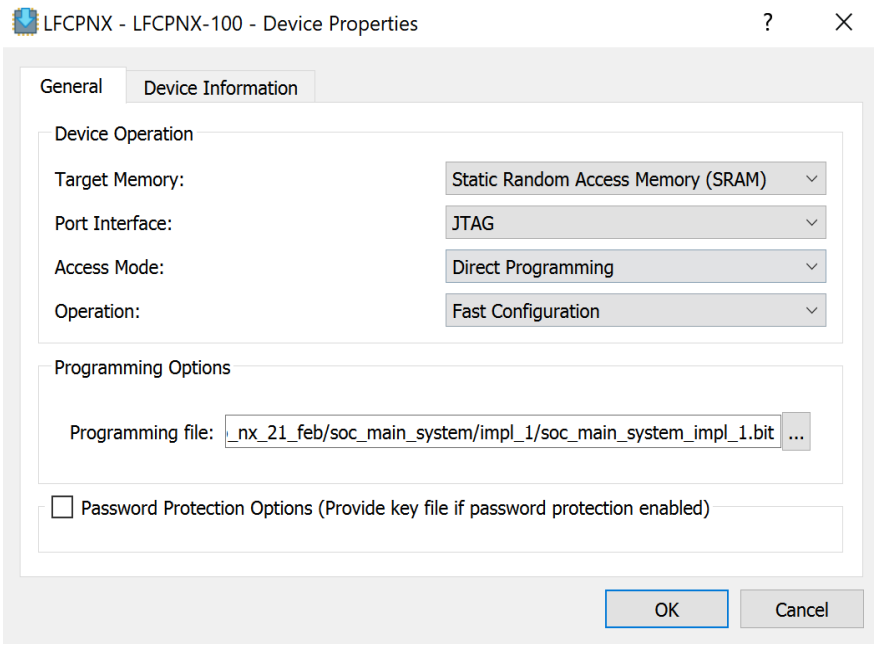

Figure C.6. Radiant Programmer - Device Properties

11. Click the Program Device icon  or use the menu tab **Run -> Program Device**.
12. Now the SPI flash must be erased. For that, apply the settings below:
    a. Under Device Operation, select the options below:
    - Target Memory: **External SPI Flash Memory (SPI FLASH)**
    - Port Interface: **JTAG2SPI**
    - Access Mode: **Direct Programming**
    - Operation: **Erase All**

    b. Under SPI Flash Options, select the options below:
    - Family: **SPI Serial Flash**
    - Vendor: **Macronix**
    - Device: **MX25L51245G**
    - Package: **8-land WSON**

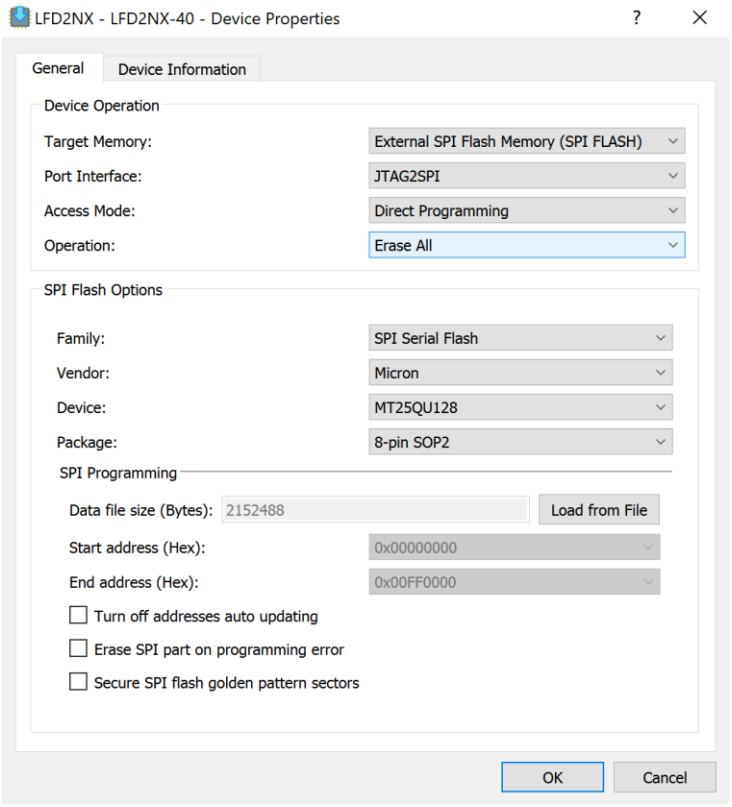

Figure C.7. Radiant Programmer - Erase All

13. Click the Program Device icon  or the menu item **Run -> Program Device**.
14. Power cycle the CertusPro NX Versa Board.

Note: This is a one-time process that must be followed for every new board.

Appendix D. Ethernet Connection

D.1. Connection Between Main system and Laptop/PC

1. Set up the following hardware connections, as shown in Figure 4.1:
   a. Connect the Ethernet cable between the CertusPro-NX board and the Laptop/PC in the Ethernet port of the laptop and main system.
   b. Connect the 12 V power adapter to the main system board.
2. Connect the UART cable to the main board and laptop or Docklight debugging.

Note: The firewall should be disabled while doing this activity.

Note: .bit and .bin should be programmed in the main system and node systems. Refer to Programming the Automate Stack on Respective FLASH and Programming a Fresh Main System Board sections.

D.2. Ethernet Configuration Setting

1. Open the Network Connections Control Panel from the Start menu or by pressing Windows+R and typing ncpa.cpl.

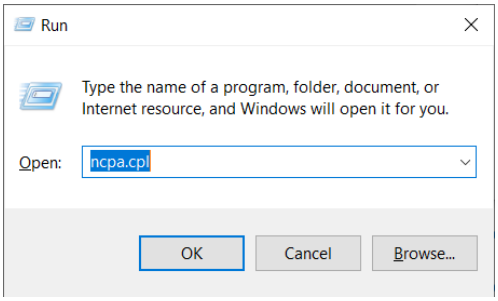

Figure D.1. Run the ncpa.cpl to Open the Network Connections Control Panel

2. Click **Ethernet**.

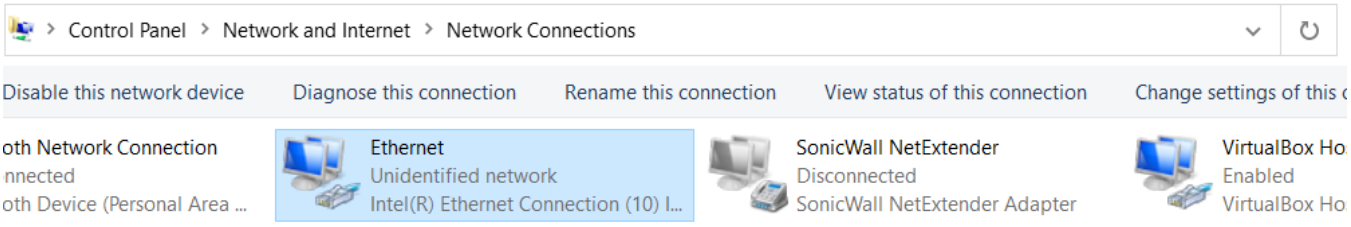

Figure D.2. Ethernet Settings

3. Click **Properties**.

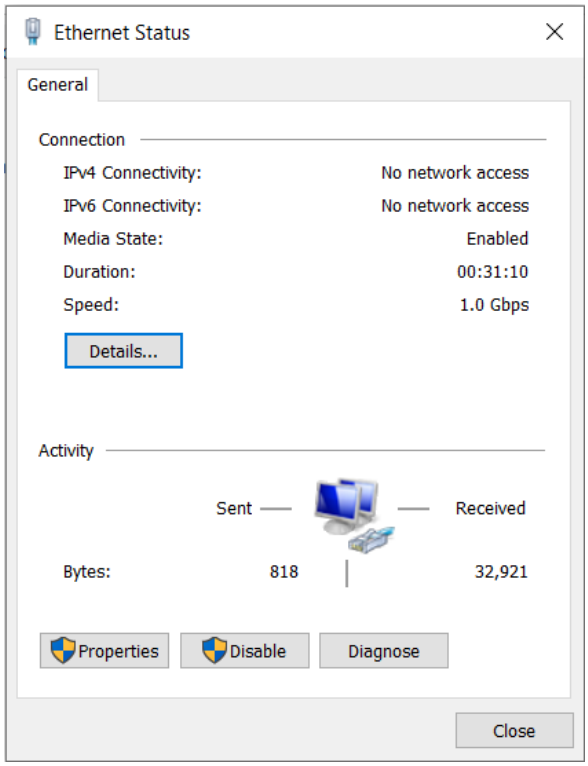

Figure D.3. Click on Properties

4. Double-click on **Internet Protocol Version**.

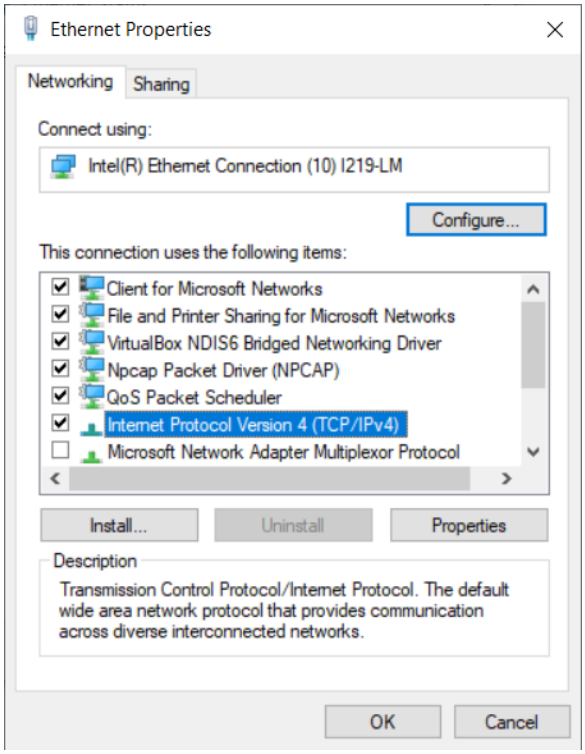

Figure D.4. Double Click on Internet Protocol Version

5. Configure the IP address, subnet mask, and default gateway settings as shown in Figure D.5 and then click **OK**.

Note: If users changed the IP address of the PC using Propel Builder, make sure that enter the changed IP address in TCP/IPv4 settings also. Please see the Reference Design Document Section 2.6 for more information about how to change the IP addresses of the PC.

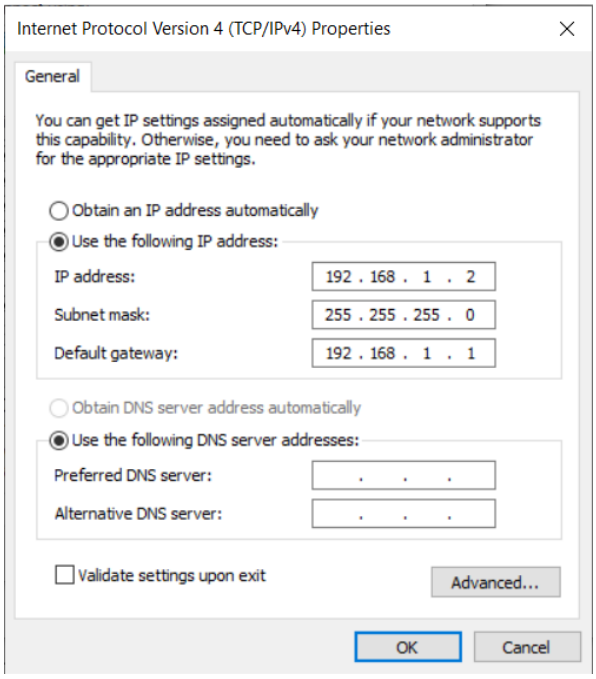

Figure D.5. Configure the Settings

6. Check if Ethernet says “Network cable unplugged”.
7. Right-click on **Ethernet** and, then click on **Disable**.

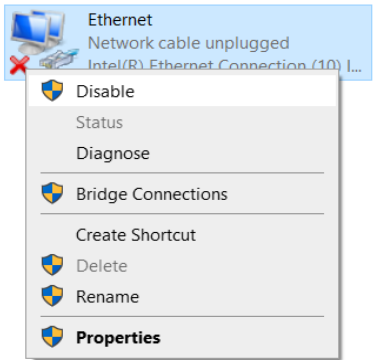

Figure D.6. Disable the Setting

8. Right-click on the **Ethernet** and click **Enable**.

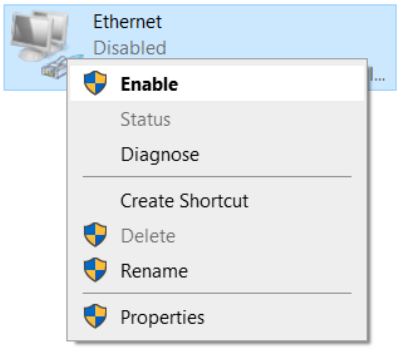

Figure D.7. Enable the Setting

Note: Steps 8 and 9 are required every time the Ethernet cable is disconnected or inserted or when the main system is power cycled.

D.3. Check the Connection with a Ping

1. Open the command prompt on the PC.
2. Ping the main board using the command: ping 192.168.1.4
3. Make sure the ping was successful. Otherwise, follow the steps in the Connection Between Main system and Laptop/PC and Ethernet Configuration Setting sections again.

```
C:\Users\Pawan>ping 192.168.1.4

Pinging 192.168.1.4 with 32 bytes of data:
Request timed out.
Reply from 192.168.1.4: bytes=32 time<1ms TTL=128
Reply from 192.168.1.4: bytes=32 time<1ms TTL=128
Reply from 192.168.1.4: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.1.4:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\Users\Pawan>
```

Figure D.8. Ping on cmd Terminal

D.4. UDP Packet Transaction

Note: To download the wireshark tool: https://www.wireshark.org/download.html

Wireshark and packet sender both are used for debugging. The packet Sender creates its own payload packets and transmits. Wireshark receives packets and the user can check the data (payload), IP address, and port number.

Packet Sender is also used separately for debugging where the user can send multiple commands and check the functionality of the main system.

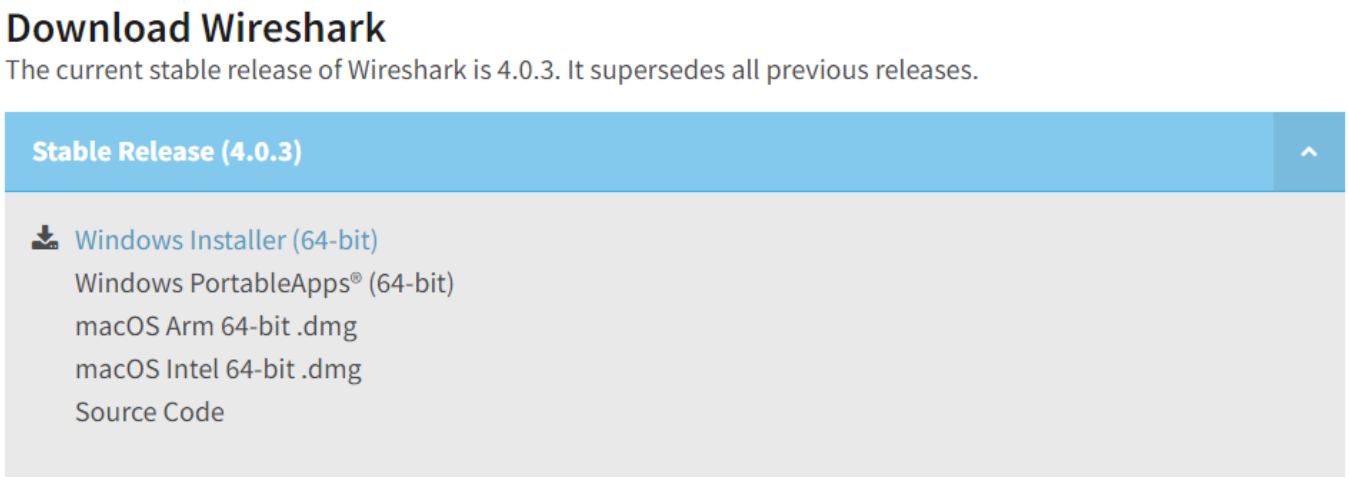

Figure D.9. Downloadable Link of Wireshark

Note: To download the Packet Sender tool: https://packetsender.com/download

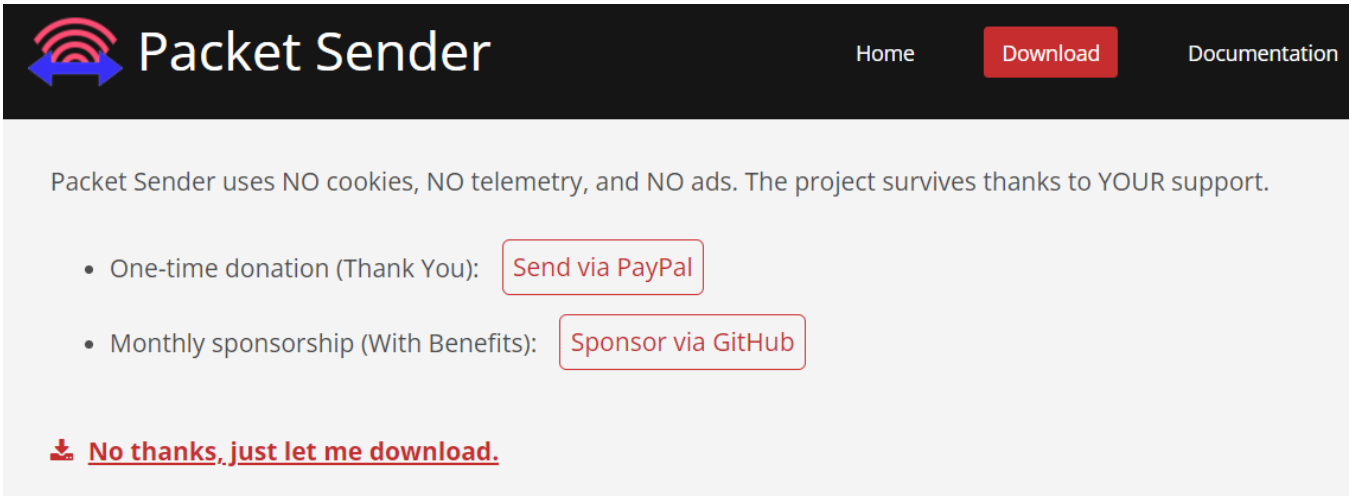

Figure D.10. Downloadable Link of Packet Sender

1. Open **Docklight**.
2. Go to **COM**.

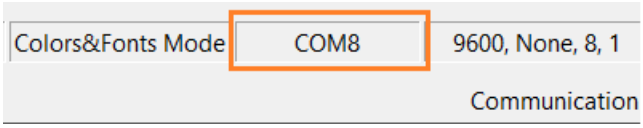

Figure D.11. Docklight - Com Selection

3. Select the right COM port, drop down the COM, and select the last COM.
4. Set the baud rate: 9600
5. Click **OK**.

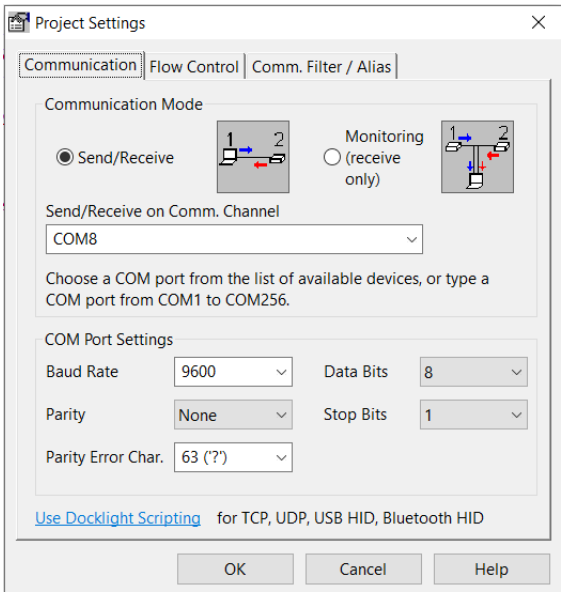

Figure D.12. Docklight - Com and Baud Rate Selection

6. Click **Run**.

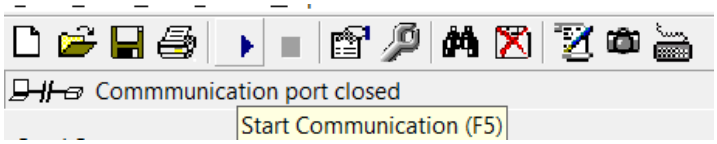

Figure D.13. Docklight - Run (Start Communication)

7. Open the Wireshark tool.
8. Click **Ethernet**.

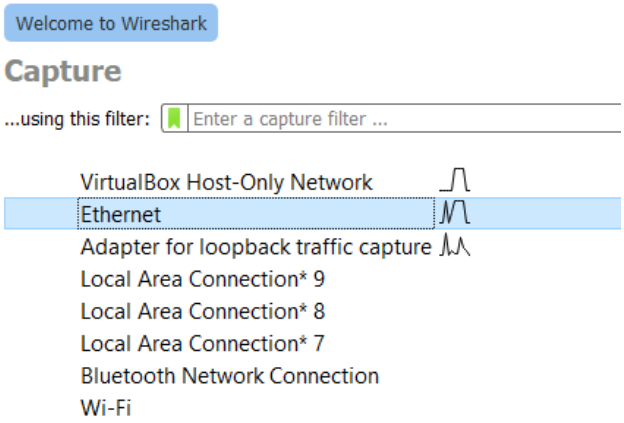

Figure D.14. Wireshark Tool - Ethernet Selection

9. Click on the Run ( ) icon.
10. Open the **Packet Sender** tool.
11. Enter 64 ASCII characters for a total of 64 bytes of data. For example, we entered abcdefgh eight times.

12. Click **Save**.

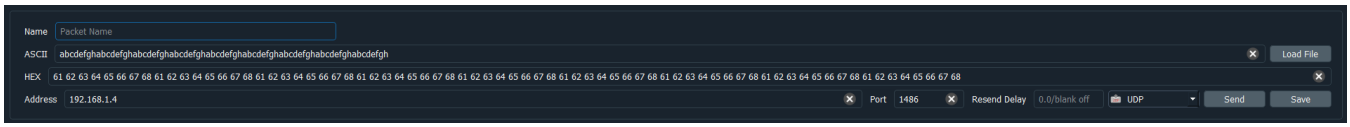

Figure D.15. Packet Sender Tool - Send 64 Bytes of ASCII Characters

13. Click **Send** to send the UDP_PK packet.

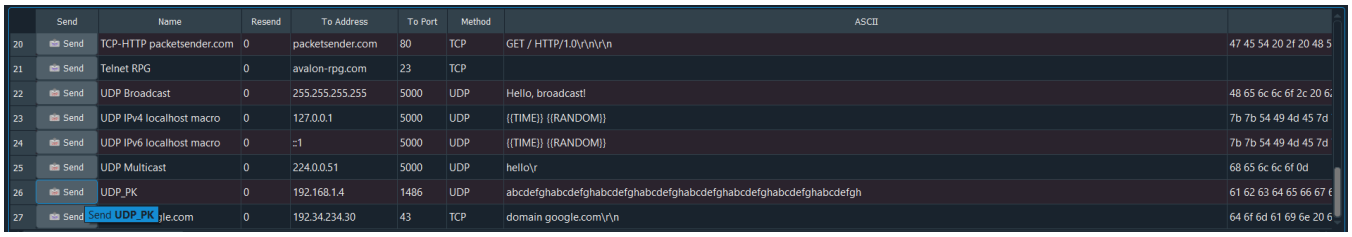

Figure D.16. Packet Sender Tool - Send UDP Packet

14. Check the log.

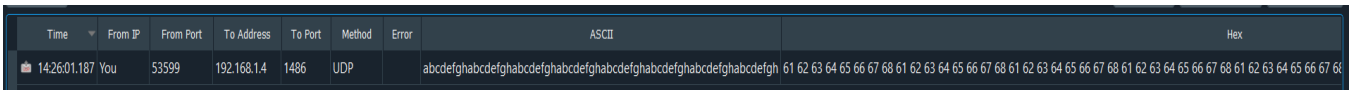

Figure D.17. Packet Sender Tool - Transaction Log

15. Open Docklight to check the data received.
16. Check that the UDP data was received.

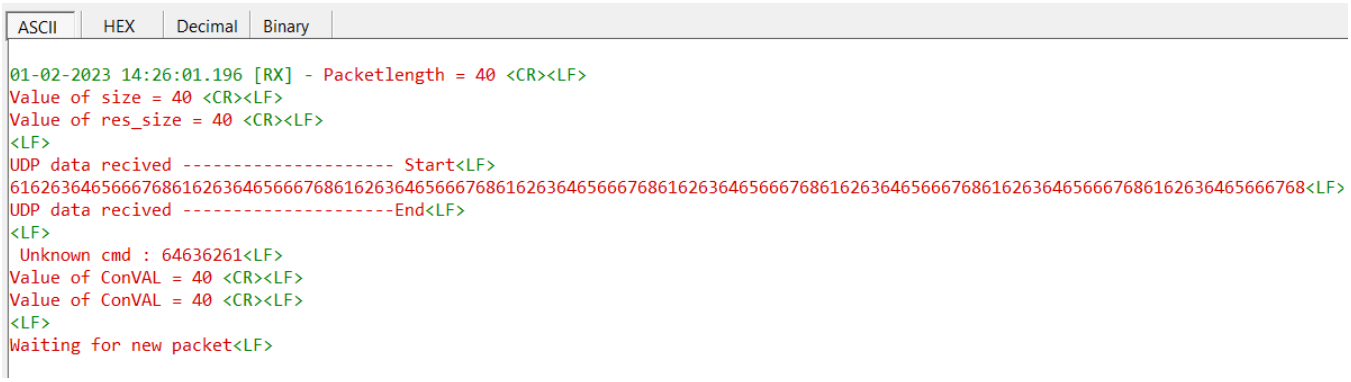

Figure D.18. Docklight - Logs in ASCII

17. Go to the Wireshark tool.
18. Type udp.port == 1486 on top of the bar, as shown in Figure D.19.

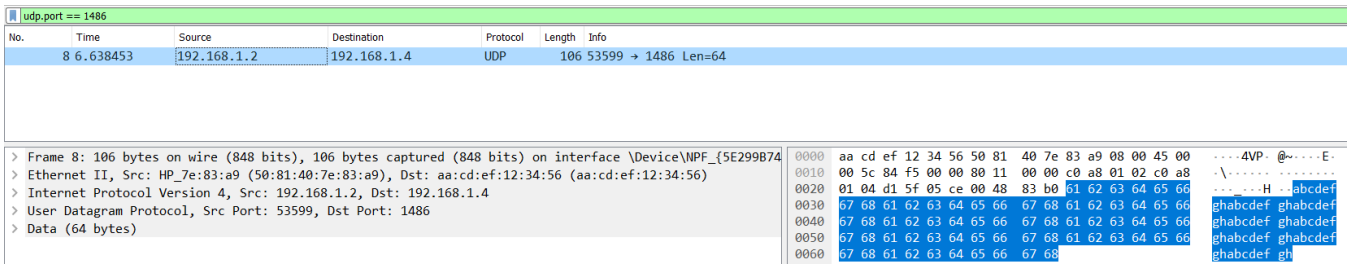

Figure D.19. Wireshark Tool - Write udp.port == 1486

19. Check both the Source and Destination UDP packets.

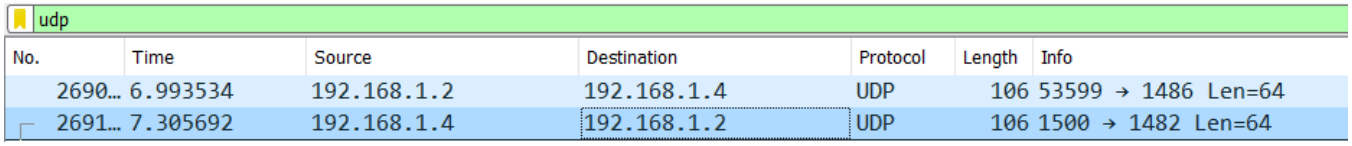

Figure D.20. Source and Destination UDP Packet

20. Click on the first UDP transaction to check in detail.

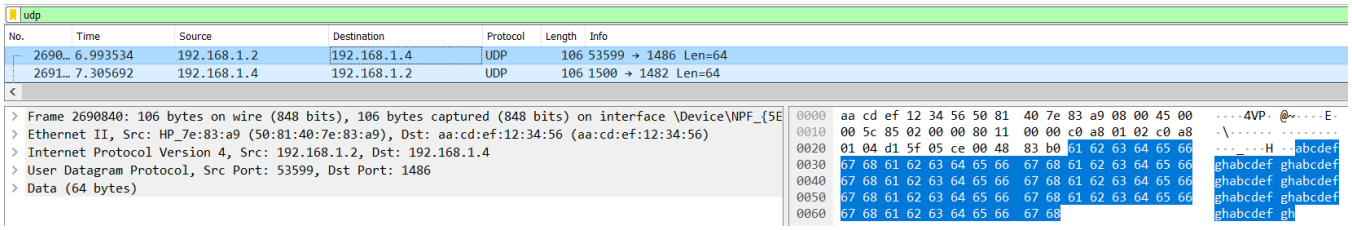

Figure D.21. Wireshark Tool - First UDP Packet

21. Click on the second UDP transaction to check in detail.

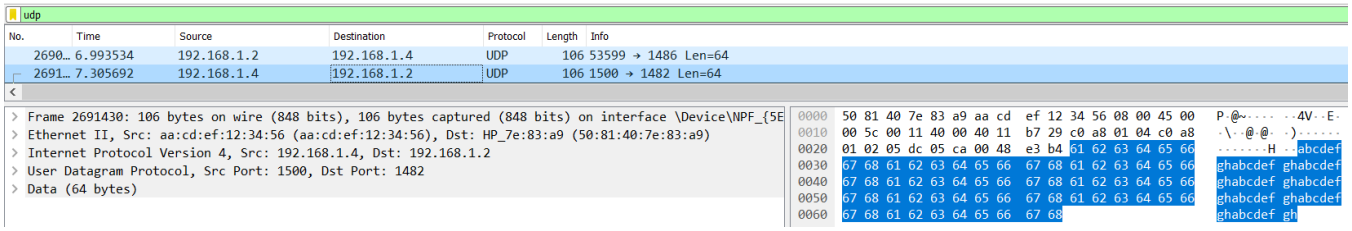

Figure D.22. Wireshark Tool - Second UDP Packet

D.5. Packet Sender Commands

D.5.1. Motor config commands

Update config:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 05 00 00 00 02
00 00 00 07 00 00 00 af 96 04 96 a0 0f 15 26 80 00 40 00 10 00 00 08 80 00 40 00 fa
00 00 08 00 00 00 00 00 00 00 00
```

TestNodeReg_Write_led_OFF:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 e3 10 e4 31 bf 1d e4 2f d9 00 ff ff ff 0f 00
01 00 00 54 40 18 00 ff ff ff ff 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

TestNodeReg_Write_led_ON:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 e3 10 e4 31 bf 1d e4 2f d9 00 ff ff ff 0f 00
01 00 00 54 40 18 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

StartMotor_dashboard:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 12 00 00 00 02
00 00 00 07 00 00 00 78 00 01 00 78 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

StopMotor_dashboard:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 02 00 00 00 02
00 00 00 07 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

PowerOffMotor_dashboard:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 03 00 00 00 02
00 00 00 07 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

MotorStart_MotorStatusTab:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 01 00 00 00 02
00 00 00 01 00 00 00 78 00 00 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

Note: To select a different node, change the highlighted bit in Motor Start Motor status command

01 - 1st node

02 - 2nd node

04 - 3rd node and so on

MotorStop_MotorStatusTab:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 02 00 00 00 02
00 00 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

PowerOffMotor_StatusTab:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 03 00 00 00 02
00 00 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

Motor_rpm_500_MotorStatusTab:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 01 00 00 00 02
00 00 00 01 00 00 00 f4 01 00 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

Motor_rpm_1000_MotorStatusTab:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 01 00 00 00 02
00 00 00 01 00 00 00 e8 03 00 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

Motor_rpm_1400_MotorStatusTab:

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 01 00 00 00 02
00 00 00 01 00 00 00 78 05 00 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

Motor_rpm_1800_MotorStatusTab

```
hexString=f1 01 77 cc 01 64 00 01 4d f4 63 ea 37 18 1e 7c 37 18 1e 00 01 00 00 00 02
00 00 00 01 00 00 00 08 07 00 00 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00
```

D.5.2. Recommend Command Sequences to test basic functionality

Basic LED OFF/ON command:

- Send LED OFF Command
- Send LED ON command

Motor Config Test:

- Send the Update config command

Motor start from Dashboard Test:

- Send the start motor dashboard command
- Send the Motor RPM 500 Motor Status command
- Send the Motor RPM 1000 Motor Status command
- Send the Motor RPM 1400 Motor Status command
- Send the Motor RPM 1800 Motor Status command
- Send the Stop motor dashboard command
- Send the Power Off motor dashboard command

Motor start from Motor Status Test:

- Send the Motor Start Motor status command
- Send the Motor RPM 500 Motor Status command
- Send the Motor RPM 1000 Motor Status command
- Send the Motor RPM 1400 Motor Status command
- Send the Motor RPM 1800 Motor Status command
- Send the Motor Stop Motor status command
- Send the Power Off Motor Status command

Appendix E. Troubleshooting

E.1. Automate 3.0 GUI Troubleshooting

E.1.1. Motor Configuration Values are 0

Problem Description:

Motor configuration values are all 0.

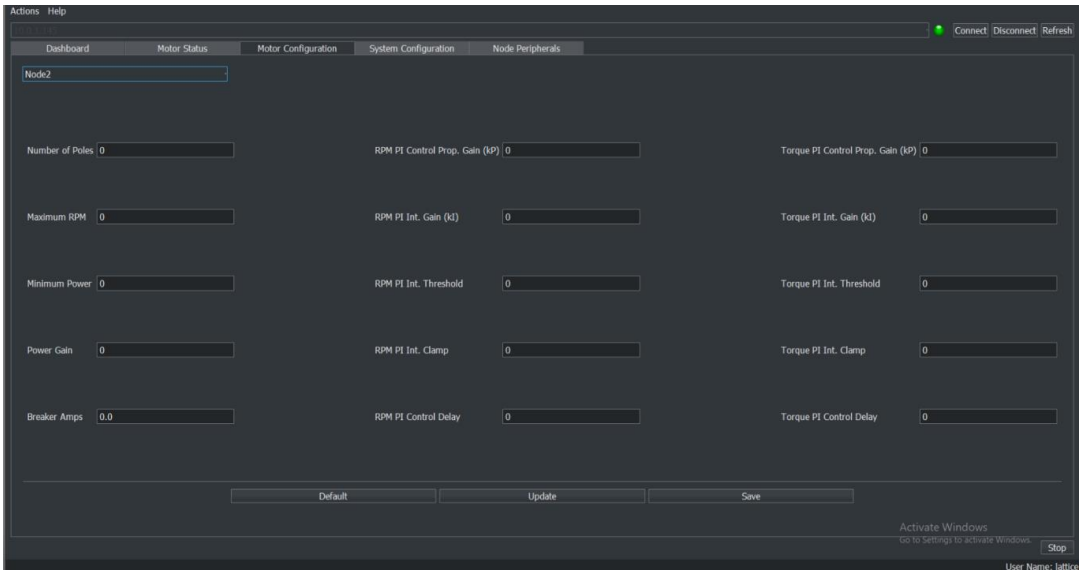

Figure E.1. Motor Configuration Values are All 0

Solution:

1. In the Automate 3.0 GUI, click the **Motor Configuration** tab.
2. From the Select drop-down menu, either Select **All** or select an individual node.

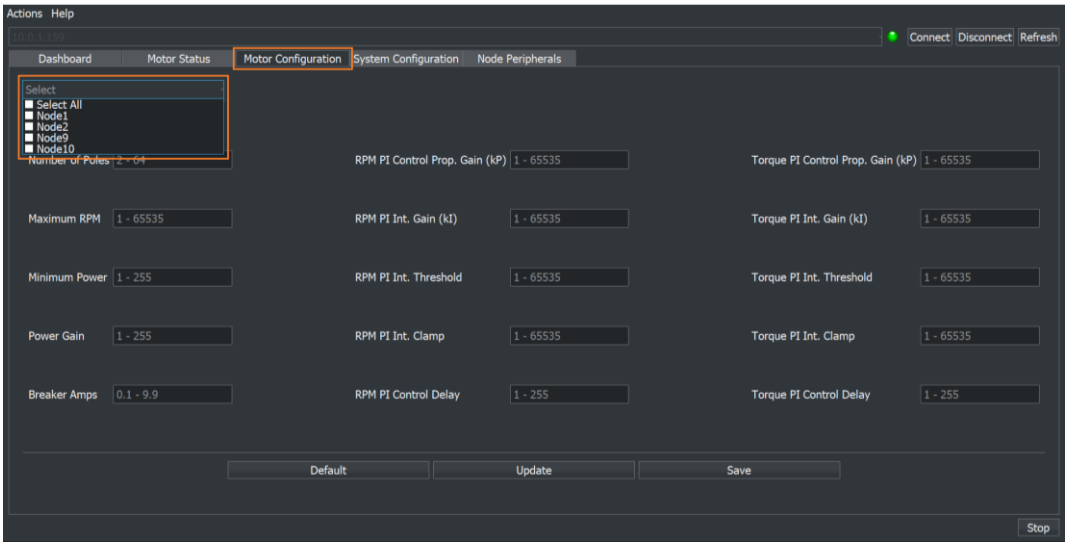

Figure E.2. Motor Configuration: Node Selection

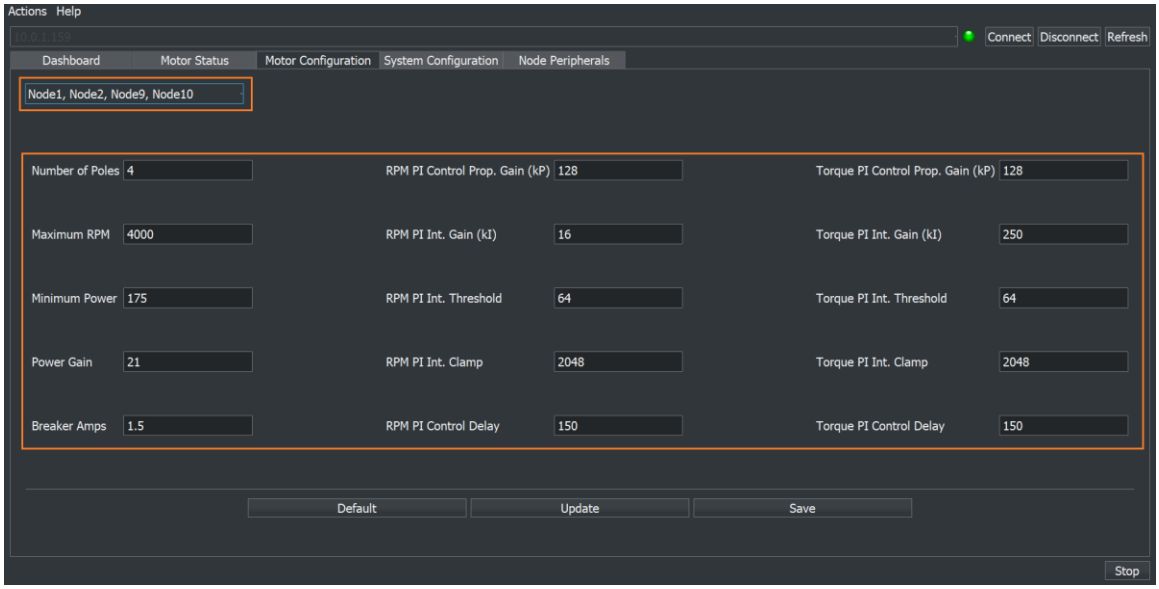

Figure E.3. Motor Configuration: All Nodes Selected

3. Change the Motor Configuration fields to the following default values:

- RPI PI Control Prop. Gain(kP): **90**
- RPI PI Int. Gain(kI): **10**
- RPI PI Control delay: **200**
- Minimum Power: 190 - **200**
- Power gain: **22 - 24**
- Breaker Amps: **1.8 - 2.0**

Note: These values are for the GB-42 BLS 24 V, 5000 RPM motors only. Choose appropriate values for the motors that user using.

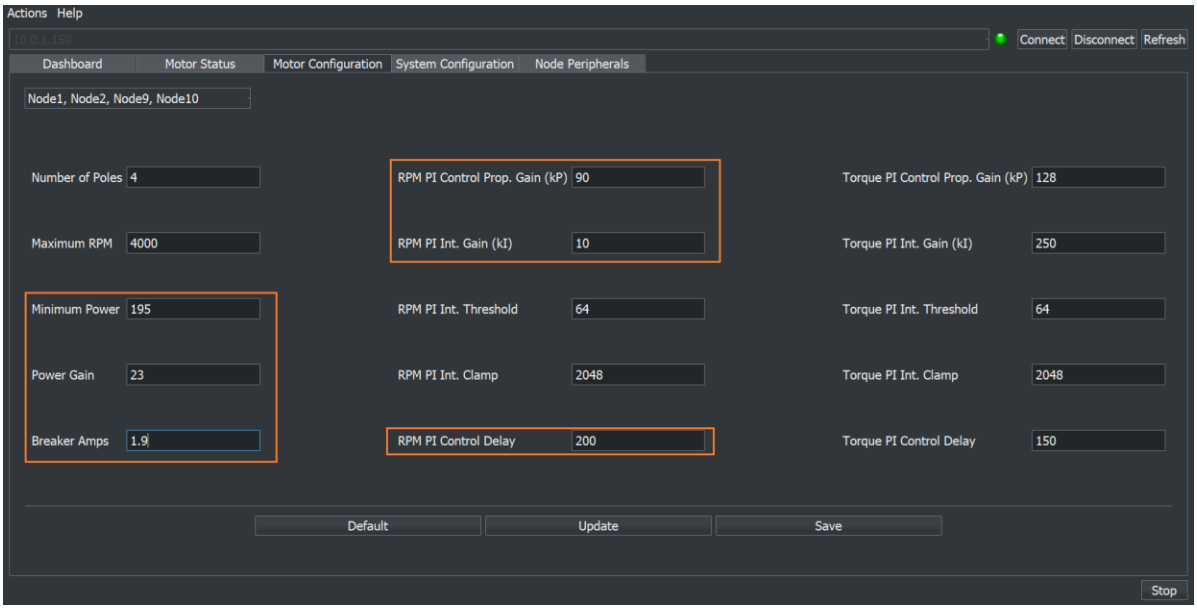

Figure E.4. Motor Configuration Value Changes

4. Click **Default**.

5. Click **Update**.
6. Click **Yes** on the Pop-up confirmation message.

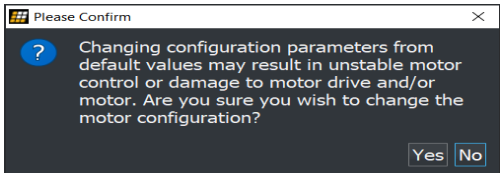

Figure E.5. Application Software - Motor Configuration: Warning Message

7. Enter the Credentials in the authentication pop-up and click on **Login**.
   Username**: lattice**
   Password**: lattice**

Figure E.6. Application Software - Motor Configuration: Authentication Pop-up

8. Click **OK** on the pop-up message stating that successfully updated the configuration of the selected node appears.

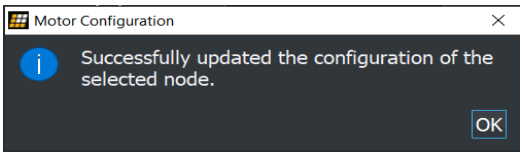

Figure E.7. Application Software - Motor Configuration: Update Configuration

9. If a success pop-up message does not appear, or if a message appears stating that it failed to configure the node, restart the system.

E.1.2. Motor Status Tab Failure (RPM Lock Status, Voltage Status and Drive Status are Red)

Problem Description: The motor cannot be stopped from the GUI, and/or RPM Lock Status, Voltage Status, and Drive Status indicators are red, as shown in Figure E..

Solution: Power everything off and restart the setup.

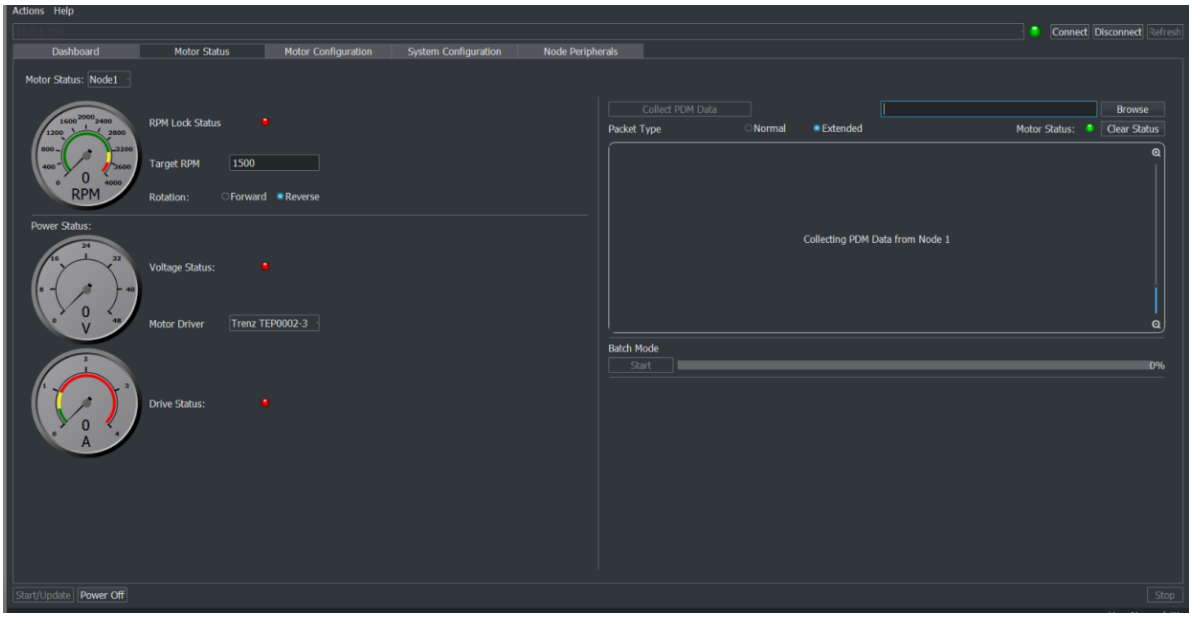

Figure E.8. Application Software- Motor Status Tab: Red Status

E.1.3. One of the Selected Motor Running Warning

Problem Description: The pop-up message “One of the selected motors is running” appears.

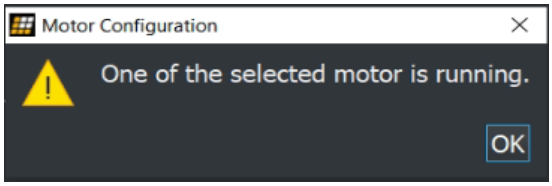

Figure E.9. Motor Running Warning Message

Solution: Stop all the motors, then configure or update the Motor Configuration.

E.1.4. Did not Receive Response from the Board Warning

Problem Description:

The pop-up message **Did not receive response from the board appears** while connecting to the GUI.

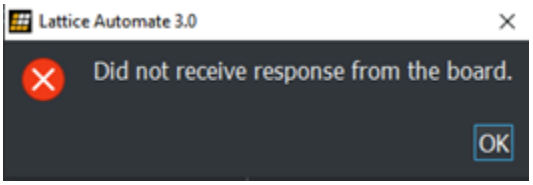

Figure E.10. Motor Connection Message

Solution:

1. Check the Ethernet connection. Follow the steps in Appendix D. Ethernet Connection to ping the main board from the PC.
2. Make sure the Main System Ready and Node System Ready LEDs are illuminated, as described in the Hardware System Readiness section.
3. Use Docklight to check the print statements from the main board:
   a. Connect a UART cable between the Main Board and a PC with Docklight installed.
   b. Open Docklight on the PC.
   c. Double click COM.

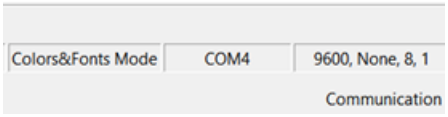

Figure E.11. Motor Connection Message

   d. Select the last USB serial port in the list, as shown below.

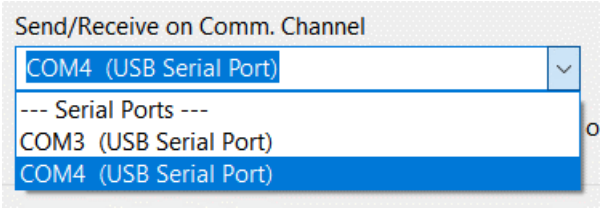

Figure E.12. Send/Receive on Comm. Channel

e. Select baud rate **9600**.

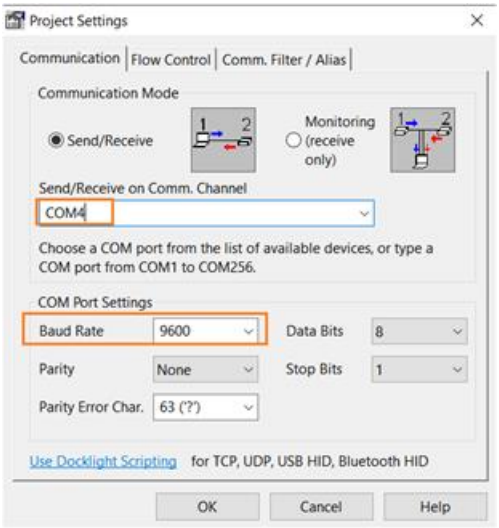

Figure E.13. Project Settings

f. Click **Run.**

Figure E.14. Run Button

g. Power cycle the Main Board or press SW3 button on the Main Board.

h. In Docklight, select the ASCII tab. Wait 60 seconds and check that the print statements are valid, as shown below.

Figure E.15. ASCII Print Statements

i. LED D64 on the Main Board should be illuminated after the Docklight prints have appeared.

j. If LED D64 did not illuminate and/or the Docklight prints are incorrect, power cycle the Main System.

4. Check the IP address on the GUI.

a. Make sure the Automate 3.0 GUI is set to connect to IP address 192.168.1.4.

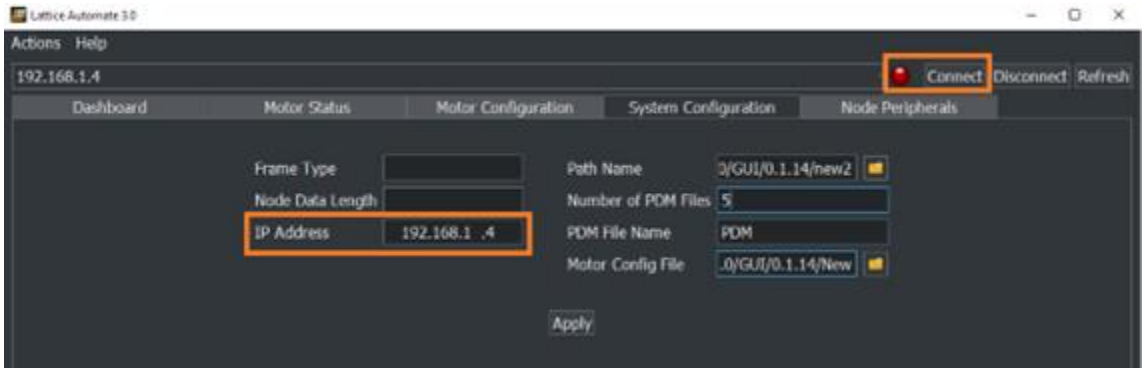

Figure E.16. Automate 3.0 GUI

b. If users changed the main system's IP address in Propel Builder, make sure using the changed IP address. See Reference Design Document Section 2.6 for more details about how to change the main system's IP address.

Annexure-A

Cable Description

Sl. No.	Cable	Description
1	Mini USB 	It is used to interface the Mini USB port of the board to the PC for the purpose of loading .bit file and Modbus.
2	Aardvark I2C/SPI Host Adapter 	It is used to interface between PC and Lattice Certus NX Board through I2C and SPI protocol.
3	FS SFP-GB-GE-T 	It is used to make an Ethernet connection on the main system board

Technical Support Assistance

Submit a technical support case through www.latticesemi.com/techsupport.

For frequently asked questions, refer to the Lattice Answer Database at www.latticesemi.com/Support/AnswerDatabase.

Revision History

Revision 1.1, June 2023

Section	Change Summary
Communication Protocols (OPCUA)	Updated Figure 3.1. OPCUA High-Level Block Diagram. Updated Figure 3.2. UDP IP Core Overview to change CARE to CORE.
Hardware	Added Step 6 in the Hardware Setup section. Added Figure 4.2. Main System Ready LEDs. Added Figure 4.3. Node System Ready LEDs.
Running the Motor through Automate GUI Application	Added Refresh Button section. Revised step 8 in Collect PDM Data section. Revised PDM Data Collection Process for normal and extended mode in Details about PDM Data Collection Process section. Updated Figure 7.43. GUI Application PDM Data: Components Involved in PDM Data Collection Process to change from Etherconnect to Ethernet.
Appendix B. Programming the Automate Stack on Respective FLASH	Updated Figure B.7. Radiant Programmer - Bitstream Flashing Settings (Main System).
Appendix C. Programming a Fresh Main System Board	Updated Figure C.5. Radiant Programmer - Quad Mode Programming.
Appendix D. Ethernet Connection	Added D.5. Packet Sender Commands section.
Appendix E. Troubleshooting	Added E.1.4. Did not Receive Response from the Board Warning section.

Revision 1.0, March 2023

Section	Change Summary
All	Initial release.

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