Parallel to MIPI CSI-2 and DSI with CertusPro-NX

Reference Design

FPGA-RD-02239-1.2

May 2023
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# Acronyms in This Document

A list of acronyms used in this document.

<table>
<thead>
<tr>
<th>Acronym</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSI-2</td>
<td>Camera Serial Interface 2</td>
</tr>
<tr>
<td>DPI</td>
<td>Display Pixel Interface</td>
</tr>
<tr>
<td>DSI</td>
<td>Display Serial Interface</td>
</tr>
<tr>
<td>EBR</td>
<td>Embedded Block RAM</td>
</tr>
<tr>
<td>ECC</td>
<td>Error Correction Code</td>
</tr>
<tr>
<td>GPLL</td>
<td>General Purpose PLL</td>
</tr>
<tr>
<td>HS</td>
<td>High Speed</td>
</tr>
<tr>
<td>LP</td>
<td>Low Power</td>
</tr>
<tr>
<td>LUT</td>
<td>Look Up Table</td>
</tr>
<tr>
<td>MIPI</td>
<td>Mobile Industry Processor Interface</td>
</tr>
<tr>
<td>PLL</td>
<td>Phase Locked Loop</td>
</tr>
<tr>
<td>P2B</td>
<td>Pixel2Byte</td>
</tr>
<tr>
<td>RX</td>
<td>Receiver</td>
</tr>
<tr>
<td>TX</td>
<td>Transmitter</td>
</tr>
</tbody>
</table>
1. Introduction

The Mobile Industry Processor Interface (MIPI®) D-PHY was developed primarily to support camera and display interconnections in mobile devices, and it has become the industry’s primary high-speed PHY solution for these applications in smartphones. It is typically used in conjunction with MIPI Camera Serial Interface-2 (CSI-2) and MIPI Display Serial Interface (DSI) protocol specifications. It meets the demanding requirements of low power, low noise generation, and high noise immunity that mobile phone designs demand.

MIPI D-PHY is a practical PHY for typical camera and display applications. It is designed to replace traditional parallel bus based on LVCMOS or LVDS. However, many processors and displays/cameras still use RGB, CMOS, or MIPI Display Pixel Interface (DPI) as interface.

The Parallel to MIPI reference design allows the quick interface for a processor with an RGB interface to a display with a MIPI DSI interface or a camera with a CMOS interface to a processor with CSI-2 interface. The Lattice Semiconductor Parallel to MIPI D-PHY Interface reference design provides this conversion for Lattice Semiconductor CertusPro-NX devices. This is useful for wearable, tablet, human machine interfacing, medical equipment and many other applications.

1.1. Supported Device and IP

This reference design supports the following devices with IP versions.

<table>
<thead>
<tr>
<th>Device Family</th>
<th>Part Number</th>
<th>Compatible IP</th>
</tr>
</thead>
<tbody>
<tr>
<td>CertusPro™-NX</td>
<td>LFCPNX-100</td>
<td>Pixel-to-Byte Converter IP version 1.4.0</td>
</tr>
</tbody>
</table>

The IPs above are supported by Lattice Radiant™ software version 2022.1 or later.

1.2. Features List

The key features of the Parallel to MIPI Reference Design are:

- Compliant with MIPI D-PHY version 1.2, MIPI DSI version 1.2, and MIPI CSI-2 version 1.2 Specifications
- Supports MIPI DSI and MIPI CSI-2 interfacing up to 6 Gb/s for Soft D-PHY
- Supports 1, 2, or 4 MIPI D-PHY data lanes
- Supports non-burst mode with sync pulses for transmission of DSI packets only
- Supports low-power (LP) mode during vertical and horizontal blanking
- Supports common MIPI DSI compatible video formats (RGB888, RGB666)
- Supports common MIPI CSI-2 compatible video formats (RGB888, RAW8, RAW10, RAW12, RAW14)
1.3. Block Diagram

Figure 1.1 shows the block level diagram of the Parallel to MIPI Reference Design.

Figure 1.1. Parallel to MIPI Reference Design Block Diagram

Figure 1.1 shows the block level diagram of the Parallel to MIPI reference design mainly consists of the Pixel to Byte and TX D-PHY IPs. Since TX D-PHY PLL has an input clock frequency requirement of between 24 MHz and 200 MHz, another on-chip GPLL may have to be used to create an appropriate clock.

1.4. Functional Description

The Parallel to MIPI D-PHY Reference Design converts a standard parallel video interface into either DSI or CSI-2 byte packets. The input interface for the design consists of a pixel bus (RGB888, RGB666), vertical and horizontal sync flags, a data enable and a clock for DSI and pixel bus (RGB888, RAW8, RAW10, RAW12, and RAW14), frame and line valid flags and a clock for CSI-2.

Figure 1.2. Display Parallel Input Bus Waveform

Figure 1.3. Camera Sensor Parallel Input Bus Waveform
This parallel bus in Figure 1.2 and Figure 1.3 is converted to the appropriate DSI or CSI-2 output format. The DSI/CSI-2 output serializes HS (High Speed) data and controls LP (Low Power) data and transfers them through MIPI D-PHY IP. MIPI D-PHY also has a maximum of five lanes per channel. It consists of one clock lane and up to four data lanes. The maximum Soft D-PHY data rate is 1.5 Gbp/s per lane (depending on the package). Refer to CertusPro-NX Family Datasheet (FPGA-DS-02086).

1.5. Conventions

1.5.1. Nomenclature
The nomenclature used in this document is based on Verilog HDL. This includes radix indications and logical operators.

1.5.2. Data Ordering and Data Types
The highest bit within a data bus is the most significant bit. 8-bit parallel data is serialized to 1-bit data stream on each MIPI D-PHY data lane where bit 0 is the first transmitted bit. Table 1.1 lists pixel data order coming from core module.

Table 1.1. Pixel Data Order

<table>
<thead>
<tr>
<th>Data Type</th>
<th>Format</th>
</tr>
</thead>
<tbody>
<tr>
<td>RGB</td>
<td>{Red[MSB:0], Green[MSB:0], Blue[MSB:0]}</td>
</tr>
<tr>
<td>RAW</td>
<td>RAW[MSB:0]</td>
</tr>
</tbody>
</table>

1.5.3. Signal Names
Signal names that end with:
- __n are active low
- __i are input signals
  Some signals are declared as bidirectional (I/O) but are only used as input. Hence, __i identifier is used.
- __o are output signals
  Some signals are declared as bidirectional (I/O) but are only used as output. Hence, __o identifier is used.
- __io are bidirectional signals

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2. Parameters and Port List

There are two directive files for this reference design:
- `synthesis_directives.v` – used for design compilation by Lattice Radiant software and for simulation.
- `simulation_directives.v` – used for simulation.

The user can modify these directives according to user’s own configuration. The settings in these files must match Pixel to Byte and TX D-PHY IP settings created by Lattice Radiant.

2.1. Synthesis Directives

Table 2.1 shows the synthesis directives that affect this reference design. These are used for both synthesis and simulation. Some parameter selections are restricted by other parameter settings as shown in Table 2.1 and Table 2.2.

<table>
<thead>
<tr>
<th>Category</th>
<th>Directive</th>
<th>Remarks</th>
</tr>
</thead>
<tbody>
<tr>
<td>D-PHY Type</td>
<td>TX_DSI</td>
<td>Only one of these two directives must be defined. Used for DSI or CSI-2</td>
</tr>
<tr>
<td></td>
<td>TX_CSI2</td>
<td>transmission.</td>
</tr>
<tr>
<td>Video Data Type</td>
<td>RGB888, RGB666, RAWB, RAW10, RAW12, RAW14</td>
<td>Only one of these six directives must be defined. Type of video data to convert from pixel format to byte format for Pixel to Byte converter.</td>
</tr>
<tr>
<td>Number of TX Lane</td>
<td>NUM_TX_LANE_1, NUM_TX_LANE_2, NUM_TX_LANE_4</td>
<td>Only one of these directives must be selected.</td>
</tr>
<tr>
<td>Number of Pixels Per Pixel Clock</td>
<td>NUM_PIX_LANE_1, NUM_PIX_LANE_2, NUM_PIX_LANE_4, NUM_PIX_LANE_6</td>
<td>Only one of these four directives must be defined. Number of pixels per pixel clock is used for the input to the Pixel to Byte converter.</td>
</tr>
<tr>
<td>TX D-PHY Clock Gear</td>
<td>TX_GEAR_8</td>
<td>TX D-PHY Clock Gear.</td>
</tr>
<tr>
<td>Miscellaneous</td>
<td>MISC_ON, MISC_OFF</td>
<td>Enables internal signals monitored by test-bench. Only one of these two directives must be defined.</td>
</tr>
<tr>
<td>Number of Pixels</td>
<td>NUM_PIXELS (value)</td>
<td>Number of active Pixels per Line</td>
</tr>
<tr>
<td>Clock Mode¹</td>
<td>CLK_MODE_HSONLY, CLK_MODE_HSLP</td>
<td>TX D-PHY Clock mode. Only one of these two directives must be defined.</td>
</tr>
</tbody>
</table>

Note:
1. HS_LP mode means non-continuous clock mode and HS_ONLY means continuous clock mode for the TX D-PHY.
2.2. Simulation Directives

Table 2.2 shows the simulation directives for this reference design.

<table>
<thead>
<tr>
<th>Category</th>
<th>Directive</th>
<th>Remarks</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pixel clock period</td>
<td>PIX_CLK {value}</td>
<td>Pixel clock period in ns</td>
</tr>
<tr>
<td>Number of video frames</td>
<td>NUM_FRAMES {value}</td>
<td>Number of video frames to be transmitted</td>
</tr>
<tr>
<td>Number of lines per frame</td>
<td>NUM_LINES {value}</td>
<td>Number of active lines per frame</td>
</tr>
<tr>
<td>Horizontal Front Porch</td>
<td>HFRONT {value}</td>
<td>Number of blanking cycles before HSYNC signal is asserted</td>
</tr>
<tr>
<td>Number of cycles HSYNC</td>
<td>HPULSE {value}</td>
<td>Number of cycles for which HSYNC signal is asserted</td>
</tr>
<tr>
<td>signal asserted</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Horizontal Back Porch</td>
<td>HBACK {value}</td>
<td>Number of blanking cycles after HSYNC signal is de-asserted</td>
</tr>
<tr>
<td>Vertical Front Porch</td>
<td>VFRONT {value}</td>
<td>Number of blanking lines before VSYNC signal is asserted</td>
</tr>
<tr>
<td>Number of lines VSYNC</td>
<td>VPULSE {value}</td>
<td>Number of lines for which VSYNC signal is asserted</td>
</tr>
<tr>
<td>signal asserted</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Vertical Back Porch</td>
<td>VBACK {value}</td>
<td>Number of blanking lines after VSYNC signal is de-asserted</td>
</tr>
</tbody>
</table>

2.3. Top-Level I/O

Table 2.3 shows the top level I/O of this reference design. Actual I/O depends on the customer’s configurations. All necessary I/O ports are automatically declared by compiler directives.

<table>
<thead>
<tr>
<th>Port Name</th>
<th>Direction</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>pix_clk_i</td>
<td>I</td>
<td>Input pixel/reference clock. Period of pixel clock is defined in simulation_directives.v</td>
</tr>
<tr>
<td>reset_n_i</td>
<td>I</td>
<td>Asynchronous active low system reset</td>
</tr>
<tr>
<td>vsync_i</td>
<td>I</td>
<td>Input vertical sync for parallel interface</td>
</tr>
<tr>
<td>hsync_i</td>
<td>I</td>
<td>Input horizontal sync for parallel interface</td>
</tr>
<tr>
<td>de_i</td>
<td>I</td>
<td>Input data enable for parallel interface</td>
</tr>
<tr>
<td>fv_i</td>
<td>I</td>
<td>Input frame valid for parallel interface</td>
</tr>
<tr>
<td>lv_i</td>
<td>I</td>
<td>Input line valid sync for parallel interface</td>
</tr>
<tr>
<td>dvalid_i</td>
<td>I</td>
<td>Input data enable for parallel interface</td>
</tr>
</tbody>
</table>
| pixdata_i                  | I         | Input pixel data. Data Bus width depends on the data type selected and Number of pixels per clock. 
RGBl888 : 24-bit bus width × Number of Pixel per clock  
RGBl666 : 18-bit bus width × Number of Pixel per clock  
RAW14 : 14-bit bus width × Number of Pixel per clock  
RAW12 : 12-bit bus width × Number of Pixel per clock  
RAW10 : 10-bit bus width × Number of Pixel per clock  
RAW8 : 8-bit bus width × Number of Pixel per clock |
<p>| pll_lock_o                 | O         | D-PHY PLL lock signal |
| d_p_i[NUM_TX_LANE -1:0]     | I/O       | Positive differential TX D-PHY data lanes |
| d_n_i[NUM_TX_LANE -1:0]     | I/O       | Negative differential TX D-PHY data lanes |</p>
<table>
<thead>
<tr>
<th>Port Name</th>
<th>Direction</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>clk_p_io</td>
<td>I/O</td>
<td>Positive differential TX D-PHY clock lane</td>
</tr>
<tr>
<td>clk_n_io</td>
<td>I/O</td>
<td>Negative differential TX D-PHY clock lane</td>
</tr>
</tbody>
</table>

**Notes:**
1. Available only if data interface is DSI.
2. Available only if data interface is CSI-2.
3. Turned-on if Enable miscellaneous status signals attribute is selected.
4. NUM_TX_LANE = Number of TX D-PHY Lanes: 1, 2, 4 (available on user interface).
3. Design and Module Description

The top-level design (parallel2mipi_LFCPNX.v) consists of the following modules:

- p2b
- tx_dphy
- int_pll

The top-level design has external PLL support, which is used when USE_GPLL is defined in the synthesis_directives.v file.

Figure 3.1 shows the timing diagram for the D-PHY Tx Input Bus for Long Packet Transmission in CSI-2/DSI Interface.

![Figure 3.1. D-PHY Tx Input Bus for Long Packet Transmission in CSI-2/DSI Interface](image)

When the protocol type selected is CSI-2, there is no internal buffer to save the incoming payload data before the creation of the header packet. Because of this, the D-PHY TX IP requires 3 cycles from the assertion of the ld_pyld_o to the arrival of the valid payload data. The ld_pyld_o asserts the next cycle after the detection of the lp_en_i. Hence little glue logic is added in the top-level design to take care of this timing requirement for the required signals for the D-PHY TX IP as shown in Figure 3.1.

3.1. p2b

This module must be created to convert Pixel data into Byte data output according to configurations, such as TX Interface, Data Type, number of TX Lanes, and others. Figure 3.2 shows an example of IP interface settings in Lattice Radiant for the Pixel to Byte Submodule IP. Refer to Pixel-to-Byte Converter IP Core User Guide (FPGA-IPUG-02094) for details.
The following shows the guidelines and parameter settings required for this reference design:

- **TX Interface** – Select DSI or CSI-2. Set the same type as TX D-PHY IP.
- **Data Type** – Select RGB888 or RGB666 for DSI and RGB888, RAW8, RAW10, RAW12, or RAW14 for CSI-2. Others are not supported in this reference design.
- **Number of TX Lanes** – Select 1, 2, or 4. Set the same value as TX D-PHY IP.
- **Number of Input Pixel Lanes** – Select 1, 2, 4, and 6 for input Pixel per clock. Number of Input Pixel per Clock 6 is only supported for CSI-2, RAW10, and RAW12.
- **TX Gear** – Select 8. Only Gear 8 is supported in this reference design.
- **Enable miscellaneous status signals** – Select checkbox to enable (checked).

The Pixel-to-Byte Converter IP converts the standard pixel data format to the D-PHY CSI-2/DSI standard based byte data stream. The .ipx file included in the project (p2b/p2b.ipx) can be used to reconfigure the IP as per the user configuration requirements. If user creating this IP from scratch, it is recommended to set the design name to p2b so that user do not need to modify the instance name of this IP in the top-level design as well as in the simulation setup file. Otherwise, user need to modify the names accordingly.
3.2. **tx_dphy**

The user must create this module according to the channel conditions, such as number of lanes, bandwidth, and others. **Figure 3.3** and **Figure 3.4** show an example IP interface setting in Lattice Radiant for the CSI-2/DSI D-PHY Transmitter Submodule IP. Refer to **CSI-2/DSI D-PHY Tx Core User Guide (FPGA/IPUG-02080)** for details.

![Module/Ip Block Wizard](image)

**Figure 3.3. tx_dphy IP Creation in Lattice Radiant (1/2)**
The following shows the guidelines and parameter settings required for this reference design:

- **TX Interface Type** – Select DSI or CSI-2 (set according to the required configuration).
- **D-PHY TX IP** – CertusPro-NX Supports only Soft DPHY type.
- **Number of TX Lanes** – Select 1, 2, or 4 (set according to the required configuration).
- **TX Gear** – Select 8. When the D-PHY TX IP is Soft D-PHY selected, then TX Gear is 8. TX Gear 8 is also automatically selected by Lattice Radiant when the lane bandwidth is less than 1500 Mbps, which means TX byte clock could be ~187.5 MHz.
- **Interleaved Input Data** – Select disabled (unchecked).
- **CIL Bypass** – Select checkbox to enable (checked).
- **Bypass Packet Formatter** – Select disabled (unchecked).
- **Enable Frame Number Increment in Packet Formatter** – Select checkbox to enable (checked), only for CSI-2.
- **Frame Number MAX Value Increment in Packet Formatter [1–255]** – Numerical value between 1 to 255, only for CSI-2.
- **Enable Line Number Increment in Packet Formatter** – Select checkbox to enable (checked), only for CSI-2.
- **EoTp Enable** – Select checkbox to enable (checked) EoTp insertion, only for DSI. This option is not mandatory.
- **Enable LMMI Interface** – Select disabled (unchecked).
- **Enable AXI4-Stream Interface** – Select disabled (unchecked).
- **Enable Periodic Skew Calibration** – Select disabled (unchecked).
- **TX Line Rate per Lane (Mbps) [160–1500] (Soft D-PHY)** – Set according to the required configuration.
- **D-PHY Clock Mode** – Set according to the required configuration.
- D-PHY PLL Mode – Select External for Soft D-PHY IP.
- Reference Clock Frequency (MHz) [24–200] – Set the same value as pixel clock frequency.
- tINIT Counter – Select disabled (unchecked).
- Enable Miscellaneous Status Signals – Select checkbox to enable (checked).
- Protocol Timing Parameters tab – Default values are recommended (Change timing values if required).

This module takes the byte data and outputs DSI/CSI-2 data after serialization in DSI/CSI-2 High Speed mode. The .ipx file included in the project (tx_dphy/tx_dphy.ipx) can be used to reconfigure the IP as per the user configuration requirements. If user creating this IP from scratch, it is recommended to set the design name to tx_dphy so that user do not need to modify the instance name of this IP in the top-level design as well as simulation setup file. Otherwise, user need to modify the names accordingly.

3.3. **int_pll**

This module generates the required clkop for TX D-PHY module when Soft D-PHY IP is used. Figure 3.5 shows an example IP interface setting in Lattice Radiant for the PLL Submodule IP. Refer to PLL Module User Guide (FPGA-IPUG-02063) for details.

![Figure 3.5. int_pll IP Creation in Lattice Radiant](image)
The user need to modify the reference clock frequency and the clkop frequency as per the required configuration. For Soft D-PHY TX IP, clkop frequency is half of the TX Line Rate per Lane. The design also requires the external PLL to be used. The .ipx file included in the project (int_pll/int_pll.ipx) can be used to reconfigure the IP as per the user configuration requirements. If user creating this IP from scratch, it is recommended to set the design name to int_pll so that user do not need to modify the instance names of these IPs in the top-level design file. Otherwise, user need to modify the name accordingly.
4. Design and File Modifications

This reference design is based on version 1.4.0 of the Pixel2Byte IP and version 1.7.2 of the TX D-PHY IP. Some modifications are required depending on user configuration in addition to two directive files (synthesis_directives.v and simulation_directives.v).
5. Design Simulation

The script file (parallel_to_mipi_LFCPNX_msim.do) and testbench files are provided to run the functional simulation by Modelsim. If user follow the naming recommendations regarding design name and instance name when the Pixel2Byte and TX D-PHY IPs are created by Lattice Radiant, the following are the only changes required in the script file:

- User project directory

```lisp
### Set Customer's project/simulation directory ###
set radiant_dir C:/lacc/radiant/1.1
set project_dir C:/Users/gpyrilad/Documents/User_Guide/Done/Parallel_to_MIPI_CertusPro-NX/FGA-RD-02239/FGA-RD-02239
set sim_dir $project_dir/simulation/lattc1/

Figure 5.1. Script Modification #1
```

```lisp
set num_frames 3
set num_lines 3

cd $sim_dir

if {![file exists work]} { 
  vlib work
}

transcript file "$sim_dir/simulation.log"

### Compiling modules ###
vlog \
+incdir="/project_dir/int_pll/rtl/" \
+incdir="/project_dir/p2b/rtl/" \
+incdir="/project_dir/tx_dphy/rtl/" \
+incdir="/project_dir/source/verilog/lfcpxn/" \
+incdir="/project_dir/testbench/verilog/tb_include/" \
+incdir="/project_dir/testbench/verilog/" \
$project_dir/source/verilog/lfcpxn/synthesis_directives.v \ 
$project_dir/testbench/verilog/simulation_directives.v \ 
$project_dir/int_pll/rtl/int_pll.v \ 
$project_dir/p2b/rtl/p2b.v \ 
$project_dir/tx_dphy/rtl/tx_dphy.v \ 
$project_dir/source/verilog/lfcpxn/parallel2mipi_LFCPNX.v \ 
$project_dir/testbench/verilog/vid_timing_gen_driver.v \ 
$project_dir/testbench/verilog/dphy_checker.v \ 
$project_dir/testbench/verilog/parallel2mipi_LFCPNX_tb.v \ 
+define=NUM_FRAMES=$num_frames+NUM_LINES=$num_lines \ 

vaim -voptargs=-acc-ep work.parallel2mipi_LFCPNX_tb -L pmx_work -L ovi_lfcpxn -c -do "add wave -r parallel2mipi_LFCPNX_tb/* ;run all; quit" -t fs -suppress 3085

Figure 5.2. Script Modification #2
```

The user need to modify simulation_directives.v according to the configuration (refer to the Simulation Directives section for details). By executing the script in Modelsim, compilation and simulation are executed automatically.

The testbench parallel2mipi_LFCPNX_tb.v instantiates the top level design module, generates the stimulus video data and does the data comparison between the expected data and output data from the RD, including Frame Number, EoT Packet check, CRC check, EoTp (Long Packet and Short Packet), ECC, and timing parameters of TX D-PHY. It shows the following statements while running the simulation.
When the simulation is finished, the following statements are displayed:

The test-bench generates other debug files during simulation like, input_data.log, output_data.log and dphy_checker_timing.log for debugging purpose. The input_data.log file stores the data transmitted by the test-bench. The output_data.log file stores the data received to the test-bench. The testbench compares both of these files. The dphy_checker_timing.log file stores all the timing parameters (such as LP-11, TLPX, HS-prepare, HS-0, and HS-Trail) and gives error if any timing parameter fails. The same file also saves timing of Header Packet received and Header Packet values like DT, VC, WC, and ECC.
**Calculation for DSI - RGB888**

1920x1080p@60Hz, 4-lane, 8 Gears, 1 Pixel Lane, Non-continuous Mode

<table>
<thead>
<tr>
<th>Total Horizontal Samples</th>
<th>Refer to MIPI D-PHY Bandwidth Matrix and Implementation Table 2.1. Common Video Format</th>
</tr>
</thead>
<tbody>
<tr>
<td>Total Vertical Lines</td>
<td>1125</td>
</tr>
</tbody>
</table>

**Pixel Clock Frequency**

\[ \text{PCF} = 2200 \times 1125 \times 60 = 148.5 \, \text{MHz} \]

Input this frequency at reference clock in your int_pll & tx_dphy

**Bandwidth (Total Data Rate)**

\[ \text{B} = 148.5 \, \text{MHz} \times 24\text{-bit} = 3.564 \, \text{Gbps} \]

RGB888 uses 24 bits.

**Line Rate (Data Rate per Lane)**

\[ \text{LR} = 3.564 \, \text{Gbps}/4\text{-lane} = 891 \, \text{Mbps} \]

Input this tx line rate at tx_dphy. Maximum TX bandwidth is 1.5 Gbps/lane using D-PHY Soft IP. Only Soft D-PHY in CertusPro-NX.

**MIPI Bit Clock Frequency**

\[ \text{MBCF} = 891/2 = 445.5 \, \text{MHz} \]

Input this frequency at primary clock output in your int_pll.

For DSI Simulation, Eotp enable (tx_dphy) is needed to be enabled.

---

**Figure 5.3. Calculation for DSI: RGB888**

**Figure 5.4** shows the simulation waveform of the full view of three lines and three frames for the DSI interface. **Figure 5.6** shows the zoom view of the simulation waveform shown in **Figure 5.4** for DSI interface. The waveform shows all the top-level I/O and few other signals.

---

**Calculation for DSI - RGB666**

1920x1080p@60Hz, 4-lane, 8 Gears, 1 Pixel Lane, Non-continuous Mode

<table>
<thead>
<tr>
<th>Total Horizontal Samples</th>
<th>Refer to MIPI D-PHY Bandwidth Matrix and Implementation Table 2.1. Common Video Format</th>
</tr>
</thead>
<tbody>
<tr>
<td>Total Vertical Lines</td>
<td>1125</td>
</tr>
</tbody>
</table>

**Pixel Clock Frequency**

\[ \text{PCF} = 2200 \times 1125 \times 60 = 148.5 \, \text{MHz} \]

Input this frequency at reference clock in your int_pll & tx_dphy

**Bandwidth (Total Data Rate)**

\[ \text{B} = 148.5 \, \text{MHz} \times 18\text{-bit} = 2.673 \, \text{Gbps} \]

RGB666 uses 18 bits.

**Line Rate (Data Rate per Lane)**

\[ \text{LR} = 2.673 \, \text{Gbps}/4\text{-lane} = 668.250 \, \text{Mbps} \]

Input this tx line rate at tx_dphy. Maximum TX bandwidth is 1.5 Gbps/lane using D-PHY Soft IP. Only Soft D-PHY in CertusPro-NX.

**MIPI Bit Clock Frequency**

\[ \text{MBCF} = 668.250/2 = 334.125 \, \text{MHz} \]

Input this frequency at primary clock output in your int_pll.

For DSI Simulation, Eotp enable (tx_dphy) is needed to be enabled.

---

**Figure 5.5. Calculation for DSI: RGB666**
Figure 5.6. Simulation Waveform for DSI: RGB666

Figure 5.8 shows the simulation waveform of the full view of three lines and three frames for the CSI-2 RAW10 interface. Figure 5.10 shows the simulation waveform of the full view of three lines and three frames for the CSI-2 RAW12 interface. The waveform shows all the top level I/O and few other signals.

Calculation for CSI-2: RAW10

1920x1080p@60Hz, 4-lane, 8 Gears, 1 Pixel Lane, Non-continuous Mode

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Total Horizontal Samples</td>
<td>2200</td>
</tr>
<tr>
<td>Total Vertical Lines</td>
<td>1125</td>
</tr>
<tr>
<td>Pixel Clock Frequency</td>
<td>PCF = 2200 x 1125 x 60 = 148.5 MHz</td>
</tr>
<tr>
<td>Bandwidth (Total Data Rate)</td>
<td>R = 148.5 MHz x 10-bit = 1.485 Gbps</td>
</tr>
<tr>
<td>Line Rate (Data Rate per Lane)</td>
<td>LR = 1.485 Gbps/4-lane = 371.25 Mbps</td>
</tr>
<tr>
<td>MIPI Bit Clock Frequency</td>
<td>MBGF = 371.25/2 = 185.625 MHz</td>
</tr>
</tbody>
</table>

Refer to MIPI D-PHY Bandwidth Matrix and Implementation Table 2.1. Common Video Format

Input this frequency at reference clock in your int_pll & tx_dphy

RAW10 uses 10 bits.

Input this tx line rate at tx_dphy. Maximum TX bandwidth is 1.5 Gbps/lane using D-PHY Soft IP. Only Soft D-PHY in CertusPro-NX.

Input this frequency at primary clock output in your int_pll.

For CSI-2 Simulation, configure the following parameters in tx_dphy:
- Enable Frame Number Increment in Packet: Enabled
- Frame Number MAX Value Increment in Packet Formatter: 255
- Enable Line Number Increment in Packet Formatter: Enabled

Figure 5.7. Calculation for CSI-2: RAW10

Figure 5.8. Simulation Waveform for CSI-2: RAW10
**Calculation for CSI-2 : RAW12**

**1920x1080p@60Hz, 4-lane, 8 Gears, 1 Pixel Lane, Non-continuous Mode**

<table>
<thead>
<tr>
<th>Calculation</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Total Horizontal Samples = 2200</td>
<td>Refer to MIPI D-PHY Bandwidth Matrix and Implementation Table 2.1. Common Video Format</td>
</tr>
<tr>
<td>Total Vertical Lines = 1125</td>
<td></td>
</tr>
<tr>
<td>Pixel Clock Frequency</td>
<td>Input this frequency at reference clock in your int_pll &amp; tx_dphy</td>
</tr>
<tr>
<td>( PCF = 2200 \times 1125 \times 60 = 148.5 \text{ MHz} )</td>
<td></td>
</tr>
<tr>
<td>Bandwidth (Total Data Rate)</td>
<td>RAW12 uses 12 bits.</td>
</tr>
<tr>
<td>( B = 148.5 \text{ MHz} \times 12\text{-bit} = 1.782 \text{ Gbps} )</td>
<td></td>
</tr>
<tr>
<td>Line Rate (Data Rate per Lane)</td>
<td>Input this tx line rate at tx_dphy. Maximum TX bandwidth is 1.5 Gbps/lane using D-PHY Soft IP. Only Soft D-PHY in CertusPro-NX.</td>
</tr>
<tr>
<td>( LR = 1.782 \text{ Gbps/4-lane} = 445.5 \text{ Mbps} )</td>
<td></td>
</tr>
<tr>
<td>MIPI Bit Clock Frequency</td>
<td>Input this frequency at primary clock output in your int_pll.</td>
</tr>
<tr>
<td>( MBCF = 455.5/2 = 222.750 \text{ MHz} )</td>
<td></td>
</tr>
</tbody>
</table>

For CSI-2 Simulation, configure the following parameters in tx_dphy:
- Enable Frame Number Increment in Packet: Enabled
- Frame Number MAX Value Increment in Packet Formatter: 255
- Enable Line Number Increment in Packet Formatter: Enabled

**Figure 5.9. Calculation for CSI-2: RAW12**

**Figure 5.10. Simulation Waveform for CSI-2: RAW12**

The simulation waveform can be accessed by opening the vsim.wlf file in the Modelsim from the simulation directory. More signals of a module can be added to the waveform as required.
6. **Known Limitations**

The following are the limitations of this reference design:

- Only following data types are supported for MIPI DSI interface: RGB888, RGB666
- Only following data types are supported for MIPI CSI-2 interface: RGB888, RAW8, RAW10, RAW12, and RAW14
7. Design Package and Project Setup

The Parallel to MIPI with CertusPro-NX Reference Design is available on www.latticesemi.com. Figure 7.1 shows the directory structure. The design is targeted for LFCPNX-100-7LFG672I. synthesis_directives.v and simulation_directives.v are set to configure the design with following configuration:

- RX – CSI-2, RAW12 parallel data with 1 pixel/clock
- TX – 4-lanes, Gear 8 with Soft D-PHY in non-continuous clock mode

The user can modify the directives for user’s own configuration.

Figure 7.1. Directory Structure

Figure 7.2 shows the design files used in the Lattice Radiant project. Including PLL, Lattice Radiant creates three .ipx files. By specifying parallel2mipi_LFCPNX as a top-level design, all unnecessary files are ignored. Constraint file (parallel_to_mipi_LFCPNX.pdc) is also included in the project for reference. The user can modify it according to user’s own configuration.
Parallel to MIPI CSI-2 and DSI with CertusPro-NX
Reference Design

Figure 7.2. Project Files
8. Resource Utilization

Resource utilization depends on the configuration used. Table 8.1 shows the resource utilization examples under certain configurations targeting LFCPNX-100. This is just a reference and actual usage varies.

<table>
<thead>
<tr>
<th>Configuration</th>
<th>LUT (Utilization/Total)</th>
<th>FF (Utilization/Total)</th>
<th>EBR (Utilization/Total)</th>
<th>I/O (Utilization/Total)</th>
</tr>
</thead>
<tbody>
<tr>
<td>2-lane, Gear 8, Soft D-PHY, CSI-2, RAW14, 1 Pixels/clock</td>
<td>763/79872</td>
<td>602/80769</td>
<td>1/208</td>
<td>25/299</td>
</tr>
<tr>
<td>4-lane, Gear 8, Soft D-PHY, CSI-2, RAW12, 6 Pixels/clock</td>
<td>1109/79872</td>
<td>754/80769</td>
<td>4/208</td>
<td>88/299</td>
</tr>
<tr>
<td>4-lane, Gear 8, Soft D-PHY, DSI, RGB888, 2 Pixels/clock</td>
<td>803/79872</td>
<td>857/80769</td>
<td>3/208</td>
<td>64/299</td>
</tr>
<tr>
<td>4-lane, Gear 8, Soft D-PHY, DSI, RGB666, 2 Pixels/clock</td>
<td>929/79872</td>
<td>829/80769</td>
<td>2/208</td>
<td>52/299</td>
</tr>
</tbody>
</table>
References

- MIPI Alliance Specification for D-PHY Version 1.2
- MIPI Alliance Specification for Display Serial Interface 2 (DSI) Version 1.2
- MIPI Alliance Specification for Camera Serial Interface 2 (CSI-2) Version 1.2
- MIPI Alliance Specification for Camera Serial Interface 2 (CSI-2) Version 2.0
- Pixel-to-Byte Converter IP Core User Guide (FPGA-IPUG-02094)
- CSI-2/DSI D-PHY Tx IP Core User Guide (FPGA-IPUG-02080)
- PLL Module User Guide (FPGA-IPUG-02063)
- MIPI D-PHY Bandwidth Matrix and Implementation (FPGA-TN-02090)

For more information on the CertusPro-NX FPGA device, visit
https://www.latticesemi.com/Products/FPGAAndCPLD/CertusPro-NX.

For complete information on Lattice Radiant Project-Based Environment, Design Flow, Implementation Flow, Tasks, and Simulation Flow, see the Lattice Radiant Software User Guide.
Technical Support Assistance

Submit a technical support case through [www.latticesemi.com/techsupport](http://www.latticesemi.com/techsupport).

For frequently asked questions, refer to the Lattice Answer Database at [www.latticesemi.com/Support/AnswerDatabase](http://www.latticesemi.com/Support/AnswerDatabase).
Revision History

Revision 1.2, May 2023

<table>
<thead>
<tr>
<th>Section</th>
<th>Change Summary</th>
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<tr>
<td>References</td>
<td>Added reference to the MIPI D-PHY Bandwidth Matrix and Implementation technical note.</td>
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<tr>
<td>All</td>
<td>Minor adjustments in format and style.</td>
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Revision 1.1, February 2023

<table>
<thead>
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<th>Section</th>
<th>Change Summary</th>
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<tr>
<td>Introduction</td>
<td>Updated the document title from “Parallel to MIPI with CertusPro-NX” to “Parallel to MIPI CSI-2 and DSI with CertusPro-NX”.</td>
</tr>
<tr>
<td>Introduction</td>
<td>Updated Supported Device and IP section for below changes:</td>
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<tr>
<td></td>
<td>• Changed Pixel-to-Byte Converter IP version from 1.3.0 to 1.4.0.</td>
</tr>
<tr>
<td></td>
<td>• Changed D-PHY Transmitter IP version from 1.2.0 to 1.7.2.</td>
</tr>
<tr>
<td></td>
<td>• Changed Radiant software version from 3.1 to 2022.1.</td>
</tr>
<tr>
<td>Design and Module Description</td>
<td>Updated the figures below:</td>
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<tr>
<td></td>
<td>• Figure 3.2. p2b IP Creation in Lattice Radiant</td>
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<tr>
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<td>• Figure 3.3. tx_dphy IP Creation in Lattice Radiant (1/2)</td>
</tr>
<tr>
<td></td>
<td>• Figure 3.4. tx_dphy IP Creation in Lattice Radiant (2/2)</td>
</tr>
<tr>
<td></td>
<td>• Figure 3.5. int_pll IP Creation in Lattice Radiant</td>
</tr>
<tr>
<td>Design and File Modifications</td>
<td>Changed Pixel2Byte IP version from 1.3.0 to 1.4.0 and TX D-PHY IP version from 1.2.0 to 1.7.2.</td>
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<td>Design Simulation</td>
<td>• Updated the figures below:</td>
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<tr>
<td></td>
<td>• Figure 5.1. Script Modification #1</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.2. Script Modification #2</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.4. Simulation Waveform for DSI: RGB888</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.6. Simulation Waveform for DSI: RGB666</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.8. Simulation Waveform for CSI-2: RAW10</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.10. Simulation Waveform for CSI-2: RAW12</td>
</tr>
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<td>• Added the figures below:</td>
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<tr>
<td></td>
<td>• Figure 5.3. Calculation for DSI: RGB888</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.5. Calculation for DSI: RGB666</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.7. Calculation for CSI-2: RAW10</td>
</tr>
<tr>
<td></td>
<td>• Figure 5.9. Calculation for CSI-2: RAW12</td>
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<td>Technical Support Assistance</td>
<td>Added FAQ website link in Technical Support Assistance section.</td>
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Revision 1.0, September 2021

<table>
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<td>All</td>
<td>Initial release.</td>
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