ECP5 Face Identification

Reference Design

FPGA-RD-02062-1.0

August 2019
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# Acronyms in This Document

A list of acronyms used in this document.

<table>
<thead>
<tr>
<th>Acronym</th>
<th>Definition</th>
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</thead>
<tbody>
<tr>
<td>CKPT</td>
<td>Checkpoint</td>
</tr>
<tr>
<td>CNN</td>
<td>Convolutional Neural Network</td>
</tr>
<tr>
<td>EVDK</td>
<td>Embedded Vision Development Kit</td>
</tr>
<tr>
<td>FPGA</td>
<td>Field-Programmable Gate Array</td>
</tr>
<tr>
<td>LED</td>
<td>Light-emitting diode</td>
</tr>
<tr>
<td>ML</td>
<td>Machine Learning</td>
</tr>
<tr>
<td>MLE</td>
<td>Machine Learning Engine</td>
</tr>
<tr>
<td>NN</td>
<td>Neural Network</td>
</tr>
<tr>
<td>NNC</td>
<td>Neural Network Compiler</td>
</tr>
<tr>
<td>SD</td>
<td>Secure Digital</td>
</tr>
<tr>
<td>SDHC</td>
<td>Secure Digital High Capacity</td>
</tr>
<tr>
<td>SDXC</td>
<td>Secure Digital eXtended Capacity</td>
</tr>
<tr>
<td>SPI</td>
<td>Serial Peripheral Interface</td>
</tr>
<tr>
<td>VIP</td>
<td>Video Interface Platform</td>
</tr>
<tr>
<td>USB</td>
<td>Universal Serial Bus</td>
</tr>
</tbody>
</table>
1. **Introduction**

The Lattice ECP5 Face Identification document describes the Face Identification design process using the ECP5 EVDK FPGA platform.

### 1.1. Design Process Overview

#### 1.1.1. Training Model

- Setting up the basic environment
- Preparing the dataset
  - Preparing 90 x 90 Image
  - Dataset augmentation
- Training the machine
  - Training the machine and creating the checkpoint or caffedata file
- Creating Frozen file (*.pb)

#### 1.1.2. Neural Network Compiler

- Creating Binary file with Lattice sensAl2.0 program

#### 1.1.3. FPGA Design

- Creating FPGA Bitstream file

#### 1.1.4. FPGA Bitstream and Quantized Weights and Instructions

- Flashing Binary and Bitstream files
  - Binary File to MicroSD
  - Bitstream to Flash Memory on VIP Board

---

**Figure 1.1. Lattice Machine Learning Design Flow**
2. Setting Up the Basic Environment

2.1. Tools and Hardware Requirements
This section describes the required tools and environment setup for FPGA Bitstream and Flashing.

2.1.1. Lattice Tools
- Lattice SensAI Compiler v2.0 – Refer to https://www.latticesemi.com/Products/DesignSoftwareAndIP/AIml/NeuralNetworkCompiler.

2.1.2. Win32 MicroSD Disk Imager
Refer to https://sourceforge.net/projects/win32diskimager/.

2.1.3. Hardware
- ECP5 FPGA VIP Board – Refer to http://www.latticesemi.com/Solutions/Solutions/SolutionsDetails02/VIP.
- 1 × 4 membrane keypad (https://www.adafruit.com/product/1332)
- Hardware Rework

Remove four zero-ohm resistors R92, R93, R94, and R95 and connect 1 × 4 keypad to J28.
Figure 2.2. CrossLink VIP Input Bridge Board with $1 \times 4$ Keypad
3. Preparing the Dataset

This chapter describes how to create a dataset for training the Face Identification model.

3.1. Downloading the Dataset

To download the dataset:

1. Use the links below to download the training and testing VGGFace2 dataset:
   - Training dataset – http://zeus.robots.ox.ac.uk/vgg_face2/get_file?fname=vggface2_train.tar.gz
   - Testing dataset – http://zeus.robots.ox.ac.uk/vgg_face2/get_file?fname=vggface2_test.tar.gz

2. To access the dataset, you need to login. You have to sign up if you do not have an account by filling the required details on the given site.

![Figure 3.1. VGGFace2 Dataset](image)

3.2. Augmenting the Dataset

To augment the dataset:

1. Run the dataset augmentation script file `augmentation_crop_and_canvas.py`.
   - Command help option:
     - `-h 'python augmentation_crop_and_canvas.py –h’`
   - Argumentation options:
     - `-i` – Input directory location
     - `-o` – Output directory location
     - `-op (operation)`
       - Canvas – Create canvas and place image in it.
       - Crop – Crop image and make it square of size minimum of height and width.
       - Both – To apply both operations, canvas and crop on 50% images each.
     - `-cw (canvas width)` – If given, canvas is generated of given width. Otherwise, ignored if `-cr` argument is passed.
     - `-ch (canvas height)` – If given, canvas is generated of given height. Otherwise, ignored if `-cr` argument is passed.
     - `-cr (canvas ratio)` – If given, canvas is generated of given % of maximum out of height and width.
     - `-cl: (canvas location)` – If true, image is placed at random location in canvas.
     - `-ns: (name suffix)` – If given, name suffix is added in generated images.
2. Generate square images out of original training and testing dataset by crop and pad operation for alternate classes by running the scripts below:

```bash
$ python augmentation_crop_and_canvas.py -i ./dataset/vggface2_train/train/ -o ./dataset/vggface2_train/train/ -op both

$ python augmentation_crop_and_canvas.py -i ./dataset/vggface2_test/test/ -o ./dataset/vggface2_test/test/ -op both
```

3. Generate additional images using canvas augmentation with 20% larger canvas and random positioning of the original image with image name being post fixed with canvas by running the scripts below:

```bash
$ python augmentation_crop_and_canvas.py -i ./dataset/vggface2_train/train/ -o ./dataset/vggface2_train/train/ -op canvas -ns canvas -cr 20 -cl true

$ python augmentation_crop_and_canvas.py -i ./dataset/vggface2_test/test/ -o ./dataset/vggface2_test/test/ -op canvas -ns canvas -cr 20 -cl true
```
3.3. Annotations and Adding Class-Number to Annotation File

1. Run the scripts below to generate the annotation script file.
   
   **Note:** This `generate_train_test_list.py` script creates two files: `train.txt` for training dataset and `test.txt` for testing dataset, where training dataset is 80% of the total images and testing dataset is 20% of the images.

   ```bash
   $python generate_train_test_list.py --input_dir=/dataset/vggface2_train/train
   $python generate_train_test_list.py --input_dir=/dataset/vggface2_test/test
   
   2. Run the scripts below to add class number.

   ```bash
   $python modify-vgg2-face-label.py --input_file=train.txt
   
   **Note:** The above script generates the `train_new.txt` which can be used as source of training dataset in proto file. Note that text file is renamed to match the name entry in proto file. If you want to use your own file name, you need to update the proto file accordingly.

   ```bash
   $python modify-vgg2-face-label.py --input_file=test.txt
   
   **Note:** The above script generates the `test_new.txt` which can be used as source of testing dataset in proto file. Note that text file is renamed to match the name entry in proto file. If you want to use your own file name, you need to update the proto file accordingly.
4. Training the Machine

4.1. Training the Machine with Caffe Machine Learning Platform

4.1.1. Caffe Code Structure

Figure 4.1 Caffe Code Directory Structure
4.1.2. Installing and Compiling the Caffe OpenSource

For instructions on how to install the Caffe Open Source, refer to https://caffe.berkeleyvision.org/installation.html.

4.1.3. Dataset Augmentation and Generating Label Data with VGGFace2 Images

To augment dataset and generate label data:

1. Create a Face-Identification dataset folder in the data folder.

![Data Set Folder in Caffe Structure](image)

![Figure 4.2 Data Set Folder in Caffe Structure](image)

2. Copy the data augmentation and annotation script files to the dataset folder.

3. Copy the VGGFace2 images to the dataset folder.

![Face Identification Dataset Folder Content Example](image)

![Figure 4.3 Face Identification Dataset Folder Content Example](image)
4. Run the dataset augmentation and annotation script files.

```
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python augmentation_crop_and_canvas.py -i ./vggface2_test/test/ -o ./vggface2_test/test/ -op both
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python augmentation_crop_and_canvas.py -i ./vggface2_train/train/ -o ./vggface2_train/train/ -op both
```

**Figure 4.4 Generating Square image Dataset Script Command Example**

```
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python augmentation_crop_and_canvas.py -i ./vggface2_test/test/ -o ./vggface2_test/test/ -op canvas -ns canvas -cr 20 -cl true
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python augmentation_crop_and_canvas.py -i ./vggface2_train/train/ -o ./vggface2_train/train/ -op canvas -ns canvas -cr 20 -cl true
```

**Figure 4.5 Dataset Augmentation Script Command Example**

```
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python generate_train_test_list.py --input_dir=./vggface2_test/test/
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python generate_train_test_list.py --input_dir=./vggface2_train/train/
```

**Figure 4.6 Annotation Script Command Example**

```
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python modify_vgg2-face-label.py --input_file=vgg2-face-label.py
Modified file created: train_new.txt

daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python modify_vgg2-face-label.py --input_file=test.txt
Modified file created: test_new.txt
```

**Figure 4.7 Label Data Files Example**

```
daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python modify_vgg2-face-label.py --input_file=vgg2-face-label.py
Modified file created: train_new.txt

daniel@daniel:~/data/Human_ID/caffe-face/caffe-face/data/faceid$ python modify_vgg2-face-label.py --input_file=test.txt
Modified file created: test_new.txt
```

**Figure 4.8 Label Script Command Example**
4.1.4. Training the Face Identification

To train the face identification:

1. Check three script files in the train folder as shown in Figure 4.9.

![Figure 4.9 Default Content of the Train Folder](image)

2. Copy the label files train_new.txt and test_new.txt to the train folder.

![Figure 4.10 Machine Training Contents](image)

3. Update the proto file, faceid.proto for Image dataset source.

```protobuf
name: "FaceID_vgg6"
layer {
  name: "train_data"
  type: "ImageData"
  top: "data"
  top: "label"
  transform_param {
    # mirror: true
    # crop_size: 90
    mean_value: 128
    mean_value: 128
    mean_value: 128
    man_rotation_angle: 20
  }
  image_data_param {
    source: "train_new.txt"
    # batch_size: 128
    # batch_size: 64
    batch_size: 32
    # batch_size: 16
    new_height: 90
    new_width: 90
    shuffle: true
  }
}
layer {
  name: "test_data"
  type: "ImageData"
  top: "data"
  top: "label"
  transform_param {
    mirror: false
    mean_value: 128
    mean_value: 128
    mean_value: 128
  }
  image_data_param {
    source: "test_new.txt"
    # batch_size: 16
  }
}
```

![Figure 4.11 Update Proto File for Dataset Label File Name](image)
4. Set the output number of FC6 layer.

Set ‘num_output’ to the number of dataset class.

The training code of Face Identification is for the object classification as MNIST application. Therefore, the final output number of Fully-connected model is the number of object class. The default value of FC6 output is 9295.

```
top: "fc6"
exclude: { phase: TEST not_stage: "val" }
param {
  lr_mult: 1.0
decay_mult: 1.0
}
param {
  lr_mult: 2.0
decay_mult: 0.0
}
inner_product_param {
  num_output: 9295
  weight_filler {
    type: "xavier"
  }
  bias_filler {
    type: "constant"
    value: 0.1
  }
}
```

Figure 4.12 Last Fully-connected Layer Output Number Setting

5. Update the following variables in `train.sh` as per your environment setup.

- `CAFFE_ROOT` – with compiled caffe location.
- `OPT` – GPU number or comment out to use CPU only.

Figure 4.13 train.sh Parameter Setting Example

6. Run the `train.sh` script.

Figure 4.14 Executing train.sh Script Command
4.1.5. Neural Network Architecture

4.1.5.1. Face Identification Training Neural Network

Table 4.1 describes the Face Identification Training Neural Network model.
**Table 4.1. Face Identification Training Neural Network Model**

<table>
<thead>
<tr>
<th>Layer</th>
<th>Layer 1</th>
<th>Layer 21</th>
<th>Layer 22</th>
<th>Layer 23</th>
<th>Layer 31</th>
<th>Layer 32</th>
<th>Layer 33</th>
<th>Layer 41</th>
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<tr>
<td></td>
<td>Conv3 - 96</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
<td>Maxpool</td>
<td>Conv3 - 192</td>
<td>BN</td>
<td>Scale</td>
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<td></td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
<td>Maxpool</td>
<td>Conv3 - 192</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
</tr>
<tr>
<td></td>
<td>Conv3 - 192</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
<td>Maxpool</td>
<td>Conv3 - 192</td>
<td>BN</td>
<td>Scale</td>
</tr>
<tr>
<td></td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
<td>Maxpool</td>
<td>Conv3 - 192</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
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<tr>
<td></td>
<td>Conv3 - 288</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
<td>Maxpool</td>
<td>Conv3 - 288</td>
<td>BN</td>
<td>Scale</td>
</tr>
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<td></td>
<td>Conv3 - 288</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
<td>Maxpool</td>
<td>Conv3 - 288</td>
<td>BN</td>
<td>Scale</td>
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<tr>
<td></td>
<td>Conv3 - 288</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
<td>Maxpool</td>
<td>Conv3 - 288</td>
<td>BN</td>
<td>Scale</td>
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<tr>
<td></td>
<td>Conv3 - 384</td>
<td>BN</td>
<td>Scale</td>
<td>Relu</td>
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<td>Scale</td>
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<td>FN5</td>
<td>FC – 256</td>
<td>Drop5</td>
<td>FC6</td>
<td>FC – 256</td>
<td>Drop5</td>
<td>FC6</td>
<td>FC – 256</td>
</tr>
</tbody>
</table>

**Image Input (90 x 90)**

**Notes:**
- For the last two layers, drop5 and FC6 are used in the training mode in order to implement the Predefined Object classification design. But these are not used in the inference mode because input image is an unknown Object classification.
- The output of FC6 is the number of classes in dataset and is used to calculate loss.
- The output of FC5 is 256-feature map which is used for Face Identification classification.
- Neural Network Configuration can be changed by modifying proto file.
- Refer to the Caffe tutorial [https://caffe.berkeleyvision.org/tutorial/](https://caffe.berkeleyvision.org/tutorial/).
**4.1.5.2. Face Identification Inference Neural Network**

Table 4.2 describes the Face Identification Inference Neural Network model.

**Table 4.2. Face Identification Inference Neural Network Model**

<table>
<thead>
<tr>
<th>Layer</th>
<th>Layer Description</th>
<th>Image Input (90 × 90)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td></td>
<td>Conv3 - 96</td>
</tr>
<tr>
<td></td>
<td></td>
<td>BN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Scale</td>
</tr>
<tr>
<td></td>
<td></td>
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<td>Maxpool</td>
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<tr>
<td>FC5</td>
<td></td>
<td>FC – 256</td>
</tr>
</tbody>
</table>

**Notes:**
- The inference network mode is different from the training proto file. Inference model does not use *Drop5* and *FC6* layer.
- Remove `train_data`, `test_data`, `drop5`, `loss`, `accuracy`, `fc6`, and `center_loss`.
- Lattice provides the reference protofile of Inference model file `faceid_demo.proto`.
- Inference proto file is used in the part of generating binary file.
4.2. Training the Machine with TensorFlow

4.2.1. TensorFlow Code Structure

![TensorFlow Training Script files](image)

Figure 4.17 TensorFlow Training Script files

4.2.2. Training Code Overview

Training Code is divided into four parts:
- Model Building
- Model Freezing
- Data Preparation
- Training for Overall Execution Flow

![Face Identification Training Structure TensorFlow Code](image)

Figure 4.18 Face Identification Training Structure TensorFlow Code
4.2.2.1. Model Building

def get_model(num_classes, is_training) builds the graph which are divided in three sections: Placeholders, CNN Architecture, and Loss Functions.

- **Placeholders**
  - *images, labels, and learning_rate_placeholder* are used in this model, where *images* and *labels* are used to feed training data.
  - While creating *images* placeholder, it can modify input dimensions of model by replacing proper values at IMG_WIDTH and IMG_HEIGHT.
  - *learning_rate_placeholder* is used to change learning rate of training, which gives flexibility to change learning rate on the go without stopping the training.

```python
images = tf.placeholder(tf.float32, [None, IMG_WIDTH, IMG_HEIGHT, 3], name = 'input')
labels = tf.placeholder(tf.int32, shape = (None), name = 'labels')
global_step = tf.Variable(0, name = 'global_step', trainable = False)
learning_rate_placeholder = tf.placeholder(tf.float32, [], name = 'learning_rate')
```

*Figure 4.19 Code Snippet – Placeholder*

```python
with tf.variable_scope('conv1') as scope:
    kernel = tf.Variable(initializer([3, 3, 3, 96]), name = 'weights')
    conv = tf.nn.conv2d(images, kernel, [1, 1, 1, 1], padding = 'SAME')
    out = batch_norm('bn', conv, is_training)
    conv1 = tf.nn.relu(out)

pool1 = tf.nn.max_pool(conv1, ksize = [1, 2, 2, 1], strides = [1, 2, 2, 1], padding = 'SAME', name = 'pool1')
```

*Figure 4.20 Code Snippet – Convolution*

- **CNN Architecture**
  - CNN Architecture consist of Convolution, Batch Normalization, Relu and Maxpool layers and ends with fully connected layer based on model design.
  - The second argument of *tf.nn.conv2d* is kernel variable, in convolution kernel variable initializer ([3, 3, 3, 96] in above figure) we can define size of kernel (first two param), input channel to the layer (third param) and number of filters of that layer (forth param).
  - The third argument of *tf.nn.conv2d* is stride, which is currently [1, 1, 1, 1].

```python
with tf.variable_scope('fc1') as scope:
    shape = int(np.prod(pool4.get_shape()[1:]))
    pool4_flat = tf.reshape(pool4, [-1, shape])
    features = tf.contrib.layers.fully_connected(pool4_flat, num_outputs = 256, activation_fn = None)

    if not is_training:
        return , , , , , , , ,

with tf.variable_scope('fc2') as scope:
    fc2 = tf.contrib.layers.fully_connected(features, num_outputs = num_classes, activation_fn = None)
```

*Figure 4.21 Code Snippet – FC Layers*

- There are two fully connected layers in this model, out of which the last fully connected layer (fc2) is removed in freezing as it is used for training the model only.
- The number of outputs of the fully connected layer can be configured by *tf.contrib.layers.fully_connected* API’s argument num_outputs. In this model, the first fully connected layer number of outputs are features of face and second fully connected layer number of outputs are number of classes in dataset, which are calculated automatically by code from given dataset directory.
• **Loss Functions**

  The Loss layer consists of two different losses:

  • **Softmax Loss** – It is mainly classification based.
  • **Center Loss** – It bounds the features of the same class together.

  These two losses get combined in total loss and is given to optimizer to optimize loss of the whole model. The Center Loss is multiplied by LAMDA and resultant value is used to calculate total loss.

```python
with tf.variable_scope('loss):
    with tf.variable_scope('center_loss'):
        center_loss, centers, centers_batch = get_center_loss(features, labels, num_classes)
    with tf.variable_scope('softmax_loss'):
        softmax_loss = tf.reduce_mean(tf.nn.softmax_cross_entropy_with_logits_v2(labels = tf.to_float(labels), logits = fc2))
    with tf.variable_scope('total_loss'):
        total_loss = tf.add(softmax_loss, tf.multiply(center_loss, LAMDA))
```

**Figure 4.22 Code Snippet – Loss Layers**

**4.2.2. Model Freezing**

The Model training graph cannot be used directly for inference, as it contains training specific nodes.

To use it for inference, training specific nodes need to be removed and graph needs to be freezed. Model Freezing code does this operation from the latest checkpoint files and saves the final graph along with weights and biases in form of protobuf (.pb) file in the log directory.

```python
if freeze_model:
    file_name = tf.train.latest_checkpoint(log_dir).split(".")[2].split("/")[-1]
    with tf.Session() as session:
        tf.train.write_graph(session.graph_def, log_dir, file_name + '.pbtxt')
        os.chdir(log_dir)
        model_info = [r'"+\'+file_name+'.pbtxt', 'input', 'fc1\fully\connected\BiasAdd', 'input', True, [1,90,90,3]]
        deocKPI2PB(model_info)
        print('Frozen graph saved at path ' + log_dir)
        #tf.train.write_graph(sess.graph_def, log_dir, MODEL_NAME + '.pb', as_text=False)
        sys.exit()
```

**Figure 4.23 Code Snippet – Model Freezing**

**4.2.2.3. Data Preparation**

The `ImageDataGenerator()` API is used to generate the input data tensors from the given directory. The `validation_split` is the ratio of dividing the dataset in to train set and validation set. `train_it` and `val_it` are iterators which return the next batch.

```python
datagen = ImageDataGenerator(validation_split = validation_split, split_ratio)\ntrain_it = datagen.flow_from_directory(data_dir, target_size = (IMG_WIDTH, IMG_HEIGHT), color_mode = 'rgb', class_mode = 'categorical', batch_size = batch_size, shuffle = True, subset = 'training')\nval_it = datagen.flow_from_directory(data_dir, target_size = (IMG_WIDTH, IMG_HEIGHT), color_mode = 'rgb', class_mode = 'categorical', subset='validation')
```

**Figure 4.24 Code Snippet – Dataset Preparing**

**4.2.2.4. Training**

There are threads running in background that continuously fetch and preprocess the data and stores it in a queue in batches. `q.get()` method pops the batch from queue and is fed to the network placeholder using `feed_dict`.

To train the network over a batch, TensorFlow `sess.run` method is used, which returns the computed losses and accuracy on predicted targets by network.

Network is trained in main loop which runs for `max_steps`. More configuration of training can be done using arguments while triggering training.
4.2.3. Training from Scratch and/or Transfer Learning

To train the machine:

1. Run the command in the code root directory:

   ```
   $ python face-identification.py --data_dir=<path of data directory>
   ```

   ![Figure 4.26 Training Script Execution for Scratch Training](image)

   **Notes:**
   - Training Configurations Parameters:
     - `--data_dir` – Directory path of dataset
     - `--log_dir` – Log directory to write summary for TensorBoard and save checkpoint
     - `--cpu` – Flag to do training on cpu only
     - `--batch_size` – Batch size
     - `--summary_step` – Steps to print summary
     - `--checkpoint_step` – Steps to save checkpoint
     - `--val_interval` – Training steps after which validation occurs
     - `--val_step_size` – Number of validation steps to perform
     - `--max_steps` – Maximum steps to train model
     - `--restore_ckpt` – Restore Latest checkpoints if flag is present
     - `--learning_rate` – Initial learning rate of model
     - `--data_split_ratio` – Fraction to split data into validation set
     - `--lr_steps` – List of steps where to decay the learning rate
     - `--lr_decay` – Learning Rate Decay
     - `--threads` – Number of helper threads to fetch the data
     - `--freeze_model` – Flag to generate pb file from the latest checkpoint
2. Run the command below to trigger training with --restore_ckpt flag and log directory in which checkpoint is restored.

```bash
$ python face-identification.py --data_dir=<path of data directory> --log_dir=<path to log directory> --restore_ckpt
```

![Figure 4.27 Training Script Execution for Transfer Learning](image)

- Training status can be checked in logs by observing different losses like softmax loss, center loss, and accuracy.

```
2019-07-02 15:29:44: Step 612600 softmax loss: 1.1536, Center loss: 313.5066(* 0.003=0.94052), ACU: 0.8445
2019-07-02 15:30:03: Step 612720 softmax loss: 1.1357, Center loss: 313.7823(* 0.003=0.94135), ACU: 0.8514
2019-07-02 15:30:21: Step 612800 softmax loss: 1.1132, Center loss: 311.5081(* 0.003=0.93952), ACU: 0.8541
2019-07-02 15:30:50: Step 612950 softmax loss: 1.1265, Center loss: 313.0352(* 0.003=0.93911), ACU: 0.8528
2019-07-02 15:31:14: Step 613080 softmax loss: 1.1314, Center loss: 312.85(* 0.003=0.93855), ACU: 0.8504
2019-07-02 15:31:52: Step 613100 softmax loss: 1.1400, Center loss: 312.2625(* 0.003=0.93679), ACU: 0.8482
2019-07-02 15:32:29: Step 613200 softmax loss: 1.1364, Center loss: 313.0158(* 0.003=0.93905), ACU: 0.8487
2019-07-02 15:33:07: Step 613350 softmax loss: 1.1458, Center loss: 313.3706(* 0.003=0.94013), ACU: 0.8445
2019-07-02 15:33:45: Step 613400 softmax loss: 1.1339, Center loss: 311.9562(* 0.003=0.93587), ACU: 0.8487
2019-07-02 15:34:23: Step 613500 softmax loss: 1.1337, Center loss: 312.1602(* 0.003=0.93905), ACU: 0.8495
```

![Figure 4.28 Training Logs](image)

3. Check the training status on TensorBoard by running the command below.

```bash
$ tensorboard --logdir=<path of log directory>
```

![Figure 4.29 TensorBoard – Launch](image)
This command provides the link which needs to be copied and open in any browser like Chrome, Firefox, and others. You can also right-click on the link and click Open Link.

**Figure 4.30 TensorBoard – Link Default Output in Browser**

**Figure 4.311 TensorBoard – Effective Total Loss Graph**
4.2.4. Checkpoint

There are five different types of file as training output:

- A checkpoint file
- A data file
- A meta file
- An index file
- If you use TensorBoard, an events file

The three checkpoint file types are here to store the compressed data about your models and its weights.

- The checkpoint file is just a bookkeeping file that you can use in combination of high-level helper for loading different time saved ckpt files.
- The .meta file holds the compressed Protobufs graph of your model and all the metadata associated such as collections, learning rate, and operations.
- The .index file holds an immutable key-value table linking a serialised tensor name and where to find its data in the ckpt.data files.
- The .data files hold the data (weights) itself which is usually quite big in size. There can be many data files because they can be shared and/or created on multiple timestamps while training.
- Finally, the events file store everything you need to visualise your model and all the data measured while you were training using summaries. This has nothing to do with saving/restoring your models itself.

4.2.5. Freezing the Model

This section describes the how to freeze the model which is aligned with Lattice SensAI tool.

Use the command below to generate the frozen protobuf(.pb) file:

```
$ python face-identification.py --log_dir=<path of log(checkpoint) directory> --freeze_model
```

![Figure 4.32 PB File Generation from Checkpoint](image)

The command above creates the frozen graph (.pb) in the log directory which can be used in SensAI tool for firmware generation.
5. Creating Binary File

This section describes the basic Lattice sensAI tool flow starting from the project creation, different projects and/or YML settings, model analysis, and compilation. It also includes optional sensAI simulation steps. The following steps should be followed for sensAI firmware bin file generation.

5.1. Creating Binary File with Caffe

To create a project in sensAI tool with Caffe framework:

1. Click File > New.
2. Enter the following settings:
   - Project name
   - Framework – Caffe
   - Class – CNN
   - Device – ECP5

   You can also choose the directory where you want to save the project files.

![Figure 5.1 SensAI Home Screen](image)
3. Click **Network File** and select the network file.
4. Click **Model File** and select the model file.

![Figure 5.4 SensAI – Model File Selection](image)

5. Click **Image/Video/Audio Data** and select the image input file.

![Figure 5.5 SensAI – Image Data File Selection](image)

6. Click **Next**.

7. Configure your project settings.
8. Click **OK** to create project.
9. Double-click **Analyze**.

The SensAI tool generates the Q format for each layer based on range analysis, input image, and other parameters.
10. Double-click **Compile**.

**Figure 5.8 SensAI – Compile Project**

The Firmware Bin file location is displayed in the compilation log. You can use the generated firmware bin on the hardware for testing. You can also perform simulation on SensAI by double clicking on **Simulation**. After successful simulation, SensAI dumps the last layer output with floating point Caffe simulation values and actual h/w simulation output values in the output window.

**Figure 5.9 SensAI – Simulation and Output**
5.2. Creating Binary File with TensorFlow

To create a project in SensAI tool with TensorFlow framework:

1. Click File > New.
2. Enter the following settings:
   - Project name
   - Framework – TensorFlow
   - Class – CNN
   - Device – ECP5

You can also choose the directory where you want to save the project files.
3. Click **Network File** and select the network (PB) file.

**Figure 5.12 SensAI – Network File Selection**
4. Click **Image/Video/Audio Data** and select the image input file.

![Image Data File Selection](image.png)

*Figure 5.13 SensAI – Image Data File Selection*

5. Click **Next**.

6. Configure your project settings.

![Project Settings](image.png)

*Figure 5.14 SensAI – Project Settings*

7. Click **OK** to create the project.
8. Double click Analyze.

![Figure 5.15 SensAI – Analyze Project](image)

The sensAI tool generates the Q format for each layer based on range analysis, input image, and other parameters.


![Figure 5.16 SensAI – Compile Project](image)

The Firmware Bin file location is displayed in the compilation log. You can use the generated firmware bin on the hardware for testing. You can also perform simulation on SensAI by double clicking on Simulation.
After successful simulation, SensAI dumps the last layer output with floating point TensorFlow simulation values and actual h/w simulation output values in the output window.

**Figure 5.17 SensAI – Simulation and Output**
6. RTL Design Overview

6.1. Functional Block Diagram
Figure 6.1 shows the block diagram of the Face Identification reference design.

![Block Diagram](image)

Figure 6.1 Face Identification Reference Design Block Diagram

6.2. Top Level Blocks
The reference design uses ECP5-85 FPGA containing the following major blocks:

- CNN accelerator engine
- SD card to SPI interface
- AXI Slave interface
- DDR3 memory interface
- CSI2 to DVI interface
- Video processing module
- Post processing module
6.3. Functional Blocks Overview

6.3.1. CNN Accelerator Engine
The Lattice Semiconductor CNN Accelerator IP Core is a calculation engine for Deep Neural Network with fixed point weight or binary weight. It calculates full layers of Neural Network including convolution layer, pooling layer, batch normalization layer, and full connect layer by executing sequence code with weight value which is generated by the Lattice Neural Network Compiler tool. The engine is optimized for convolutional neural network, hence it can be used for vision-based applications such as classification or object detection and tracking. The IP Core does not require an extra processor. The IP Core can perform all required calculations by itself.

6.3.2. SD Loader
SD card interface in this design is used to get the instruction data into the DRAM for execution by the CNN accelerator IP.

6.3.3. AXI Slave and DDR3 Memory Interface
AXI interface allows instruction code to be written in DRAM before execution of CNN Accelerator IP Core. Input data may also be written in DRAM. CNN Accelerator IP Core reads instruction code from DRAM, and performs computing using internal sub execution engines. Intermediate data may also be transferred from/to DRAM per instruction code.

6.3.4. CSI2 to DVI Interface
This module implements a bridge function that converts the camera input MIPI CSI data to DVI output using CrossLink pASSP and SiI1136 HDMI transmitter.

6.3.5. Video Processing Module
The video processing is handled in ‘crop_downscale_key’ module which provides all the necessary functions needed to manage: processing of input data, receiving output data, and generating a composite image for output to the HDMI interface.
Key Logic includes:
• Operational Mode Management
• Downscaling
• OSD Text Display onto HDMI

6.3.5.1. Operational Mode Management
The information of the push button connected to ECP5 is passed into this module. This module defines the following operational modes:
• REG MODE (when button 1 is pressed)
• CHECK MODE (no button is pressed, which is the default status)
• GUIDED MODE (when button 2 is pressed)
• CLEAR MODE (when button 3 is pressed)
Information of the current active mode is passed to Post-Processing module which processes the CNN output data accordingly. REG Mode, CHECK Mode, and CLEAR Mode are used in Post Processing module ‘ml_out_proc’.
GUIDED Mode is managed in crop_downscale_key module as follows:
• This mode gives you guidance on where to place your face for proper detection. If you are too far when registered, the output cannot differentiate you from the background.
• This mode is set to ON when button 2 is pressed. This sets a signal when the guidance marks information needs to be multiplexed into the HDMI display output.
• Fixed guidance marks are set for top, bottom, left, and right by constant pixel and line count values.
• This mode is set to OFF when button 2 is pressed again. Guidance marks are removed from the HDMI display.
6.3.5.2. Downscaling
Output from ‘CSI2_to_DVI_top’ module is a stream of R, G, B data that reflects the camera image. This input image is then downsampled to 90 × 90 pixels, stored in a frame buffer and passed to output. Image data is written from the frame buffer into the CNN acceleration engine prior to the start of the processing. The data values are considered to be valid only when horizontal and vertical masks are inactive. Mask parameters are set such that it masks out boundary area of full HD resolution (1920 × 1080) to give output resolution of 1080 × 1080.
Downscaling generates a single accumulated pixel value for each 12 × 12 grid of pixels which leads to generate 90 × 90 values (1080/12 × 1080/12) from 1080 × 1080 values. Each accumulated value is written into frame buffer.
Read data from buffer is formatted for the compatibility with the trained network, according to the CNN input data layer configuration.

6.3.5.3. OSD Text Display onto HDMI (lsc_osd_text)
This module takes detected Face features, number of registered Face entries, and calculated distances from registered Face features as input. It calculates ASCII character for each input value and provides bitmap to be displayed on screen.
For invalid Face identification, it provides ASCII character of ? . For non-registered Face Identification Distance, it provides ASCII character of _. It sets a signal for the HDMI output when text needs to be displayed.
HDMI Output interface contains R, G, B data values multiplexed as follows:
- If Signal Text is On, pass all R, G, B value as 12'hFFFF for White color display.
- If Signal Green On, pass only Green pixel value (GUIDED Mode ON).
- If Signal Mask is On, pass darker pixel values.
- Else, pass input R, G, B pixel data value as is.

6.3.6. Post Processing Module
The primary functionality of this block (’ml_out_proc module’) is to capture the CNN valid output, Detect or Register Face Identification and pass valid Face Index and Distance to the ‘crop_downscale_key’ module.

Table 6.1. Post-Processing Core Parameters

<table>
<thead>
<tr>
<th>Constant</th>
<th>Default (Decimal)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>NUM_FEAT</td>
<td>256</td>
<td>Number of Features (values) provided by CNN for each processed frame.</td>
</tr>
<tr>
<td>FRAC_POS</td>
<td>13</td>
<td>Fraction Part Width as per Q-Format representation of last output layer.</td>
</tr>
<tr>
<td>DIST_THRESH</td>
<td>768</td>
<td>Upper Threshold for Mean Squared Difference (distance) value calculated for Face Features. Value is assigned based on trained model threshold and interpreted based on Q-Format of last CNN layer. Default value is based on Q-format 2.13. In general, DIST_THRESH = 384*(2^n) where n = (14 – FRAC_POS). For example, if you want to change FRAC_POS = 12, DIST_THRESHOLD should be kept to (384*(2^2)) = 1536, where value 384 should be adjusted based on your training and actual environment.</td>
</tr>
</tbody>
</table>

CNN provides 256 values (16-bit each) representing Face Features for each frame processed. These values are processed according to the mode selected (REG/CHECK/CLEAR).
6.3.6.1. REG MODE

- This mode is used to register/store the values of face measurements provided by CNN into memory.
- The stored feature values are used as a reference while CHECK Mode is on.
- This module can store up to 8 Face Identification measurements. Each Face Identification measurement uses separate 8K RAM.

6.3.6.2. CHECK MODE

- This mode is used to detect the valid Face Identification matching with current Face from stored Face Identifications in REG MODE.
- It compares stored Face Identification (0-7) feature values (0-NUM_FEAT) with current CNN output feature values and performs mean square difference to estimate the average distance from actual values for each feature.
- Final accumulated means square difference value for each Face Identification is compared with each other and the index with least difference value is selected.
- If the difference value is less than DIST_THRESH, the selected face index is valid and has minimum distance from the current face.
- The matched Face Index and all Distance values are passed to crop_downscale_key module for display. If no Face Identification matches (all calculated distance values > DIST_THRESH OR no Face Identification is registered by REG MODE), then the output face index is passed with invalid value (0xF).

6.3.6.3. CLEAR MODE

- When this mode is activated, all registered Face Index and Distance information are cleared. You can now register new faces using the REG mode.
7. Generating the Bitstream File

This section describes the steps to compile RTL Bitstream using the Lattice Diamond tool.

To generate the RTL Bitstream file:

1. Open the Lattice Diamond Software.

2. Click File > Open > Project. Select the Diamond project file for ECP5 Face Identification Demo RTL.

Figure 7.1 Diamond – Default Screen

Figure 7.2 Diamond – ECP5 Face Identification Diamond Project File Selection
3. **Double-click Bitstream File** in the left pane to trigger the Bitstream generation.

![Figure 7.3 Diamond – Trigger Bitstream Generation](image)

4. **After successful Bitstream generation,** the Diamond tool displays the *Saving bit stream in ...* message in the Reports window. Bitstream is generated at **Implementation Location** as shown in **Figure 7.4**.

![Figure 7.4 Diamond – Bit File Generation Report Window](image)
8. Programming the Binary and Bitstream Files

Both the CrossLink™ VIP Input Bridge Board and the ECP5 VIP Processor Board must be configured and programmed. The demo design firmware must also be programmed onto the MicroSD card, which is plugged into the MicroSD Card Adaptor Board.

8.1. Programming the CrossLink SPI Flash

8.1.1. Erasing the CrossLink SRAM Prior to Reprogramming

If the CrossLink is already programmed, either directly or loaded from SPI Flash, erase the CrossLink SRAM before reprogramming the CrossLink SPI Flash. Keep the board powered on to prevent reloading on reboot.

To erase CrossLink:
1. Launch Diamond Programmer with Create a new blank project.
2. Select LIFMD for Device Family and LIF-MD6000 for Device.

![Device Selection](image1)

Figure 8.1. Device Selection

3. Right-click and select Device Properties.

![Device Operation](image2)

Figure 8.2. Device Operation

5. Click OK to close the Device Properties window.
6. Click the Program button 🔄 in Diamond Programmer to start the Erase sequence.
8.1.2. Programming the SPI on the CrossLink VIP Input Bridge Board

To program the SPI on the CrossLink VIP Input Bridge Board:

1. Ensure the CrossLink device is erased by performing Steps 1-6.
2. Right-click and select **Device Properties**.
3. Select **SPI Flash Programming** for **Access mode** and make the following selections:
   a. For **Programming file**, browse and select the **CrossLink bitfile** (*.bit).
   b. For **SPI Flash Options**, refer to **Table 8.1**.

**Table 8.1. SPI Flash Options Selection Guide**

<table>
<thead>
<tr>
<th>Item</th>
<th>Rev B</th>
<th>Rev C</th>
</tr>
</thead>
<tbody>
<tr>
<td>Family</td>
<td>SPI Serial Flash</td>
<td>SPI Serial Flash</td>
</tr>
<tr>
<td>Vendor</td>
<td>Micron</td>
<td>Macronix</td>
</tr>
<tr>
<td>Device</td>
<td>SPI-N25Q128A</td>
<td>MX25L12835F</td>
</tr>
<tr>
<td>Package</td>
<td>8-pin SO8</td>
<td>8-Land WSON</td>
</tr>
</tbody>
</table>

![Figure 8.3. Device Properties](image-url)
4. Click **OK** to close the **Device Properties** window.

5. Click the **Program** button in Diamond Programmer to start the programming sequence.

6. After successful programming, the **Output** console displays the results as shown in Figure 8.4.

<table>
<thead>
<tr>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td>Verifying...</td>
</tr>
<tr>
<td>Finalizing...</td>
</tr>
<tr>
<td>INFO - Execution time: 00 min : 06 sec</td>
</tr>
<tr>
<td>INFO - Elapsed time: 00 min : 06 sec</td>
</tr>
<tr>
<td>INFO - Operation: successful,</td>
</tr>
</tbody>
</table>

Figure 8.4. Output Console

### 8.2. Programming the ECP5 VIP Processor Board

#### 8.2.1. Erasing the ECP5 Prior to Reprogramming

If the ECP5 VIP Processor Board and the CrossLink VIP Processor Board are already configured and programmed, erase first the ECP5 SRAM memory, then program the ECP5 SPI Flash in the next section. The demo design firmware must also be programmed onto the MicroSD card which is plugged into the MicroSD Card Adaptor Board.

Keep the board powered when re-programming the SPI Flash in the next section.

To erase the ECP5 device:

1. Launch Diamond Programmer with **Create a new blank project**.
2. Select **ECP5UM** for **Device Family** and **LFESUM-85F** for **Device**.

![Selecting Device](image)

Figure 8.5. Selecting Device

3. Right-click and select **Device Properties**.
4. Select **JTAG 1532 Mode** for **Access Mode** and **Erase Only** for **Operation**.
5. Click **OK** to close the Device Properties window.

6. Click the **Program** button in Diamond Programmer to start the Erase sequence.

### 8.2.2. Programming the SPI on the ECP5 VIP Processor Board

To program the SPI:

1. Ensure the ECP5 device is erased by performing Steps 1-6.
2. Right-click and select **Device Properties**.
3. Select **SPI Flash Background Programming** for **Access mode** and make the following selections:
   a. For **Programming file**, browse and select the Human Count Demo bitfile (*.bit).
   b. For **SPI Flash Options**, refer to **Table 8.2**.

<table>
<thead>
<tr>
<th>Item</th>
<th>Rev B</th>
<th>Rev C</th>
</tr>
</thead>
<tbody>
<tr>
<td>Family</td>
<td>SPI Serial Flash</td>
<td>SPI Serial Flash</td>
</tr>
<tr>
<td>Vendor</td>
<td>Micron</td>
<td>Macronix</td>
</tr>
<tr>
<td>Device</td>
<td>SPI-N25Q128A</td>
<td>MX25L12835F</td>
</tr>
<tr>
<td>Package</td>
<td>8-pin SO8</td>
<td>8-Land WSON</td>
</tr>
</tbody>
</table>
4. Click **OK** to close the **Device Properties** window.

5. Click the **Program** button in Diamond Programmer to start the programming sequence.

6. After successful programming, the **Output** console displays the results as shown in **Figure 8.8**.

![Figure 8.7 Device Properties](image)

![Figure 8.8 Output Console](image)
8.2.3. Programming the MicroSD Card Firmware

To write the image to the MicroSD card:

1. Download and install the Win32diskimager Image Writer software from the following link: https://sourceforge.net/projects/win32diskimager/.

2. Use Win32diskimager to write the appropriate Flash image file to the SD memory card. Depending on your PC, you may need a separate adapter (not described in this document) to physically connect to the card.

3. In Win32 Disk Imager, select the Image File and Card Reader as shown in Figure 8.9.

4. Click Write.
9. Running the Demo

To run the demo:

1. Insert the configured MicroSD card into the MicroSD Card Adapter, and connect it to the Embedded Vision Development Kit.

2. Cycle the power on the Embedded Vision Development Kit to allow ECP5 and CrossLink to be reconfigured from Flash.

3. Connect the 1 × 4 membrane keypad to GND-D12 of J28 on the CrossLink VIP Bridge Board as shown in Figure 9.1.

![Figure 9.1 1 × 4 Membrane Keypad Attached to CrossLink VIP Bridge Board](image)

4. Connect the Embedded Vision Development Kit to the HDMI monitor. The camera image should be displayed on the monitor as shown in Figure 9.2. Turn on Guide marks by pressing 2 in keypad as shown in Figure 9.2.
Figure 9.2 Face Identification Demo Initial Screen

5. Register your face by pressing 1 in the keypad.

Figure 9.3 Face Registration

A maximum of eight faces can be registered. The detected face index is displayed in Face ID as shown in Figure 9.4.
Figure 9.4 Face Detection

6. Press 3 on the keypad to clear all registered faces.
Appendix A. TensorFlow Installation Example without Using Anaconda

Note: Lattice cannot help on resolving all installation issues caused by system dependencies.

To install TensorFlow without using Anaconda:

1. Check the nvidia-smi installation and device model.

```
$ nvidia-smi
```

```
Command 'nvidia-smi' not found, but can be installed with:
sudo apt install nvidia-340
sudo apt install nvidia-utils-390
```

2. Run the command `sudo apt install nvidia-utils-390`.

Note: NVIDIA driver and utils are dependent on the NVIDIA HW GPU version.

```
$ sudo apt install nvidia-utils-390
```

3. Check if nvidia-smi command works. Otherwise, remove the NVIDIA package. Run `sudo apt-get purge nvidia`.

```
$ sudo apt-get purge nvidia
```
4. Install the latest driver and run the commands below:

```bash
sudo add-apt-repository ppa:graphics-drivers/ppa
```

```bash
sudo apt-get update
daaniel@daniel:~$ sudo apt-get install nvidia-390 nvidia-settings
```

**Figure A.3 NVIDIA-SMI Command Checking**

**Figure A.4 NVIDIA Driver Installation**

**Figure A.5 NVIDIA Driver Installation**
5. Reboot the system.

![Figure A.6 Reboot After NVIDIA Driver Installation](image)

6. Check nvidia-smi.

![Figure A.7 Check NVIDIA-SMI](image)

7. Download Cuda-repo and TensorRT package from NVIDIA development site.
   **Note:** NVIDIA Cuda and TensorRT version needs to be matched to the Ubuntu version. For example, cuda-repo-ubuntu1804-10.0-local-10.0.130-410.48_1.0-1_amd64.deb nv-tensorrt-repo-ubuntu1804-cuda10.0-trt5.1.2.2-rc-20190227_1-1_amd64.deb.

![Figure A.8 CUDA and TensorRT](image)
8. Install CUDA and TensorRT.

   **Note:** Refer to the installation guide of NVIDIA CUDA and TensorRT for the detailed instructions.

```
daniel@daniel:~$ ls
cuda-repo-ubuntu1804-10-0-local-10.0.130-410.48_1.0-1_amd64.deb
nv-tensorrt-repo-ubuntu1804-cuda10.0-trt5.1.2.2-rc-20190227_1-1_amd64.deb
daniel@daniel:~$ sudo dpkg -i cuda-repo-ubuntu1804-10-0-local-10.0.130-410.48_1.0-1_amd64.deb
Selecting previously unselected package cuda-repo-ubuntu1804-10-0-local-10.0.130-410.48.
(Reading database ... 166930 files and directories currently installed.)
Preparing to unpack cuda-repo-ubuntu1804-10-0-local-10.0.130-410.48_1.0-1_amd64.deb ...
Unpacking cuda-repo-ubuntu1804-10-0-local-10.0.130-410.48 (1.0-1) ...
Setting up cuda-repo-ubuntu1804-10-0-local-10.0.130-410.48 (1.0-1) ...
The public CUDA GPG key does not appear to be installed.
To install the key, run this command:
sudo apt-key add /var/cuda-repo-10.0-local-10.0.130-410.48/7fa2af80.pub

daniel@daniel:~$ sudo apt-key add /var/cuda-repo-10.0-local-10.0.130-410.48/7fa2af80.pub
OK

daniel@daniel:~$ sudo apt-get update
Get:1 file:/var/cuda-repo-10.0-local-10.0.130-410.48 InRelease
Ign:1 file:/var/cuda-repo-10.0-local-10.0.130-410.48 InRelease
Get:2 file:/var/cuda-repo-10.0-local-10.0.130-410.48 Release [574 B]
Ign:2 file:/var/cuda-repo-10.0-local-10.0.130-410.48 Release [574 B]
Get:3 file:/var/cuda-repo-10.0-local-10.0.130-410.48 Release.gpg [833 B]
Ign:3 file:/var/cuda-repo-10.0-local-10.0.130-410.48 Release.gpg [833 B]
Get:4 file:/var/cuda-repo-10.0-local-10.0.130-410.48 Packages [24.4 kB]
Hit:5 http://security.ubuntu.com/ubuntu bionic-security InRelease
Hit:6 http://us.archive.ubuntu.com/ubuntu bionic InRelease
Hit:7 http://ppa.launchpad.net/graphics-drivers/ppa/ubuntu bionic InRelease
Hit:8 http://us.archive.ubuntu.com/ubuntu bionic-updates InRelease
Hit:9 http://us.archive.ubuntu.com/ubuntu bionic-backports InRelease
Reading package lists... Done
```

---

**Figure A.9 CUDA Installation**

```
daniel@daniel:~$ sudo apt-get install cuda
```

---

**Figure A.10 CUDA Installation**
9. Check the TensorRT installation.

```
daniel@daniel:/data/tool$ ls
  cuda-repo-ubuntu1804-10-0-local-10.0.130-410.48.1.0-1_amd64.deb
  nv-tensorrt-repo-ubuntu1804-cuda10.0-trt5.1.2.2-rc-20190227_1-1_amd64.deb
daniel@daniel:/data/tool$ sudo dpkg -i nv-tensorrt-repo-ubuntu1804-cuda10.0-trt
  5.1.2.2-rc-20190227_1-1_amd64.deb
[sudo] password for daniel:
  Selecting previously unselected package nv-tensorrt-repo-ubuntu1804-cuda10.0-trt
  5.1.2.2-rc-20190227.
  (Reading database ... 180487 files and directories currently installed.)
  Preparing to unpack nv-tensorrt-repo-ubuntu1804-cuda10.0-trt5.1.2.2-rc-20190227"
  _1-1_amd64.deb ...
  Unpacking nv-tensorrt-repo-ubuntu1804-cuda10.0-trt5.1.2.2-rc-20190227 (1-1) ...
  Setting up nv-tensorrt-repo-ubuntu1804-cuda10.0-trt5.1.2.2-rc-20190227 (1-1) ...
```

Figure A.11 CUDA Installation

```
daniel@daniel:/data/tool$ sudo apt-get install tensorrt libnvinfer-samples libbc
  udn7
```

Figure A.12 TensorRT Installation

10. Install the library for TensorRT.

```
daniel@daniel:/data/tool$ dpkg -l | grep TensorRT
  libnvinfer-dev          5.1.2.1-cuda10.0  amd64  TensorRT development libraries and hea
ders
  libnvinfer-samples     5.1.2.1-cuda10.0  all  TensorRT samples and documentation
  libnvinfer5            5.1.2.1-cuda10.0  amd64  TensorRT runtime libraries
  tensorrt               5.1.2.1-cuda10  meta package of TensorRT
```

Figure A.13 Library Installation for TensorRT
11. Check TensorRT and relevant package.

```
setting up uff-converter-tf (5.1.2-1+cudanv0.0) ... 
Daniel@daniel:~data/tool$ dpkg -l | grep TensorRT
ii  libnvInfer-dev amd64 TensorRT development libraries and header files
ii  libnvInfer-samples all TensorRT samples and documentation
ii  libnvInfer5 amd64 TensorRT runtime libraries
ii  python3-llnvInfer amd64 Python 3 bindings for TensorRT
ii  python3-llnvInfer-dev amd64 Python 3 development package for TensorRT

Daniel@daniel:~data/tools$
```

Figure A.14 Check TensorRT Installation.

12. Check the python version.

```
daniel@daniel:~$ python
Daniel@daniel:~$ python
Command 'python' not found, but can be installed with:
sudo apt install python3
sudo apt install python
sudo apt install python-minimal

You also have python3 installed, you can run 'python3' instead.

Daniel@daniel:~$ python3
Python 3.6.7 (default, Oct 22 2018, 11:32:17)
[GCC 8.2.0] on linux
Type "help", "copyright", "credits" or "license" for more information.

>>> exit()
```

Figure A.15 Python Version

13. Check the pip installation and run the pip command.

```
daniel@daniel:~$ pip3 --version
Daniel@daniel:~$ pip3 --version
Command 'pip3' not found, but can be installed with:
sudo apt install python3-pip

Daniel@daniel:~$ sudo apt install python3-pip
```

Figure A.16 PIP Installation
14. Check the pip version.

```
Setting up python3-dev (3.6.7-1-18.04) ...

daniel@daniel:~$ pip3 --version
pip 9.0.1 from /usr/lib/python3/dist-packages (python 3.6)

daniel@daniel:~$
```

Figure A.17 Check PIP Version

15. Check the virtualenv installation.

```
daniel@daniel:~$ virtualenv --version
Command 'virtualenv' not found, but can be installed with:
sudo apt install virtualenv
```

Figure A.18 Virtualenv Installation Checking

16. Install virtualenv.

```
daniel@daniel:~$ sudo apt install virtualenv
Reading package lists... Done
Building dependency tree
Reading state information... Done
The following additional packages will be installed:
  python3-virtualenv
The following NEW packages will be installed:
  python3-virtualenv virtualenv
  0 upgraded, 2 newly installed, 0 to remove and 133 not upgraded.
Need to get 47.8 kB of archives.
After this operation, 171 kB of additional disk space will be used.
Do you want to continue? [Y/n] y
```

Figure A.19 Install Virtualenv

17. Check virtualenv installation and update

```
Setting up virtualenv (15.1.0+os-1.1) ...
daniel@daniel:~$ virtualenv --version
15.1.0


daniel@daniel:~$ virtualenv
```

```
Hit:1 http://us.archive.ubuntu.com/ubuntu bionic InRelease
Hit:2 http://us.archive.ubuntu.com/ubuntu bionic-updates InRelease
Hit:3 http://us.archive.ubuntu.com/ubuntu bionic-backports InRelease
Hit:4 http://security.ubuntu.com/ubuntu bionic-security InRelease
Hit:5 http://ppa.launchpad.net/graphics-drivers/ppa/ubuntu bionic InRelease
Reading package lists... 88%
```

Figure A.20 Virtualenv and Update Checking
18. Create a virtualenv environment.

```bash
$ ls
data Documents examples.desktop Pictures Templates
Desktop Downloads Music Public Videos
$ virtualenv --system-site-packages -p python3 ./venv
```

*Figure A.21 Virtualenv Environment Creation*

19. Check the ‘venv’ folder and activate virtual mode.

```bash
$ ls
data Documents examples.desktop Pictures Templates Videos
Desktop Downloads Music Public
$ 
$ virtualenv
$ source /venv/bin/activate
(venv) $ 
```

*Figure A.22 Check Venv Creation*

*Figure A.23 Activate Virtualenv*

20. Install TensorFlow-GPU.

```bash
(venv) $ pip install tensorflow-gpu
Collecting tensorflow-gpu
  Downloading https://files.pythonhosted.org/packages/7b/b1/0ad4ae82e17dd62109c54c291e3114b5fd09b4d678d3d6ce4159b6f0/tensorflow_gpu-1.13.1-cp36-cp36m-manylinux1_x86_64.whl (345.2MB) [13.8MB 117kB/s eta 47:15]
```

*Figure A.24 TensorFlow-GPU Installation*


```bash
(venv) $ python
Python 3.6.7 (default, Oct 22 2018, 11:32:17)
[GCC 8.2.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>> import tensorflow as tf
>> exit()
(venv) $ pip show tensorflow
(venv) $ pip list | grep tensorflow
tensorflow-estimator 1.13.0
tensorflow-gpu 1.13.1
```

*Figure A.25 TensorFlow Installation Checking*
22. Install OpenCV.

```
(venv) daniel@daniel:~$ pip install opencv-python
Collecting opencv-python
  Downloading https://files.pythonhosted.org/packages/7b/d2/a2dbf83d4553ca6b3701d91d75e42fe50ae97acdc00652dca515749f5d/opencv_python-4.1.0.25-cp36-cp36m-manylinux1_x86_64.whl
Building wheels for collected packages: opencv-python
  Building wheel for opencv-python (setup.py) ... done
  Stored in directory: /home/daniel/.cache/pip/wheels/9a/88/ec/085d9275364b0eda1b7df49c7afe51a6ecc496555d3812e2e
Successfully built opencv-python
Installing collected packages: opencv-python
Successfully installed opencv-python-4.1.0.25
```

Figure A.26 OpenCV-Python Installation

23. Install easydict and joblib.

```
(venv) daniel@daniel:~$ pip install easydict
Collecting easydict
  Downloading https://files.pythonhosted.org/packages/4c/c5/5757886c4f538c1b3f95f6745499a24bbfa389a805dee92d093e2d0ba7db/easydict-1.9.tar.gz
Building wheels for collected packages: easydict
  Building wheel for easydict (setup.py) ... done
  Stored in directory: /home/daniel/.cache/pip/wheels/9a/88/ec/085d9275364b0eda1b7df49c7afe51a6ecc496555d3812e2e
Successfully built easydict
Installing collected packages: easydict
Successfully installed easydict-1.9
```

Figure A.27 Easydict and Joblib Installation

24. Install Keras python.

```
Successfully installed joblib-0.13.2
(venv) daniel@daniel:~$ pip install keras
```

Figure A.28 Keras Installation
Appendix B. Caffe Compilation Example

For more information on how to install Caffe, go to https://caffe.berkeleyvision.org/.

**Note:** Caffe has some dependencies of environment and library packages, Lattice cannot help on resolving all installation issues caused by system dependencies.

To compile Caffe:

1. Go to the Caffe source files and directory.

   ![Figure B.1 Caffe OpenSource Structure](image)

2. Run the script *make all*.

   ![Figure B.2 Run Make File](image)

3. Run the script *make test*.

   ![Figure B.3 Run Make-Test](image)
4. Run the script `make runtest`.

![Run Make-runtest](image)

*Figure B.4 Run Make-runtest*
Technical Support Assistance
Submit a technical support case through www.latticesemi.com/techsupport.
## Revision History

**Revision 1.0, August 2019**

<table>
<thead>
<tr>
<th>Section</th>
<th>Change Summary</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>Initial release</td>
</tr>
</tbody>
</table>